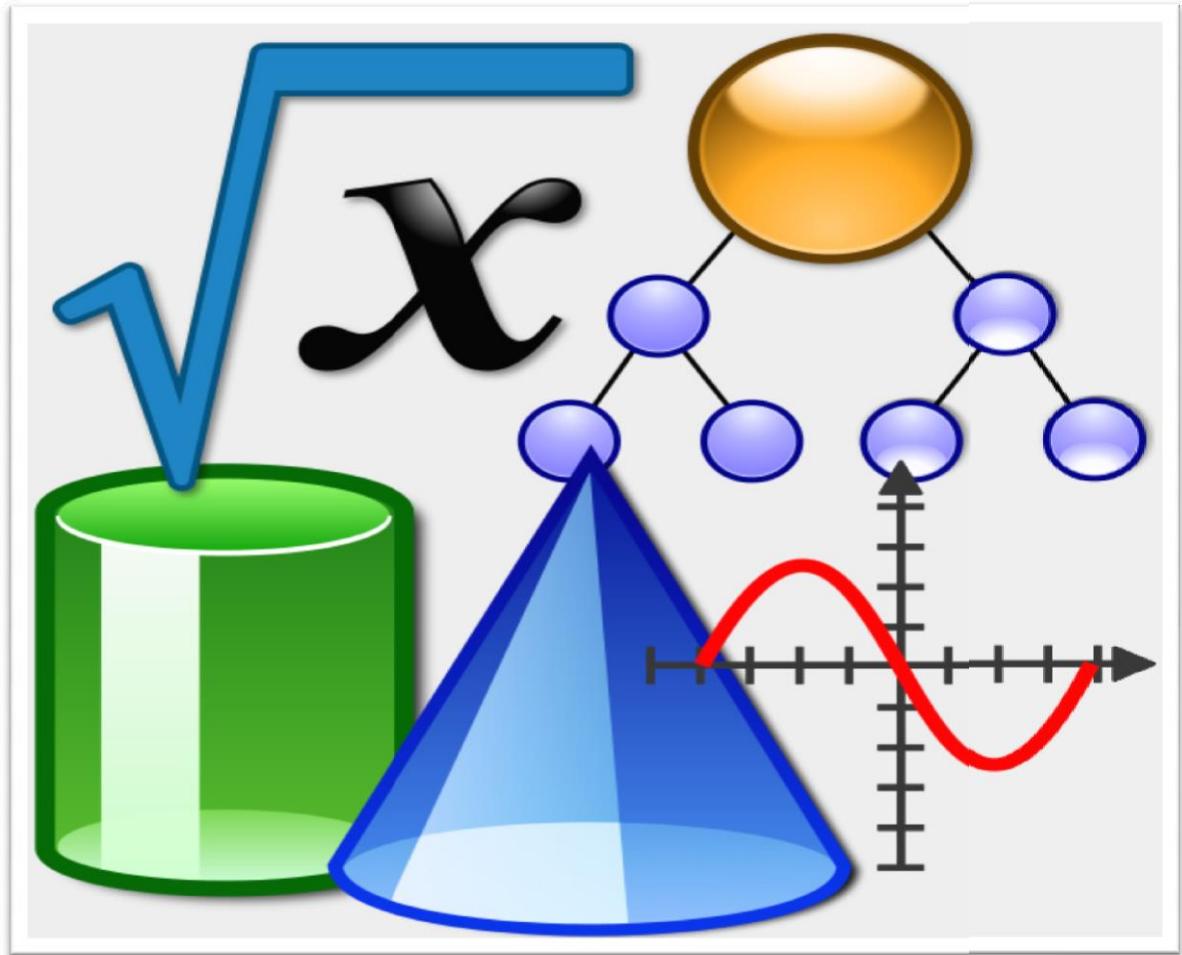


DEPARTMENT OF BASIC SCIENCE
ENGINEERING MATHEMATICS-II



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CHAPTER – 11

VECTORS

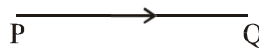
Introduction :

At present vector methods are used in almost all branches of science such as Mechanics, Mathematics, Engineering, physics and so on. Both the theory and complicated problems in these subjects can be discussed in a simple manner with the help of vectors. It is a very useful tool in the hands of scientists.

Physical quantities are divided into two category scalar quantities and vector quantities. Those quantities which have any magnitude and which are not related to any fixed direction are scalars. Example of scalars are mass, volume, density, work, temperature etc. Second kind of quantities are those which have both magnitude and direction. Such quantities are vectors. Displacement, velocity, acceleration, momentum, weight, force etc. are examples of vector quantities.

Representation of vectors :

Vectors are represented by directed line segments such that the length of the line segment is the magnitude of the vector and the direction of arrow marked at one end indicates the direction of vector. A vector denoted by $\overrightarrow{PQ}$, is determined by two points P, Q such that the direction of the vector is the length of the straight line PQ and its direction is that from P to Q. The point P is called initial point of vector $\overrightarrow{PQ}$ and Q is called terminal points.



Note : The length (magnitude or modulus) of $\overrightarrow{AB}$ or $\vec{a}$ generally denoted by $|\overrightarrow{AB}|$ or $|\vec{a}|$ thus $|\vec{a}| = \text{length}$ (magnitude or modulus of vector $\vec{a}$)

Types of vectors :

- (i) **Zero vector or null vector :** A vector whose initial so terminal points are coincident is called zero or the null vector. The modulus of a null vector is zero.
- (ii) **Unit vector :** A vector whose modulus is unity, is called a unit vector. The unit vector in the direction of a vector $\vec{a}$ is denoted by $\hat{a}$. Thus $|\hat{a}| = 1$
- (iii) **Like and unlike vector :** Vectors are said to be like when they have same sense of direction and unlike when they have opposite directions.
- (iv) **Collinear or Parallel vector :** Vectors having the same or parallel supports are called collinear vectors.
- (v) **Co-initial vectors:** Vectors having the same initial point are called co-initial vector.
- (vi) **Co-planner vector :** A system of vector and said to be co-planner in their supports are parallel to the same plane.

(vii) **Negative of a vector :** The vector which has the same Magnitude as the vector $\vec{a}$ but opposite direction,

is called the negative of $\vec{a}$ and is denoted by $-\vec{a}$. There if $\overrightarrow{PQ} = \vec{a}$ then $\overrightarrow{QP} = -\vec{a}$.

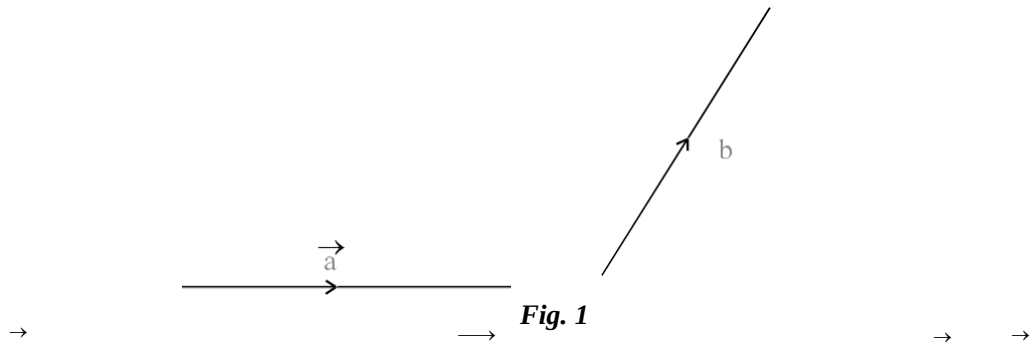
Operations on Vectors

Addition of Vectors :

Triangle Law of Addition of Two Vectors :

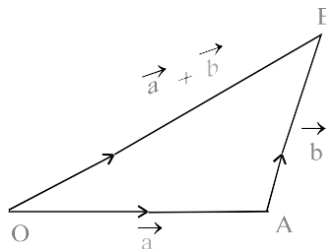
The law states that if two vectors are represented by the two sides of a triangle, taken in order, then their sum (or resultant) is represented by the third side of the triangle but in the reverse order.

Let $\vec{a}$, $\vec{b}$ be the given vectors. Let the vector $\vec{a}$ be represented by the directed segment $\vec{OA}$ and the vector $\vec{b}$ be the directed segment $\vec{AB}$ so that the terminal point A of $\vec{a}$ is the initial



point of $\vec{b}$. Then the directed segment OB (i.e. $\vec{OB}$) represents the sum (or resultant) of $\vec{a}$ and $\vec{b}$ and is written as $\vec{a} + \vec{b}$ (**fig. 2**)

Thus, $\vec{OB} = \vec{OA} + \vec{AB} = \vec{a} + \vec{b}$



Note : 1. The method of drawing a triangle in order to define the vector sum ($\vec{a} + \vec{b}$) is called **triangle law of addition of the vectors**.

2. Since any side of a triangle is less than the sum of the other two sides.

m Modulus of $\vec{OB}$ is not equal to the sum of the modulus of $\vec{OA}$ and $\vec{AB}$.

Parallelogram Law of Vectors

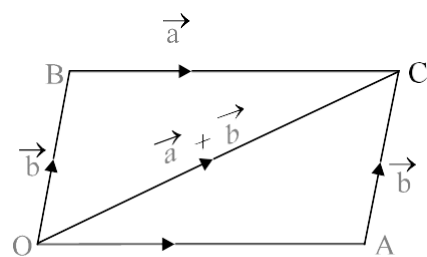
If two vectors $\vec{a}$ and $\vec{b}$ are represented by two adjacent sides of a parallelogram in magnitude and direction,

then their sum $\vec{a} + \vec{b}$ is represented in magnitude and direction by the diagonal of the parallelogram through their common initial point.

Let $\vec{a}$ and $\vec{b}$ are two non-collinear vectors, represented by $\vec{OA}$ and $\vec{OB}$.

Then

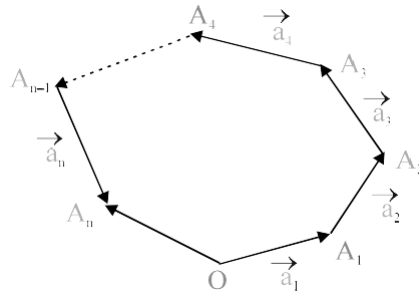
$$\vec{a} + \vec{b} = \vec{OA} + \vec{OB} = \vec{OA} + \vec{AC} = \vec{OC} \text{ (fig.3)}$$



i.e. Their sum $\vec{a} + \vec{b}$ is represented by the diagonal $\vec{OC}$ of the parallelogram.

Polygon Law of addition of Vectors

To add n vectors $\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n$ we choose O as an origin (**fig.4**) and draw.

**Fig. – 4**

$$OA_1 = \vec{a}_1, A_1A_2 = \vec{a}_2, \dots, A_{n-1}A_n = \vec{a}_n$$

$$\text{m } \vec{a}_1 + \vec{a}_2 + \dots + \vec{a}_n$$

$$= OA_1 + A_1A_2 + \dots + A_{n-1}A_n$$

$$= (OA_1 + A_1A_2) + A_2A_3 + \dots + A_{n-1}A_n = OA_2 + A_2A_3 + \dots + A_{n-1}A_n$$

$$= OA_3 + A_3A_4 + \dots + A_{n-1}A_n = OA_n$$

Hence the sum of vectors $\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n$ is represented by OA_n . This method of vector addition is called “polygon law of addition of vectors.”

Corollary : From the polygon law of addition of vectors, we have

$$OA_1 + A_1A_2 + A_2A_3 + \dots + A_{n-1}A_n = OA_n = -A_nO$$

$$OA_1 + A_1A_2 + A_2A_3 + \dots + A_{n-1}A_n + A_nO = A_nO \text{ (Null vector)}$$

m The sum of vectors determined by the sides of any polygon taken in order is zero.

Properties of Vectors Addition**(1) Vector Addition is Commutative :**

If $\vec{a}$ and $\vec{b}$ be any two vectors, then

$$\vec{a} + \vec{b} = \vec{b} + \vec{a}$$

Proof : Let the vectors $\vec{a}$ and $\vec{b}$ be represented by the directed segments OA and AB respectively so that

(fig.4)

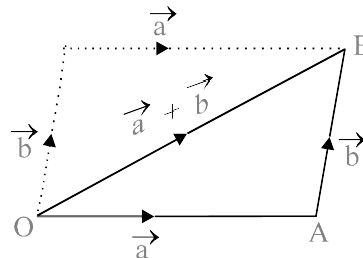
$$\vec{a} = OA, \vec{b} = AB$$

$$\text{Now } OB = OA + AB \rightarrow OB = \vec{a} + \vec{b}$$

Complete the || gm OABC

$$\text{Then } OC = AB = \vec{b} \text{ and } CB = OA = \vec{a}$$

$$\text{m } OB = OC + CB = \vec{b} + \vec{a}$$

**Fig.– 4**

From (1) and (2), we have

$$\vec{a} + \vec{b} = \vec{b} + \vec{a}$$

2. Vector Addition is Associative.

If $\vec{a}, \vec{b}, \vec{c}$ are any three vectors, then $\vec{a} + (\vec{b} + \vec{c}) = (\vec{a} + \vec{b}) + \vec{c}$.

Proof : Let the vectors $\vec{a}$, $\vec{b}$, $\vec{c}$ be represented by the directed segments $\vec{OA}$, $\vec{AB}$, $\vec{BC}$ respectively; so that (fig.5)

$$\vec{a} = \vec{OA}, \quad \vec{b} = \vec{AB}, \quad \vec{c} = \vec{BC}$$

$$\text{Then } \vec{a} + (\vec{b} + \vec{c}) = \vec{OA} + (\vec{AB} + \vec{BC})$$

$$= \vec{OA} + \vec{AC} \quad [\Delta \text{ Law of addition}]$$

$$= \vec{OC} \quad [\Delta \text{ Law of addition}]$$

$$\vec{a} + (\vec{b} + \vec{c}) = \vec{OC} \dots \dots (1)$$

$$\text{Again, } (\vec{a} + \vec{b}) + \vec{c} = (\vec{OA} + \vec{AB}) + \vec{BC}$$

$$= \vec{OB} + \vec{BC} \quad [\Delta \text{ Law of addition}]$$

$$= \vec{OC} \quad [\Delta \text{ Law of addition}]$$

$$(\vec{a} + \vec{b}) + \vec{c} = \vec{OC} \dots \dots (2)$$

From (1) and (2), we get

$$\vec{a} + (\vec{b} + \vec{c}) = (\vec{a} + \vec{b}) + \vec{c}$$

Remarks : The sum of three vectors $\vec{a}$, $\vec{b}$, $\vec{c}$ is independent of the order in which they are added and is written as $\vec{a} + \vec{b} + \vec{c}$.

(3) Existence of Additive Identity :

For any vector $\vec{a}$, $\vec{a} + \vec{O} = \vec{a}$, where $\vec{O}$ is a null (zero) vector.

Proof : Let the vector $\vec{a}$ be represented by the directed segment $\vec{OA}$; so that $\vec{a} = \vec{OA}$.

Also let the Zero Vector $\vec{O}$ be represented by the directed segment $\vec{AA}$;

$$\text{So that } \vec{O} = \vec{AA}$$

$$\text{Then } \vec{a} + \vec{O} = \vec{OA} + \vec{AA}$$

$$= \vec{OA} \quad [\text{By Triangle law of addition}]$$

$$= \vec{a}$$

$$\text{Thus, } \vec{a} + \vec{O} = \vec{a}$$

Note : In view of the above property, the null vector is called the additive identity.

Property 4 : Existence of Additive Inverse

For any vector $\vec{a}$, there exists another vector $-\vec{a}$ such that

$$\vec{a} + (-\vec{a}) = \vec{O}$$

Proof : Let $\vec{OA} = \vec{a}$, there exists another $\vec{AO} = -\vec{a}$

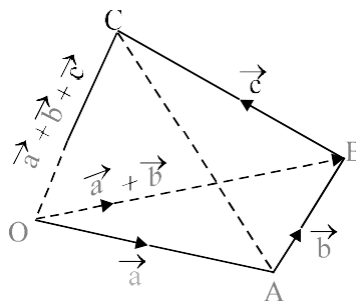


Fig. – 5

$$m \cdot a + (-a) = OA + AO = OO = O \text{ [By } \Delta \text{ Law]}$$

Note : In view of the above property, the vector $(-\vec{a})$ is called the **additive inverse** of the vector $\vec{a}$.

Substraction of Vectors :

If $\vec{a}$ and $\vec{b}$ are two given vectors, then the subtraction of $\vec{b}$ from $\vec{a}$ (denoted by $\vec{a} - \vec{b}$) is defined as addition of $-\vec{b}$ to $\vec{a}$.

$$\text{i.e. } \vec{a} - \vec{b} = \vec{a} + (-\vec{b})$$

It is clear that

Multiplication of a Vector by a Scalar

If $\vec{a}$ is any given vector and m is any given scalar, then the product $m\vec{a}$ or $\vec{a}m$ of the vector $\vec{a}$ and the scalar m is a vector whose

(i) **Magnitude** = $|m|$ times that of the vector $\vec{a}$.

$$\text{In other words, } m\vec{a} = |m| \times |\vec{a}|$$

$$= m \times |\vec{a}| \text{ if } m \geq 0$$

$$= -m \times |\vec{a}| \text{ if } m < 0$$

(ii) Support is same or parallel to that of the support of $\vec{a}$
and (iii) Sense is same to that of $\vec{a}$ if $m > 0$ and opposite to that of $\vec{a}$ if $m < 0$.

Geometrical Representation :

Let the vector $\vec{a}$ be represented by the directed segment $\overrightarrow{AB}$

Case I . Let $m > 0$. Choose a point C and AB on the same side of A as B such that

$$|\overrightarrow{AC}| = m |\overrightarrow{AB}|, \text{ (fig.6)}$$

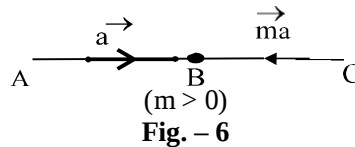


Fig. - 6

Then the vector $m\vec{a}$ is represented by $\overrightarrow{AC}$.

Case II : Let $m < 0$. Choose a point C on AB on the side of A opposite so that of B such that, (fig.7)

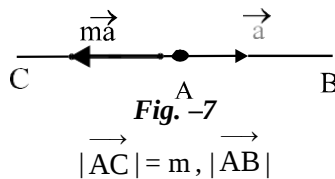


Fig. -7
 $|\overrightarrow{AC}| = m |\overrightarrow{AB}|$

Then the vector $m\vec{a}$ is represented by $\overrightarrow{AC}$.

Linearly Dependent and Independent Vectors

Two non-zero vectors $\vec{a}$ and $\vec{b}$ are said to be **linearly dependent** if there exists a scalar t ($t \neq 0$), such that $\vec{a} = t\vec{b}$

This can be the case if and only if the vectors $\vec{a}$ and $\vec{b}$ are parallel.

If the vectors $\vec{a}$ and $\vec{b}$ are not **linear dependent** they are said to be linearly independent and in this case

$\vec{a}$ and $\vec{b}$ are not parallel vectors.

Thus, if $\vec{a} = \overrightarrow{AB}$, $\vec{b} = \overrightarrow{BC}$, then $\vec{a}$ and $\vec{b}$ are linearly dependent if and only if A, B, C lie in a straight line; otherwise they are linearly independent.

Properties of Multiplication of a Vector by a Scalar**(I) → Associative Law**

If $\vec{a}$ is any vector and m, n are any scalars, then $m(n\vec{a}) = mn(\vec{a})$

Proof : If any one or more of m, n or a are zero, then $m(n\vec{a}) = mn(\vec{a})$ [Each side = $\vec{0}$]

While if $m \neq 0, n \neq 0, a \neq 0$, then the following four cases arise :

- (i) $m > 0, n < 0$ (ii) $m < 0, n > 0$
 (iii) $m > 0, n > 0$ (iv) $m < 0, n < 0$

Case (I) : When $m > 0, n < 0$

Let $\vec{a}$ be represented by the directed line segment $\overrightarrow{AB}$. (fig .8)

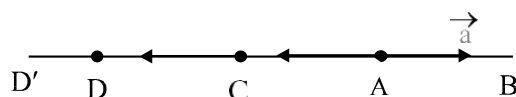


Fig. 8

Since $n < 0$, take a point C on AB on the side of A opposite to that of B such that $\overrightarrow{AC}$ represents $n\vec{a}$

i.e. $|\overrightarrow{AC}| = |n| |\overrightarrow{AB}|$

Since $m > 0$, take point D on AB on the same side of A as C such that $\overrightarrow{AD}$ represents $m(n\vec{a})$

i.e. $|\overrightarrow{AD}| = m |\overrightarrow{AC}| = m|n| |\overrightarrow{AB}|$ [1]

Again, since $m > 0, n < 0$, so that $mn < 0$; take a point D' on AB on the side of A opposite to that of B such that

$\overrightarrow{AD'}$ represents $mn\vec{a}$
 i.e., $|\overrightarrow{AD'}| = |mn| |\overrightarrow{AB}| = |m| |n| |\overrightarrow{AB}| = m |n| |\overrightarrow{AB}|$ [$\dots |m| = m$ as $m > 0$]

$$m |\overrightarrow{AD'}| = m |n| |\overrightarrow{AB}| \dots (2)$$

From (1) and (2), we get

$$|\overrightarrow{AD'}| = |\overrightarrow{AD}|$$

which shows that D and D' coincide, proving that $m(n\vec{a}) = (mn)\vec{a}$

Proceeding on the same lines, the other three cases can be similarly proved.

(2) Distributive Law : If m, n are any scalars and $\vec{a}$ is any vector, then

$$(m + n)\vec{a} = m\vec{a} + n\vec{a}$$

Proof : If $\vec{a} = \vec{0}$ or m, n are both zero, then

$(m + n)\vec{a} = m\vec{a} + n\vec{a}$ [$\because$ Each side = $\vec{0}$]
 But if $\vec{a} \neq \vec{0}$, the following three cases arise :

$$(1) \quad m + n > 0 \quad (2) \quad m + n = 0 \text{ and}$$

$$(3) \quad m + n < 0$$

Case - I . Here $m + n > 0$

The following sub-cases arise :

$$(i) \quad m > 0, n > 0 \quad (ii) \quad m > 0, n < 0$$

and (iii) $m < 0, n > 0$

Let $\vec{a}$ be represented by the directed segment $\overrightarrow{AB}$.

Engineering Mathematics – I

Since $m + n > 0$, take a point C on AB on the same side of A as B such that $\vec{AC}$ represents $(m + n) \vec{a}$.

(fig. 9)

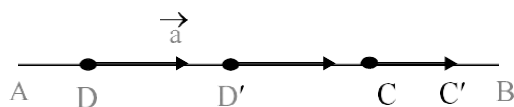


Fig. – 9

$$\text{i.e. } |\vec{AC}| = (m + n) |\vec{AB}| \dots\dots\dots (1)$$

Sub-case, (i) Since $m > 0$, take a point D on the same side of A as B such that $\vec{AD}$ represent $m\vec{a}$.

$$\text{i.e. } |\vec{AD}| = m |\vec{AB}| \dots\dots\dots (2)$$

Again since $n > 0$, take a point D' on the same side of A as B such that $\vec{AD'}$ represents $n\vec{a}$.

$$\text{i.e. } |\vec{AD'}| = n |\vec{AB}| \dots\dots\dots (3)$$

Thus, $m\vec{a} + n\vec{a}$ is represented by $\vec{AC'}$ (where C' is on the same side of A as B) such that

$$|\vec{AC'}| = |\vec{AD}| + |\vec{AD'}|$$

$$= m |\vec{AB}| + n |\vec{AB}| \text{ [From (2) and (3)]}$$

$$\rightarrow |\vec{AC'}| = (m + n) |\vec{AB}| \dots\dots\dots (4)$$

$\therefore$ From (1) and (4), $|\vec{AC'}| = |\vec{AC}|$, which shows that C and C' coincide, proving that

$$(m + n) \vec{a} = m\vec{a} + n\vec{a}$$

The other sub-cases of case (1) may be similarly proved.

Proceeding in the same way, we can prove the result for case 2 and case 3 also.

3. If $\vec{a}$ and $\vec{b}$ are any two vectors and m is a scalar, then

$$m(\vec{a} + \vec{b}) = m\vec{a} + m\vec{b} \text{ (fig.10)}$$

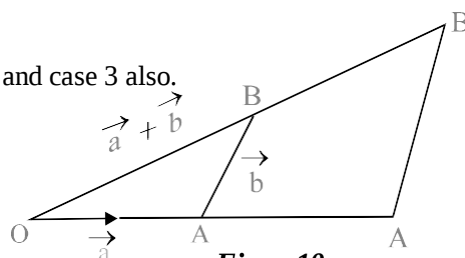


Fig. – 10

Position Vector of a Point

Let O be any point called the origin of reference or simple the origin. Let P be any other point.

Then $\vec{OP}$ is called the position vector of the point P relative to the point O.

Hence, with the choice of O as the origin of reference, a vector can be associated to every point P and conversely. (fig.11)

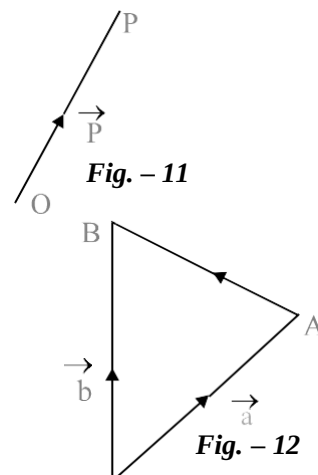


Fig. – 11

Representation of a vector in terms of the position vectors of its end points :

Let A and B be two given points and $\vec{a}$, $\vec{b}$ the position vectors of A, B

respectively relative to a point O as the origin of reference; so that (fig. 12)

$$\vec{OA} = \vec{a} \text{ and } \vec{OB} = \vec{b}$$

m From $\triangle OAB$

$$\vec{OA} + \vec{AB} = \vec{OB} \text{ [By } \Delta \text{ law of addition]}$$

Fig. – 12

$$\vec{AB} = \vec{OB} - \vec{OA} = \vec{b} - \vec{a}$$

Note : $\vec{AB}$ = Position vector B – Position vector A.

SECTION FORMULA :

Statement . If $\vec{a}$ and $\vec{b}$ are the position vectors of two points A and B, then the point C which divides AB in the ratio $m : n$, where m and n are positive real numbers, has the position vector.

$$\vec{c} = \frac{n\vec{a} + m\vec{b}}{m + n}$$

Proof : Let O be the origin of reference and let $\vec{a}$ and $\vec{b}$ be the position vectors of the given points A and B so that (fig.13)

$$\vec{OA} = \vec{a}, \vec{OB} = \vec{b}$$

Let C divide AB in the ratio $m : n$

$$m \frac{AC}{CB} = \frac{m}{n} \dots \dots \dots (i)$$

$$CB = \frac{n}{m} AC$$

Hence $\frac{m}{n}$ is positive or negative according as C divides AB internally or externally.

Fig. – 13

We have to express the position vector $\vec{OC}$ of the point C in terms of those of A and B.

We re-write (1) as, $nAC = mCB$.

And obtain the vector equality $n\vec{AC} = m\vec{CB}$. Expressing the vectors $\vec{AC}$ and $\vec{CB}$ in terms of the position vectors of the end points, we obtain

$$n(\vec{OC} - \vec{OA}) = m(\vec{OB} - \vec{OC})$$

$$\rightarrow (m + n) \vec{OC} = n\vec{OA} + m\vec{OB}$$

$$\rightarrow \vec{OC} = \frac{n\vec{OA} + m\vec{OB}}{m + n} = \frac{n\vec{a} + m\vec{b}}{m + n}$$

Mid-point formula : If C is the mid-point of AB, then $m : n = 1 : 1$

The position vector of c is given by $\vec{OC} = \frac{1 \cdot \vec{a} + 1 \cdot \vec{b}}{2}$

$$\text{i.e. } \vec{OC} = \frac{\vec{a} + \vec{b}}{2}$$

Hence the position vector of the mid point of the join of two points with position vectors, $\vec{a}$ and $\vec{b}$ is $\frac{\vec{a} + \vec{b}}{2}$ or $\frac{1}{2}(\vec{OA} + \vec{OB})$

Example – 1 : Prove that

$$(i) \quad |\vec{a} + \vec{b}| \leq |\vec{a}| + |\vec{b}| \quad (ii) \quad |\vec{a}| - |\vec{b}| \leq |\vec{a} - \vec{b}| \quad (iii) \quad |\vec{a} - \vec{b}| \leq |\vec{a}| + |\vec{b}|$$

Solution : (i) When A, B, C are not -collinear, draw a ΔABC such that, (fig.14)

$$\vec{a} = \vec{AB} \text{ and } \vec{b} = \vec{BC}$$

$$\text{Then } \vec{a} + \vec{b} = \vec{AC} \quad [\text{By Addition Law}]$$

$m \ AC < AB + BC$ (As sum of two sides is greater than the third side)

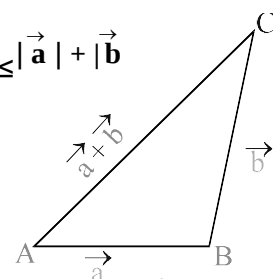
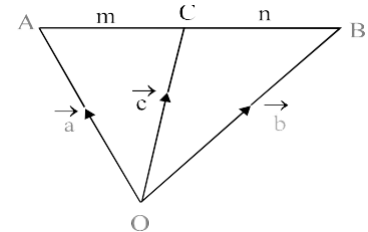


Fig. – 14

$$\begin{aligned} & \vec{a} + \vec{b} < |\vec{a}| + |\vec{b}| \dots\dots (1) \\ & \vec{a} + \vec{b} < |\vec{a}| + |\vec{b}| \dots\dots (1) \end{aligned}$$

[$\vec{a} = \vec{AB}$, $\vec{b} = \vec{BC}$ and $\vec{AC} = \vec{a} + \vec{b}$]
When A, B and C are collinear, then, (fig.15)

$$\begin{aligned} \vec{a} &= \vec{AB}, \vec{b} = \vec{BC} \\ \vec{a} + \vec{b} &= \vec{AC} \end{aligned}$$

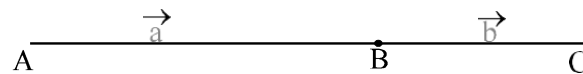


Fig.– 15

$$\vec{AC} = \vec{AB} + \vec{BC}$$

$$\begin{aligned} & \vec{a} + \vec{b} = |\vec{AB}| + |\vec{BC}| \\ & \vec{a} + \vec{b} = |\vec{a}| + |\vec{b}| \end{aligned}$$

Combining (1) and (2), we get

$$|\vec{a} + \vec{b}| \leq |\vec{a}| + |\vec{b}|$$

$$(ii) \quad |\vec{a}| = |\vec{a} - \vec{b} + \vec{b}| = |(\vec{a} - \vec{b}) + \vec{b}| \dots\dots\dots (1)$$

$$\text{But } |(\vec{a} - \vec{b}) + \vec{b}| \leq |\vec{a} - \vec{b}| + |\vec{b}| \dots\dots\dots (2)$$

From (1) and (2), we get

$$|\vec{a}| \leq |\vec{a} - \vec{b}| + |\vec{b}|$$

$$|\vec{a}| - |\vec{b}| \leq |\vec{a} - \vec{b}|$$

$$(iii) \quad |\vec{a} - \vec{b}| = |\vec{a} + (-\vec{b})| \leq |\vec{a}| + |-\vec{b}|$$

$$\text{But } |-\vec{b}| = |\vec{b}|$$

$$|\vec{a} - \vec{b}| \leq |\vec{a}| + |\vec{b}|$$

Example – 2: Prove by vector method that the line segment joining the middle points of any two sides of a triangle is parallel to the third side and equal to half of it.

Solution: Let ABC be a triangle in which D and E are the mid-points of AB and AC respectively.

(fig.16)

$$\vec{DE} = \vec{DA} + \vec{AE} = \frac{1}{2} \vec{BA} + \frac{1}{2} \vec{AC}$$

$$= \frac{1}{2} (\vec{BA} + \vec{AC}) = \frac{1}{2} \vec{BC}$$

$$\vec{DE} = \frac{1}{2} \vec{BC}$$

$$\vec{DE} \parallel \vec{BC}$$

$$\vec{DE} \parallel \vec{BC}$$

$$\text{Also, } DE = |\vec{DE}| = \left| \frac{1}{2} \vec{BC} \right| = \frac{1}{2} |\vec{BC}| = \frac{1}{2} BC$$

1

$$\text{Hence } DE \parallel BC \text{ and } DE = \frac{1}{2} BC.$$

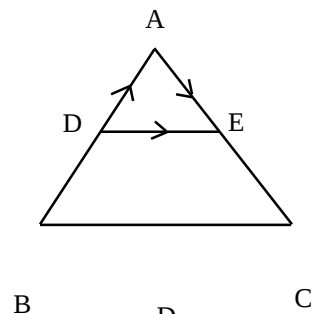


Fig. – 16

Components of a Vector in Two Dimensions

Let XOY be the co-ordinate plane let P(x, y) be a point in this plane. Join P. Draw

$PM \perp OX$, and $PN \perp OY$. (fig.17)

Let $\hat{i}$ and $\hat{j}$ be unit vectors along OX and OY.
Then $\vec{OM} = x\hat{i}$ and $\vec{ON} = y\hat{j}$.

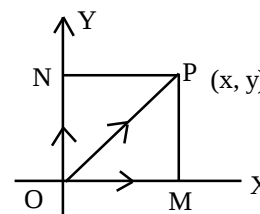


Fig. - 17

$\vec{OM}$ and $\vec{ON}$ are called the vector components of $\vec{OP}$ along x-axis and y - axis respectively.

Thus the component of $\vec{OP}$ along x- axis is a vector x, whose magnitude is $|x|$ and whose direction is along OX and OX' according as x is positive or negative.

And, the component of $\vec{OP}$ along y - axis is a vector y, whose magnitude is $|y|$ and whose direction is along OY or OY' according as y is, positive or negative.

$$\vec{OP} = \vec{OM} + \vec{MP} = \vec{OM} + \vec{ON} = x\hat{i} + y\hat{j}$$

Thus the position vector of the point P(x, y) is $x\hat{i} + y\hat{j}$

$$OP^2 = OM^2 + MP^2 = x^2 + y^2$$

$$\rightarrow OP = \sqrt{x^2 + y^2}$$

$$m|\vec{OP}| = \sqrt{x^2 + y^2}$$

Components of a vector along the co-ordinate axes.

Let A(x₁, y₁) and B(x₂, y₂) be any two points in XOY plane.

Draw AD $\perp$ OX, (fig.18)

BE $\perp$ OX AF $\perp$ BE, AP $\perp$ OY and BQ $\perp$ OY

Clearly AF = (x₂ - x₁)

and PQ = FB = (y₂ - y₁)

Let $\hat{i}$ and $\hat{j}$ be unit vectors along x-axis and y-axis respectively.

Then $\vec{AF} = (x_2 - x_1)\hat{i}$

and $\vec{PQ} = (y_2 - y_1)\hat{j}$

$$\vec{PQ} = \vec{FB} = (y_2 - y_1)\hat{j}$$

Clearly $\vec{AB} = \vec{AF} + \vec{FB} = (x_2 - x_1)\hat{i} + (y_2 - y_1)\hat{j}$

Then component of $\vec{AB}$ along x - axis = $(x_2 - x_1)\hat{i}$

And component of $\vec{AB}$ along y - axis = $(y_2 - y_1)\hat{j}$

$$\text{Also } |\vec{AB}| = AB = \sqrt{AF^2 + FB^2} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

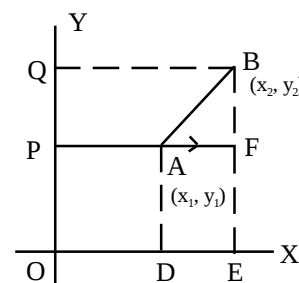


Fig. -18

Components of Vector in three dimensions :

Let OX, OY and OZ be three mutually perpendicular lines, taken as co-ordinate axis. Then the planes XOY, YOZ and ZOX are respectively known as XY plane, YZ plane and ZX plane. x (fig.19)

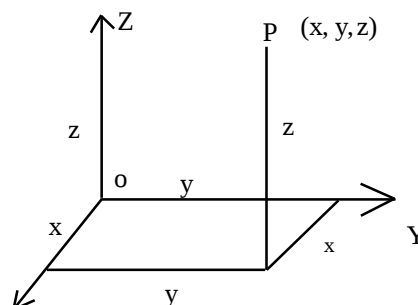


Fig. -19

Let P be any point in space. Then the distances of P from YZ- plane, ZX - plane and XY - plane are respectively called x-coordinate, y-coordinate and z-coordinate of P and we write P as P(x, y, z)

Position Vector of Point in space :

Let P(x, y, z) be a point in space with reference to three co-ordinate axes. OX, OY and OZ. Through P draw planes parallel to yz-plane, zx-plane and xy-plane meeting the axes OX, OY and OZ at A, B and C respectively.

The OA = x, OB = y and OC = z

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Let $\hat{i}, \hat{j}, \hat{k}$ be unit vector along OX, OY and OZ respectively. (fig. 20)

Then $\vec{OA} = x\hat{i}$, $\vec{OB} = y\hat{j}$, $\vec{OC} = z\hat{k}$

Now $\vec{OP} = \vec{OQ} + \vec{QP} = (\vec{OA} + \vec{AQ}) + \vec{QP}$
 $(\vec{OA} + \vec{OB} + \vec{OC}) + \vec{AQ} = \vec{OB}$ and $\vec{QP} = \vec{OC}$

$$= x\hat{i} + y\hat{j} + z\hat{k}$$

Thus, the position vector of a point

P(x, y, z) is the vector $(x\hat{i} + y\hat{j} + z\hat{k})$

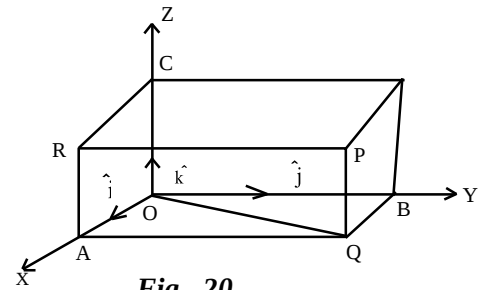


Fig.-20

$$\text{Now } OP^2 = OQ^2 + QP^2 = (OA^2 + AQ^2) + QP^2$$

$$= (OA^2 + OB^2 + OC^2) = x^2 + y^2 + z^2$$

$$OP = \sqrt{x^2 + y^2 + z^2}$$

$$|\vec{OP}| = OP = \sqrt{x^2 + y^2 + z^2}$$

$$\text{If } \vec{a} = a_1\hat{i} + a_2\hat{j} + a_3\hat{k},$$

$$|\vec{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

Components of Vector : If $\vec{OP}$ is the position vector of a point P(x, y, z) in space, then

$\vec{OP} = x\hat{i} + y\hat{j} + z\hat{k}$
 The vectors $x\hat{i}$, $y\hat{j}$, $z\hat{k}$ are called the components of $\vec{OP}$ along x - axis y - axis and z-axis respectively.

ASSIGNMENTS

1. Show that the there points A(2, -1, 3), B (4, 3, 1) and C (3, 1, 2) are co-llinear.
2. Prove by vector method that the medians of a triangle are concurrent.
3. Find a unit vector in the direction of $(\vec{a} + \vec{b})$ where $\vec{a} = \hat{i} + \hat{j} - \hat{k}$ & $\vec{b} = \hat{i} - \hat{j} + 3\hat{k}$.

Scalar or Dot Product

Definition :

The scalar product of two vectors $\vec{a}$ and $\vec{b}$ with magnitude a and b respectively, denoted by $\vec{a} \cdot \vec{b}$, is defined as the scalar $ab \cos \theta$, where θ is the angle between of $\vec{a}$ and $\vec{b}$ such that $0 \leq \theta \leq \pi$.

$$\text{Thus } \vec{a} \cdot \vec{b} = ab \cos \theta.$$

Geometrical Meaning of Scalar Product

As we see in above figure that (fig.21)

$$|OM| = |OB| \cos \theta = |\vec{b}| \cos \theta = \text{projection of } \vec{b} \text{ on } \vec{a}$$

$$\text{m } \vec{a} \cdot \vec{b} = |\vec{a}| (|\vec{b}| \cos \theta)$$

= modulus of $\vec{a}$ $\times$ projection of $\vec{b}$ on $\vec{a}$ which gives,

$$\text{projection of } \vec{b} \text{ on } \vec{a} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$$

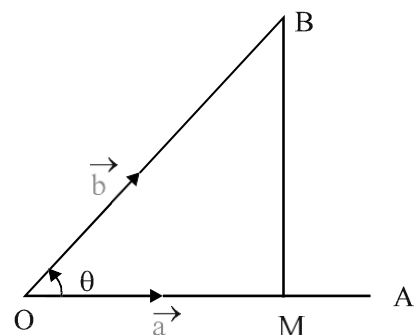


Fig. - 21

Similarly, if we drop a perpendicular from A on OB such that N is the foot of the perpendicular, then (fig.22)

ON = projection of $\vec{a}$ on $\vec{b}$ and $ON = OA \cos \theta$

$$= |\vec{a}| \cos \theta = \text{Now } \vec{a} \cdot \vec{b} = |\vec{b}| (|\vec{a}| \cos \theta)$$

= magnitude of $\vec{b}$ $\times$ projection of $\vec{a}$ on $\vec{b}$ which gives that

$$\text{projection of } \vec{a} \text{ on } \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|}$$

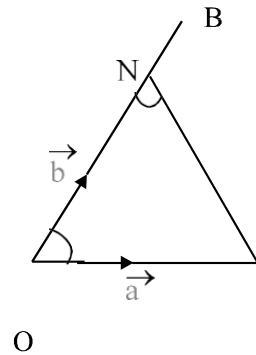


Fig. - 22

Thus we can conclude that

(i) The dot product of two vectors is equal to the magnitude of one vector multiplied by the projection of the other on it.

(ii) The (scalar) projection of one vector on another.

Dot product of vectors

= Magnitude of the vector on which the projection is taken.

3. Commutative and distributive Properties of Scalar Product :

1. Scalar product of two vectors obeys commutative law i.e.,

$$\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$$

2. Scalar product obeys distributive law i.e.

$$\vec{a} \cdot (\vec{b} + \vec{c}) = \vec{a} \cdot \vec{b} + \vec{a} \cdot \vec{c}$$

Other properties of scalar product : Apart from commutative and distributive properties.

Scalar product has some other properties as follow :

$$1. \vec{a} \cdot \vec{a} = |\vec{a}|^2 \rightarrow \hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$$

$$2. \vec{a} \cdot \vec{b} = 0 \rightarrow \vec{a} \text{ is } \perp \text{ to } \vec{b}.$$

Here $\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$ and $\hat{j} \cdot \hat{i} = \hat{k} \cdot \hat{j} = \hat{i} \cdot \hat{k} = 0$

3. Scalar product in terms of components :

$$\text{If } \vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k} \text{ and } \vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$$

$$\text{then } \vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3.$$

$$4. \text{ Angle between two non-zero vectors } \vec{a} \text{ and } \vec{b} \text{ is given by } \cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|} = \hat{a} \cdot \hat{b}$$

$$\text{In terms of components } \cos \theta = \frac{a_1 b_1 + a_2 b_2 + a_3 b_3}{\sqrt{a_1^2 + a_2^2 + a_3^2} \sqrt{b_1^2 + b_2^2 + b_3^2}}$$

$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$$

$$5. \text{ Projection of } \vec{a} \text{ on } \vec{b} \text{ is } \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|} \text{ and projection of } \vec{b} \text{ on } \vec{a} \text{ is } \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$$

$$6. |\vec{a} + \vec{b}|^2 = |\vec{a}|^2 + |\vec{b}|^2 + 2 \vec{a} \cdot \vec{b} \text{ or } (\vec{a} + \vec{b})^2 = a^2 + b^2 + 2 \vec{a} \cdot \vec{b}$$

$$7. |\vec{a} - \vec{b}|^2 = |\vec{a}|^2 + |\vec{b}|^2 - 2 \vec{a} \cdot \vec{b} \text{ or } (\vec{a} - \vec{b})^2 = a^2 + b^2 - 2 \vec{a} \cdot \vec{b}$$

$$8. (\vec{a} + \vec{b}) \cdot (\vec{a} - \vec{b}) = |\vec{a}|^2 - |\vec{b}|^2$$

$$a^2 - b^2 \text{ or } (a + b) \cdot (a - b) = a^2 -$$

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Components of a Vector $\vec{r}$ along and perpendicular to a given Vector $\vec{a}$ in the Plane of $\vec{a}$ and $\vec{r}$.

The resolved part of $\vec{r}$ in the direction of $\vec{a}$ is $\frac{\vec{a} \cdot \vec{r}}{|\vec{a}|}$

The resolved part of $\vec{r}$ perpendicular to $\vec{a}$ is $\frac{|\vec{r}| \sin \theta}{1}$

Example –1: Find the scalar and vector projections of $\hat{i} - \hat{j} - \hat{k}$ on $\hat{i} + \hat{j} + 3\hat{k}$

Solution : Given $\vec{a} = \hat{i} - \hat{j} - \hat{k}$ and $\vec{b} = \hat{i} + \hat{j} + 3\hat{k}$

Scalar projection of $\vec{a}$ on $\vec{b}$ is $\frac{\vec{a} \cdot \vec{b}}{|\vec{b}|}$

$$= \frac{(\hat{i} - \hat{j} - \hat{k})(\hat{i} + \hat{j} + 3\hat{k})}{\sqrt{3^2 + 1^2 + 3^2}} = \frac{3 - 1 - 3}{\sqrt{19}} = \frac{-1}{\sqrt{19}}$$

$$\text{Vector Projection of } \vec{a} \text{ on } \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|} \cdot \frac{\vec{b}}{|\vec{b}|}$$

$$= \frac{-1}{\sqrt{19}} \cdot \frac{\hat{i} + \hat{j} + 3\hat{k}}{\sqrt{19}}$$

$$= \frac{-1}{19} (\hat{i} + \hat{j} + 3\hat{k})$$

ASSIGNMENTS

1. $\vec{a}, \vec{b}, \vec{c}$ are three mutually perpendicular vectors of the same magnitude prove that $(\vec{a} + \vec{b} + \vec{c})$ is equally inclined in the vectors $\vec{a}, \vec{b}$ & $\vec{c}$.
2. Find the scalar and vector projection of $\vec{a}$ on $\vec{b}$ where $\vec{a} = \hat{i} - \hat{j} - \hat{k}$ and $\vec{b} = \hat{i} + \hat{j} + 3\hat{k}$
3. Find the angle between the vector $\vec{a} = -\hat{i} + \hat{j} - 2\hat{k}$ & $\vec{b} = \hat{i} + 2\hat{j} - \hat{k}$

Vector Product or Cross Product

The vector product of two vectors $\vec{a}$ and $\vec{b}$ denoted by $\vec{a} \times \vec{b}$ is defined as the vector $\vec{a} \times \vec{b} = |\vec{a}| |\vec{b}| \sin \theta \hat{n}$ where $\hat{n}$ is the unit vector perpendicular to both $\vec{a}$ and $\vec{b}$ and θ is the angle from $\vec{a}$ to $\vec{b}$ such that $\vec{a}, \vec{b}$ and $\hat{n}$ are the right handed system.

Angle between two vectors :

Let θ be the angle between $\vec{a}$ and $\vec{b}$. The $\vec{a} \times \vec{b} = (ab \sin \theta) \hat{n}$,

where $|\vec{a}| = a$ and $|\vec{b}| = b$

$$m |\vec{a} \times \vec{b}| = (ab \sin \theta) |\hat{n}| = ab \sin \theta$$

$$ab \sin \theta = |\vec{a} \times \vec{b}| \quad [m |\hat{n}| = 1]$$

$$\sin \theta = \frac{|\vec{a} \times \vec{b}|}{ab} = \frac{|\vec{a} \times \vec{b}|}{|\vec{a}| |\vec{b}|}$$

$$\theta = \sin^{-1} \left(\frac{|\vec{a} \times \vec{b}|}{|\vec{a}| |\vec{b}|} \right)$$

Unit vector perpendicular to two vectors :

Clearly $(\vec{a} \times \vec{b})$ is a vector, perpendicular to each one of the vector $\vec{a}$ and $\vec{b}$, so a unit vector $\hat{n}$ perpendicular

$$\hat{n} = \frac{\vec{a} \times \vec{b}}{|\vec{a} \times \vec{b}|}$$

to each one of the vector $\vec{a}$ and $\vec{b}$ is given by

Properties of vector product :

- Vector product is not commutative
i.e. $\vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$
- For any vectors $\vec{a}$ and $\vec{b}$ i.e. $(\vec{a} \times \vec{b}) = -(\vec{b} \times \vec{a})$
- For any scalar m prove that $(m\vec{a}) \times \vec{b} = m(\vec{a} \times \vec{b})$ and $\vec{a} \times (m\vec{b}) = m(\vec{a} \times \vec{b})$
- For any vectors $\vec{a}, \vec{b}, \vec{c}$ present $\vec{a} \times (\vec{b} + \vec{c}) = (\vec{a} \times \vec{b}) + (\vec{a} \times \vec{c})$
- For any three vectors $\vec{a}, \vec{b}, \vec{c}$ $\vec{a} \times (\vec{b} - \vec{c}) = (\vec{a} \times \vec{b}) - (\vec{a} \times \vec{c})$
- The vector product of two parallel or collinear vectors is zero.
For any vector $\vec{a}$ is $\vec{a} \times \vec{a} = \vec{0}$
- If $\vec{a} \times \vec{b} = \vec{0}$, then $\vec{a} = \vec{0}$ or $\vec{b} = \vec{0}$ or $\vec{a}$ and $\vec{b}$ are the parallel or collinear.
- If the vectors $\vec{a}$ and $\vec{b}$ are parallel (or collinear) then $\theta = 0$ or 180° , $\sin \theta = 0$

Vector product of orthonormal Triad of unit vectors :

Vector products of unit vectors $\hat{i}, \hat{j}, \hat{k}$ from

a right-handed system of mutually perpendicular vectors. (fig.23)

$$\hat{i} \times \hat{j} = \hat{k} = -\hat{j} \times \hat{i}$$

$$\hat{j} \times \hat{k} = \hat{i} = -\hat{k} \times \hat{j}$$

$$\hat{k} \times \hat{i} = \hat{j} = -\hat{i} \times \hat{k}$$

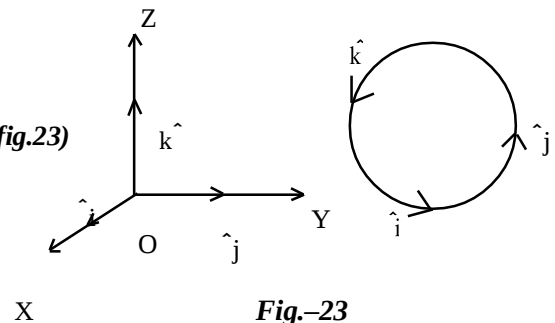


Fig.-23

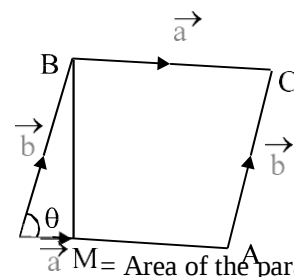
Geometrical Interpretation of Vector Product or Cross Product

Let $\vec{OA} = \vec{a}$ and $\vec{OB} = \vec{b}$

$$\text{Then } \vec{a} \times \vec{b} = (|\vec{a}| |\vec{b}| \sin \theta) \hat{n}$$

$$= |\vec{a}| (|\vec{b}| \sin \theta) \hat{n} = |\vec{a}| |\vec{BM}| \hat{n}$$

$$\text{Now } |\vec{a} \times \vec{b}| = |\vec{a}| |\vec{BM}|$$



$\vec{a} \times \vec{b}$

$M = \text{Area of the parallelogram with}$

sides a and b . (*fig 24*)

O

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Fig. -24
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Therefore, $\vec{a} \times \vec{b}$ is a vector whose magnitude is equal to area of the parallelogram with sides $\vec{a}$ and $\vec{b}$.

From this it can be concluded that Area of $\Delta ABC = \frac{1}{2} |\vec{AB} \times \vec{AC}|$.

Example – 1: Find the area of parallelogram whose adjacent sides are determined by the vectors.

$$\vec{a} = \hat{i} + 2\hat{j} + 3\hat{k} \text{ and } \vec{b} = 3\hat{i} - 2\hat{j} + \hat{k}$$

Solution : We have $\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2 & 3 \\ -3 & -2 & 1 \end{vmatrix} = (8\hat{i} - 10\hat{j} + 4\hat{k})$

$$\begin{aligned} \text{m Required area} &= |\vec{a} \times \vec{b}| \\ &= \sqrt{8^2 + (-10)^2 + 4^2} = \sqrt{180} = 6\sqrt{5} \text{ sq. units} \end{aligned}$$

Example – 2: Find the area of a parallelogram whose diagonals are determined by the vectors.

$$\vec{a} = 3\hat{i} + \hat{j} - 2\hat{k} \text{ and } \vec{b} = \hat{i} - 3\hat{j} + 4\hat{k}$$

Solution : We have $\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & 1 & -2 \\ 1 & -3 & 4 \end{vmatrix} = (-2\hat{i} - 14\hat{j} - 10\hat{k})$

$$\begin{aligned} \text{m Required area} &= \frac{1}{2} |\vec{a} \times \vec{b}| \\ &= \frac{1}{2} \sqrt{(-2)^2 + (-14)^2 + (-10)^2} = \frac{1}{2} \sqrt{300} = 5\sqrt{3} \text{ sq. units.} \end{aligned}$$

ASSIGNMENTS

- Find the area of the triangle whose adjacent sides are $\vec{a} = \hat{i} + 2\hat{j} + 3\hat{k}$ & $\vec{b} = -3\hat{i} - 2\hat{j} + \hat{k}$
- Find a unit vector perpendicular to both the vector $\vec{a} = 2\hat{i} - \hat{j} + \hat{k}$ & $\vec{b} = 3\hat{i} - \hat{j} + 3\hat{k}$
- Find the angle between the vectors $\vec{a} = 2\hat{i} - \hat{j} + 3\hat{k}$ & $\vec{b} = \hat{i} + 3\hat{j} + 2\hat{k}$



1. LIMIT OF A FUNCTION

Lets discuss what a function is

A function is basically a rule which associates an element with another element.

There are different rules that govern different phenomena or happenings in our day to day life.

For example,

- i. Water flows from a higher altitude to a lower altitude
- ii. Heat flows from higher temperature to a lower temperature.
- iii. External force results in change state of a body(Newton's 1st Rule of motion) etc.

All these rules associates an event or element to another event or element, say , x with y.

Mathematically we write,

$$y = f(x)$$

i.e. given the value of x we can determine the value of y by applying the rule 'f'

for example,

$$y = x + 1$$

i.e we calculate the value of y by adding 1 to value of x. This is the rule or function we are discussing.

Since we say a function associates two elements, x and y we can think of two sets A and B such that x is taken from set A and y is taken from set B. Symbolically we write

$x \in A$ (x belongs to A)

$y \in B$ (x belongs to B)

$y = f(x)$ can also be written as

$(x,y) \in f$

Since (x,y) represents a pair of elements we can think of these in relations

$f \subseteq A \times B$ or

f can thought of as a sub set of the product of sets A and B we have earlier referred to.

And, therefore, the elements of f are pair of elements like (x,y) .

In the discussion of a function we must consider all the elements of set A and see that no x is associated with two different values of y in the set B

What is domain of function

Since function associates elements x of A to elements y of B and function must take care of all the elements of set A we call the set A as domain of the function. We must take note of the fact that if the function can not be defined for some elements of set A , the domain of the function will be a subset of A .

Example 1

Let $A = \{1,2,3,4, -1,0, -4\}$

$B = \{0,1,2,3,4, -1, -2, -3\}$

The function is given by

$$y = f(x) = x + 1$$

for $x=1, y= 2$

$x=2, y=3$

$x=3, y=4$

$x=4, y=5$

$$x=-1, y=0$$

$$x=0, y=1$$

$$x=-4, y=-3$$

clearly $y=5$ and $y=-3$ do not belong to set B. therefore we say the domain of this function is

the set $\{0, 1, 2, 3, -1, \}$ which is a sub set of set A.

What is range of a function

Range of the function is the set of all y 's whose values are calculated by taking all the values of x in the domain of the function. Since the domain of the function is either is equal to A or sub set of set A, range of the function is either equal to set b or sub set of set B.

In the earlier example,

Range of function is the set $\{1, 2, 3, 4, 0\}$ which is a sub set of set B

SOME FUNDAMENTAL FUNCTIONS

Constant Function

$$Y = f(x) = K, \text{ for all } x$$

The rule here is: the value of y is always k , irrespective of the value of x

This is a very simple rule in the sense that evaluation of the value of y is not required as it is already given as k

Domain of 'f' is set of all real numbers

Range of 'f' is the singleton set containing 'k' alone.

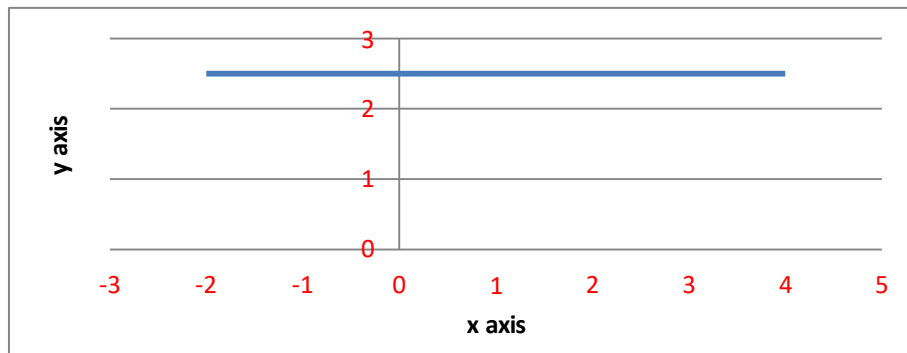
Or

Dom = R , set of all real numbers

Range = $\{k\}$

Graph of Constant Function

Let $y = f(x) = k = 2.5$



The graph is a line parallel to axis of x

Identity Function

$Y = f(x) = x$, for all x

The rule here is: the value of y is always equals to x

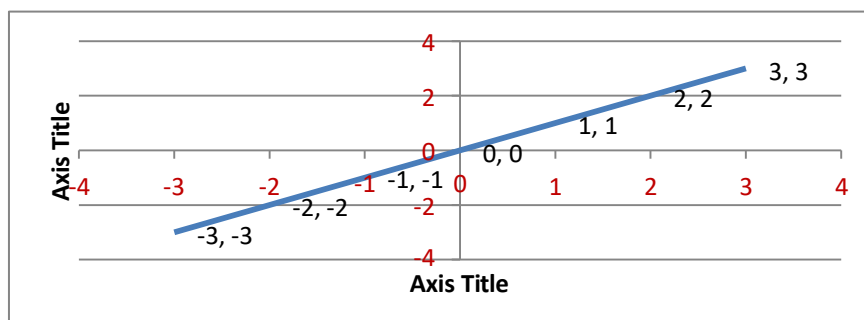
This is also a very simple rule in the sense that the value of y is identical with the value of x saving our time to calculate the value of y .

Dom = $\mathbb{R}$

Range = $\mathbb{R}$

i.e. Domain of the function is same as Range of the function

Graph of Identity Function



Modulus Function

$$y = f(x) = |x| = \begin{cases} x, & x \geq 0 \\ -x, & x < 0 \end{cases}$$

The rule here is: the value of y is always equals to the numerical value of x, not taking in to consideration the sign of x.

Example

$$Y = f(2) = 2$$

$$Y = f(0) = 0$$

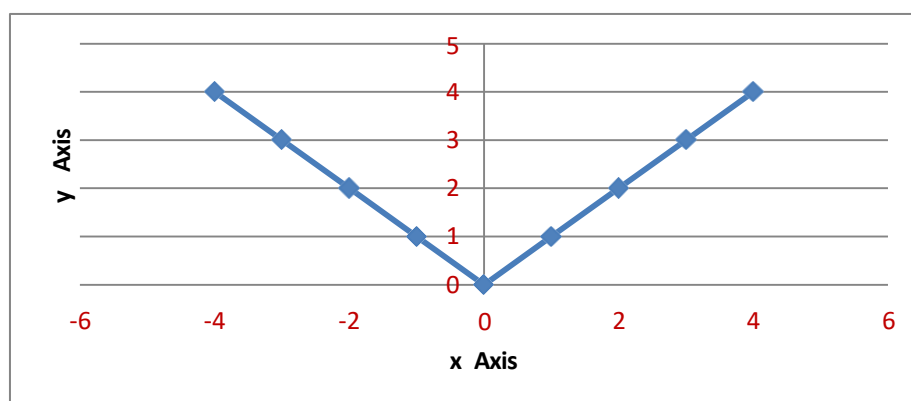
$$Y = f(-3) = 3$$

This function is usually useful in dealing with values which are always positive for example, length, area etc.

Dom = R

Range = $\mathbb{R}^+ \cup \{0\}$

Graph of Modulus Function



Signum Function

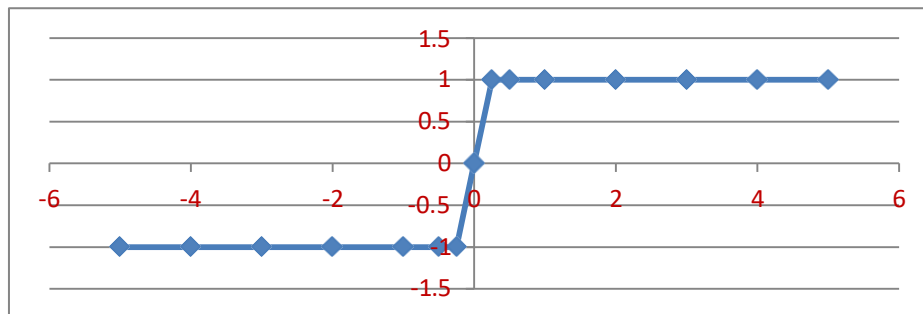
$$y = f(x) = \begin{cases} \frac{|x|}{x}, & x \neq 0 \\ 0, & x = 0 \end{cases} = \begin{cases} 1, & x > 0 \\ 0, & x = 0 \\ -1, & x < 0 \end{cases}$$

This is also a very simple rule in the sense that the value of y is 1 if x is positive, 0 when x=0, and -1 when x is negative.

Dom = $\mathbb{R}$

Range = $\{-1, 0, 1\}$

Graph of Signum Function



Greatest Integer Function

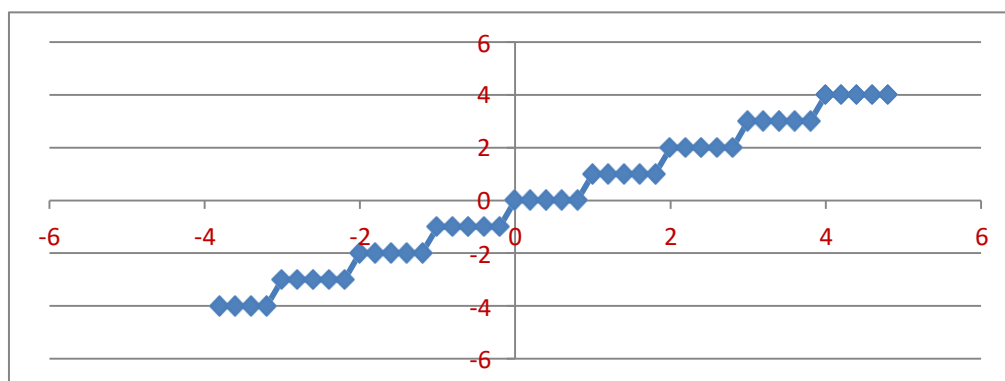
$$y = f(x) = [x] = \text{greatest integer} \leq x$$

For Example $[0] = 0, [0.2] = 0, [2.5] = 2, [-3.8] = -4$, etc.

Dom = $\mathbb{R}$

Range = $\mathbb{Z}$ (set of all Integers)

Graph of The function



Exponential Function

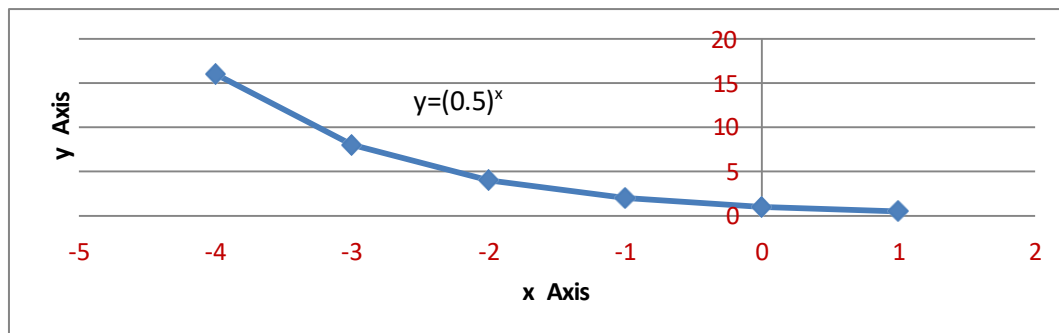
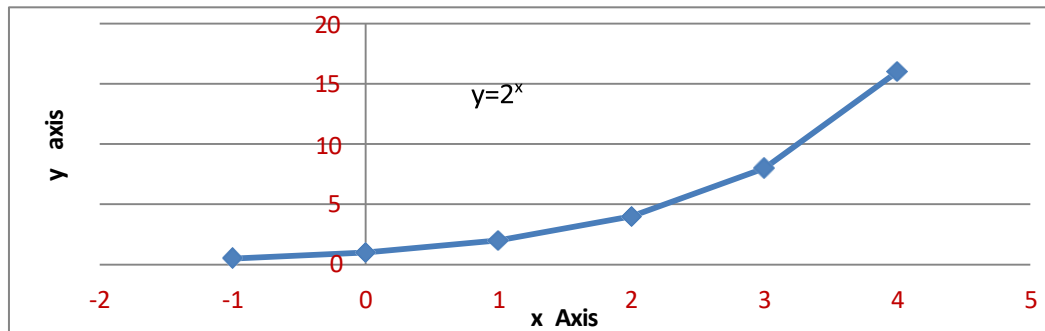
$$y = f(x) = a^x \text{ where } a > 0$$

Dom = $\mathbb{R}$

Range= $\mathbb{R}^+$

The specialty of the function is that whatever the value of x , y can never be 0 or negative

Graph of Exponential Function



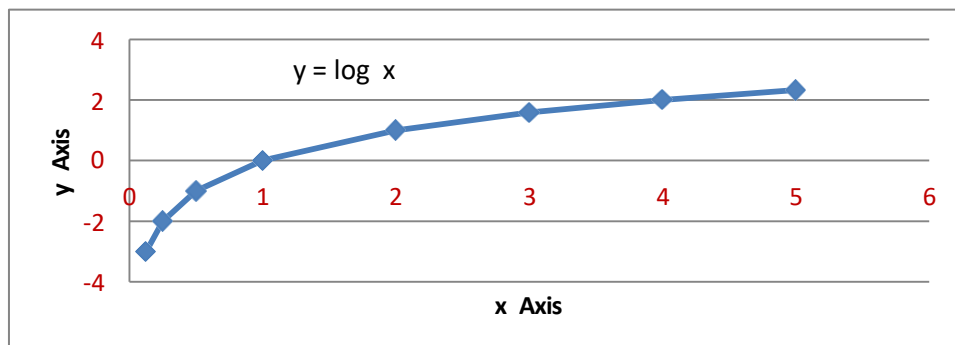
Logarithmic Function

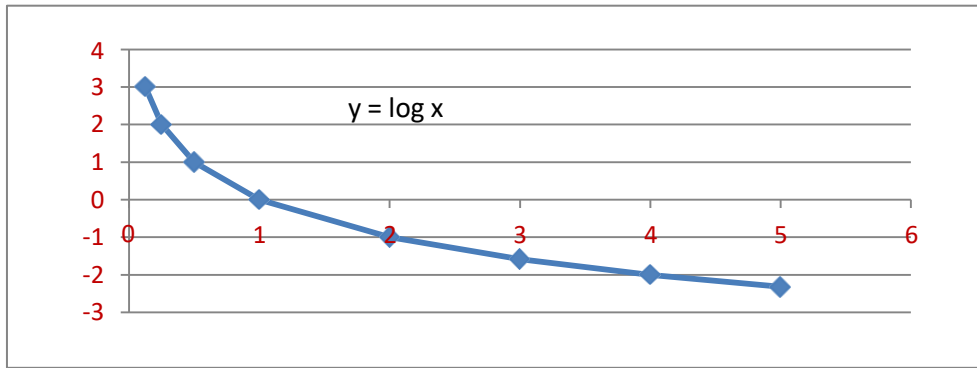
$$y = f(x) = \log_a x$$

Dom = $\mathbb{R}^+$

Range =

Graph of Logarithmic Function





LIMIT OF A FUNCTION

Consider the function

$$y = 2x + 1$$

lets see what happens to value of y as the value of x changes.

Lets take the values of x close to the value of, say, 2. Now when we say value of x close 2. It can be a value like 2.1 or 1.9. in one case it is close to 2 but greater than 2 and in other it is close to 2 but less than 2. Now consider a sequence of such numbers slightly greater than 2 and slightly less than 2 and accordingly calculate the value of y in each case.

Look at the table

x	$y=2x+1$
1.9	4.8
1.91	4.82
1.92	4.84
1.93	4.86
1.94	4.88
1.95	4.9
1.96	4.92
1.97	4.94
1.98	4.96
1.99	4.98
2.01	5.02
2.02	5.04
2.03	5.06
2.04	5.08
2.05	5.1
2.06	5.12
2.07	5.14
2.08	5.16
2.09	5.18
2.1	5.2

We see in the tabulated value that

as x is approaching the value of 2 from either side, the value of y is approaching the value of 5

in other words we say,

$y \rightarrow 5$ (y tends to 5) as $x \rightarrow 2$ (x tends to 2) or

$$\lim_{x \rightarrow 2} y = 5$$

INFINITE LIMIT

As $x \rightarrow a$ for some finite value of a , if the value of y is greater than any positive number however large then we say

$Y \rightarrow \infty$ (y tends to infinity)

In other words y is said have an infinite limit as $x \rightarrow a$. And we write

$$\lim_{x \rightarrow a} y = \infty$$

Example

If

$$y = \frac{1}{x^2},$$

Then

$$\lim_{x \rightarrow 0} y = \infty$$

Since $x \rightarrow 0$, $x^2 \rightarrow 0$ and x^2 is positive,

$\frac{1}{x^2}$ becomes very very large and is positive. Therefore the result.

Similarly,

As $x \rightarrow a$ for some finite value of a , if the value of y is less than any negative number however large then we say

$Y \rightarrow -\infty$ (y tends to minus infinity)

In other words y is said have an infinite limit as $x \rightarrow a$. And we write

$$\lim_{x \rightarrow a} y = -\infty$$

Example

If

$$y = -\frac{1}{x^2},$$

Then

$$\lim_{x \rightarrow 0} y = -\infty$$

Since $x \rightarrow 0$, $x^2 \rightarrow 0$ and x^2 is positive,

$-\frac{1}{x^2}$ becomes very very large and is negative. Therefore the result.

LIMIT AT INFINITY

As x becomes very very large or in other words the value of x is greater than a very large positive number, i.e. $x \rightarrow \infty$, if value of y is close to a finite value 'a', then we say has a finite limit 'a' at infinity and write

$$\lim_{x \rightarrow \infty} y = a$$

Example

$$\text{Let } y = \frac{1}{x}$$

As $x \rightarrow \infty$, $\frac{1}{x}$ becomes very very small and approaches the value 0. Therefore we write

$$\lim_{x \rightarrow \infty} y = 0$$

similarly

As x becomes very very large with a negative sign or in other words the value of x is less than a very large negative number, i.e. $x \rightarrow -\infty$, if value of y is close to a finite value 'a', then we say has a finite limit 'a' at infinity and write

$$\lim_{x \rightarrow -\infty} y = a$$

Example

$$\text{Let } y = \frac{1}{x}$$

As $x \rightarrow \infty$, $\frac{1}{x}$ becomes very very small and approaches the value 0. Therefore we write

$$\lim_{x \rightarrow \infty} y = 0$$

ALGEBRA OF LIMITS

1. Limit of sum of two functions is sum of their individual limits

Let $\lim_{x \rightarrow a} f(x) = m$ and let $\lim_{x \rightarrow a} g(x) = n$, then

$$\lim_{x \rightarrow a} (f(x) + g(x)) = m + n$$

2. Limit of product of two functions is product of the their individual limits

Let $\lim_{x \rightarrow a} f(x) = m$ and let $\lim_{x \rightarrow a} g(x) = n$, then

$$\lim_{x \rightarrow a} (f(x) \times g(x)) = m \times n$$

3. Limit of quotient of two functions is quotient of the their individual limits

Let $\lim_{x \rightarrow a} f(x) = m$ and let $\lim_{x \rightarrow a} g(x) = n \neq 0$, then

$$\lim_{x \rightarrow a} \frac{f(x)}{g(x)} = \frac{m}{n}$$

SOME STANDARD LIMITS

1. $\lim_{x \rightarrow a} P(x) = P(a)$ where $P(x)$ is polynomial in x

Example

$$\lim_{x \rightarrow 1} (2x^2 + 3x + 1) = 2 \times 1^2 + 3 \times 1 + 1 = 6$$

2. $\lim_{x \rightarrow a} \frac{x^n - a^n}{x - a} = na^{n-1}$ where n is a rational number

Example

$$\lim_{x \rightarrow a} \frac{x^2 - a^2}{x - a} = 2a^{2-1} = 2a$$

3. $\lim_{n \rightarrow \infty} \left(1 + \frac{1}{n}\right)^n = e,$

$$\lim_{n \rightarrow \infty} \left(1 + \frac{k}{n}\right)^n = e^k,$$

4. $\lim_{n \rightarrow 0} \left(1 + n\right)^{\frac{1}{n}} = e$

$$\lim_{n \rightarrow 0} \left(1 + n\right)^{\frac{k}{n}} = e^k$$

5. $\lim_{x \rightarrow 0} \left(\frac{a^{x^{-1}}}{x}\right) = \ln a$

Example

$$\lim_{x \rightarrow 0} \left(\frac{2^x - 1}{x}\right) = \ln 2$$

6. $\lim_{x \rightarrow 0} \frac{\log_a(1+x)}{x} = \log_a e$

Example

$$\lim_{x \rightarrow 0} \frac{\ln(1+x)}{x} = \ln e = 1$$

SOME STANDARD TRIGONOMETRIC LIMITS

$$1. \lim_{x \rightarrow 0} \sin x = 0$$

$$2. \lim_{x \rightarrow 0} \cos x = 1$$

$$3. \lim_{x \rightarrow 0} \tan x = 0$$

$$4. \lim_{x \rightarrow 0} \frac{\sin x}{x} = 1, \quad \text{here } x \rightarrow 0 \text{ through radian values}$$

$$5. \lim_{x \rightarrow 0} \frac{\sin x^\circ}{x} = \frac{\pi}{180}$$

Example

$$\lim_{x \rightarrow 0} \frac{\sin mx}{\sin nx} = \frac{m}{n}$$

Since

$$\begin{aligned} \lim_{x \rightarrow 0} \frac{\sin mx}{\sin nx} &= \lim_{x \rightarrow 0} \frac{\sin mx}{mx} \times \frac{nx}{\sin nx} \times \frac{m}{n} \\ &= 1 \times 1 \times \frac{m}{n} = \frac{m}{n} \end{aligned}$$

$$\lim_{x \rightarrow \infty} \frac{2x^2 + 3x + 5}{3x^2 + 2x + 1} = \lim_{x \rightarrow \infty} \frac{2 + \frac{3}{x} + \frac{5}{x^2}}{3 + \frac{2}{x} + \frac{1}{x^2}} = \frac{2}{3}$$

Example

$$\begin{aligned} \lim_{x \rightarrow \infty} \frac{1 + 2 + 3 \dots \dots \dots + n}{n^2} \\ = \lim_{x \rightarrow \infty} \frac{n(n+1)}{2 \times n^2} = \lim_{x \rightarrow \infty} \frac{(n^2 + n)}{2 \times n^2} = \lim_{x \rightarrow \infty} \frac{(1 + \frac{1}{n})}{2} = \frac{1}{2} \end{aligned}$$

Example

$$\begin{aligned} \lim_{x \rightarrow 0} \frac{(1 - \cos x)}{x^2} &= \lim_{x \rightarrow 0} \frac{2 \sin^2 \frac{x}{2}}{x^2} = \frac{\sin^2 x}{2 \frac{x^2}{4}} = - \left(\lim_{x \rightarrow 0} \frac{\sin \frac{x}{2}}{\frac{x}{2}} \right) \times \left(\lim_{x \rightarrow 0} \frac{\sin \frac{x}{2}}{\frac{x}{2}} \right) \\ &= \frac{1}{2} \times 1 \times 1 = \frac{1}{2} \end{aligned}$$

Existence of Limits

When we say x tends to ' a ' or write $x \rightarrow a$ it can happen in two different ways

x can approach ' a ' through values greater than ' a ' i.e from right side of ' a ' on the Number Line

Or

x can approach ' a ' through values smaller than ' a ' i.e from left side of ' a ' on the Number Line

The first case is called the Right Hand Limit and the later case is called the Left Hand Limit.

We, therefore conclude that Limit will exist iff the right Hand Limit and the Left Hand Limit both exist and are EQUAL

Consider the Greatest Integer Function

$$y = f(x) = [x]$$

Consider the limit of this function as $x \rightarrow 1$

The right hand limit of this function

$$\lim_{x \rightarrow 1+} [x] = 1$$

Since if the value of x is greater than 1 for example $1+h, h > 0$, then the greatest integer less than equal to $1+h$ is 1

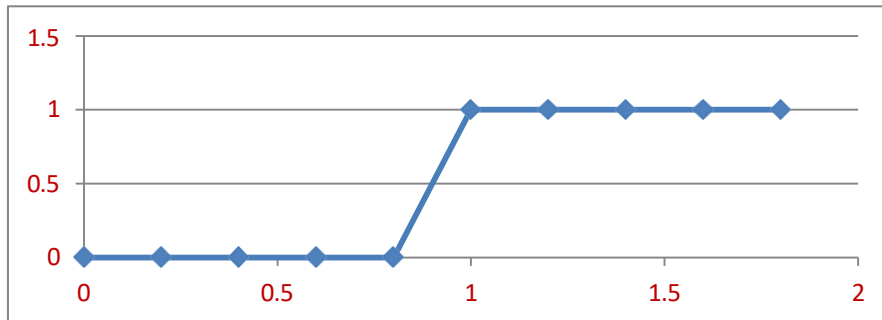
The left hand limit of this function

$$\lim_{x \rightarrow 1-} [x] = 0$$

Since if the value of x is less than 1 for example $1-h, h > 0$, then the greatest integer less than equal to $1-h$ is 0

In this case the right hand limit and the left hand limit are not equal

And therefore the limit of this function as $x \rightarrow 1$ does not exist



For that matter this function does not allow limit as $x \rightarrow n$

Since the right hand limit will be always n and the left hand limit will be $n-1$.

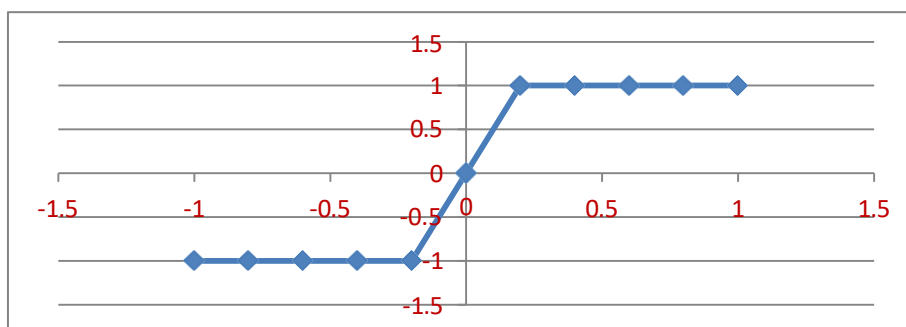
Consider the Signum Function

$$y = f(x) = \begin{cases} |x| & x \neq 0 \\ 0 & x = 0 \end{cases} = \begin{cases} 1, & x > 0 \\ 0, & x = 0 \\ -1, & x < 0 \end{cases}$$

Consider the limit of this function as $x \rightarrow 0$

The right hand limit of this function is 1 and the left hand limit of this function is -1 as evident from the definition of the function and concept of right and left hand limits

Therefore this function does not have a limit as $x \rightarrow 0$



Continuity of function

A function is continuous at a point 'c' iff its functional value i.e the value of the function at the point 'c' is same as limiting value of the function i.e value of the limit evaluated at the point 'c'

OR

$$\lim_{x \rightarrow c} f(x) = f(c)$$

This means that a function is continuous at a point 'c' iff

All the three conditions mentioned below holds good

1. limit of the function as $x \rightarrow c$ exists
2. the function has a value at $x=c$. i.e $f(c)$ does exist
3. the limit of the function is equal to value of the function at the point $x=c$

Most of the functions we encounter are continuous functions

For example

The physical growth of a child is a continuous function

The distance travelled is a continuous function of time

Continuous functions are easy to handle in the sense that we can predict the value at an latter stage. For example if the education of a child is continuous we can predict what he or she might be reading after say 5 years.

Examples

The constant function is continuous at any point 'c' and hence is continuous everywhere.

$$\lim_{x \rightarrow c} f(x) = \lim_{x \rightarrow c} K = K, \text{ where } f(x) = K \text{ is the constant function}$$

Consider the Function

$$f(x) = \frac{x^2 - 16}{x - 4}$$

This function is not continuous at $x=4$. Since the function is not defined at $x=4$

Consider another Function

$$f(x) = [x] \text{ or the greatest Integer Function}$$

Consider the point $x=2$

This function does not have limit $x \rightarrow 2$ as the Right Hand limit will be 2 and the Left Hand Limit will be 1. Hence this function is also not continuous at $x = 2$

Example

$$f(x) = \begin{cases} \frac{x^2 - 16}{x - 4}, & x \neq 4 \\ 8, & x = 4 \end{cases}$$

$$\lim_{x \rightarrow 4} f(x) = \lim_{x \rightarrow 4} \frac{x^2 - 16}{x - 4} = \lim_{x \rightarrow 4} (x + 4) = 8 = f(4)$$

i.e

$$\lim_{x \rightarrow 4} f(x) = f(4)$$

This function is therefore continuous at $x=4$

Limiting value is same as functional value

Consider another Function

$$f(x) = \begin{cases} \left(1 + \frac{k}{x}\right)^x, & x \neq 0 \\ e^k, & x = 0 \end{cases}$$

$$\lim_{x \rightarrow 0} f(x) = \lim_{x \rightarrow 0} \left(1 + \frac{k}{x}\right)^x = \lim_{x \rightarrow 0} \left[\left(1 + \frac{k}{x}\right)^{\frac{x}{k}}\right]^k = e^k$$

$$\lim_{x \rightarrow 0} f(x) = e^k = f(0)$$

i.e

limit of the function is same as value of the function at the point

20

therefore, the function is continuous at $x=0$

example

consider the function

$$y = f(x) = \begin{cases} x \sin \frac{1}{x}, & x \neq 0 \\ 0, & x = 0 \end{cases}$$

Consider the point $x=0$

$$\lim_{x \rightarrow 0} f(x) = \lim_{x \rightarrow 0} x \sin \frac{1}{x} = 0 = f(0)$$

Therefore the function is continuous at $x=0$

As,

$$0 \leq \left| x \sin \frac{1}{x} \right| \leq |x|$$

Taking limit as $x \rightarrow 0$, we can conclude that

$$\lim_{x \rightarrow 0} x \sin \frac{1}{x} = 0$$

Differentiation

A function $f(x)$ is said to be differentiable at a point $x=c$ iff

$$\lim_{h \rightarrow 0} \frac{f(c+h) - f(c)}{h} \text{ exists}$$

In general, a function is differentiable iff

$$\lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} \text{ exists}$$

Once this limit exists, it is called the differential coefficient of $f(x)$ or the derivative of the function $f(x)$ at $x=c$

Or

$$\lim_{h \rightarrow 0} \frac{f(c+h) - f(c)}{h} = f'(c)$$

$$\lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} = f'(x)$$

Where $f'(c)$ and $f'(x)$ are the differential coefficient or the derivative of the function, the first being defined at $x=c$

Examples

Consider the function

$$y = f(x) = k \text{ or the constant function}$$

In this case the differential coefficient $f'(x)$ is given by

$$\begin{aligned} f'(x) &= \lim_{\delta x \rightarrow 0} \frac{f(x + \delta x) - f(x)}{\delta x} \\ &= \lim_{\delta x \rightarrow 0} \frac{k - k}{\delta x} = 0 \end{aligned}$$

Therefore the constant function is differentiable everywhere and the derivative is zero

Consider the function

$$\begin{aligned}
 y &= f(x) = x^2 \\
 f'(x) &= \lim_{\delta x \rightarrow 0} \frac{f(x + \delta x) - f(x)}{\delta x} \\
 &= \lim_{\delta x \rightarrow 0} \frac{(x + \delta x)^2 - x^2}{(x + \delta x) - x} \\
 &= 2x
 \end{aligned}$$

Consider the function

$$\begin{aligned}
 y &= f(x) = \sin x \\
 f'(x) &= \lim_{\delta x \rightarrow 0} \frac{f(x + \delta x) - f(x)}{\delta x} \\
 &= \lim_{\delta x \rightarrow 0} \frac{\sin(x + \delta x) - \sin x}{\delta x} \\
 &= \lim_{\delta x \rightarrow 0} \frac{2 \cos\left(\frac{x + \delta x + x}{2}\right) \times \sin\left(\frac{x + \delta x - x}{2}\right)}{\delta x} \\
 &= \lim_{\delta x \rightarrow 0} \frac{2 \cos\left(\frac{x + \delta x + x}{2}\right) \times \sin\left(\frac{\delta x}{2}\right)}{\frac{\delta x}{2}} \\
 &= \frac{\cos\left(\frac{x + \delta x + x}{2}\right) \times \sin\left(\frac{\delta x}{2}\right)}{\frac{\delta x}{2}} \\
 &= \lim_{\delta x \rightarrow 0} \cos\left(x + \frac{\delta x}{2}\right) \times 1 \\
 &= \cos x
 \end{aligned}$$

Therefore

$$y = f(x) = \sin x$$

$$\frac{dy}{dx} = \cos x$$

Algebra of derivatives

Consider two differentiable functions $u(x)$ and $v(x)$

Let

$$y = u + v$$

Then

$$\frac{dy}{dx} = \frac{du}{dx} + \frac{dv}{dx}$$

Let

$$y = u \times v$$

$$\frac{dy}{dx} = u \frac{dv}{dx} + v \frac{du}{dx}$$

Let

$$y = \frac{u}{v}, \quad v \neq 0$$

$$\frac{dy}{dx} = \frac{v \frac{du}{dx} - u \frac{dv}{dx}}{v^2}$$

Example

1

$$y = \sin x + x^3$$

$$\frac{dy}{dx} = \cos x + 3x^2$$

2

$$y = x^2 \cos x$$

$$\begin{aligned}\frac{dy}{dx} &= x^2(-\sin x) + \cos x(2x) \\ &= -x^2\sin x + 2x\cos x\end{aligned}$$

3

$$y = \frac{\sin x}{\cos x}$$

$$\frac{dy}{dx} = \frac{\cos x \cos x - \sin x(-\sin x)}{(\cos x)^2}$$

$$\frac{dy}{dx} = \frac{(\cos x)^2 + (\sin x)^2}{(\cos x)^2}$$

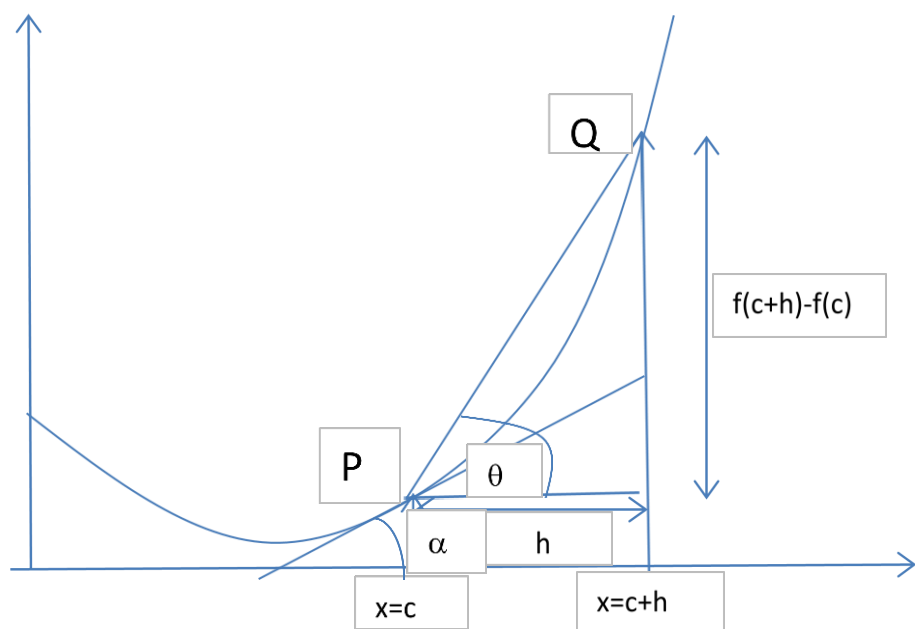
$$\frac{dy}{dx} = \frac{(\cos x)^2 + (\sin x)^2}{(\cos x)^2}$$

$$\frac{dy}{dx} = \frac{1}{(\cos x)^2} = (\sec x)^2$$

Geometrical meaning of $f'(c)$

Consider the graph of a function

$$y = f(x)$$



$$\frac{f(c+h) - f(c)}{h}$$

Represents the ratio of height to base of the angle the line joining the point $P(c, f(c))$ and $Q(c+h, f(c+h))$

i.e

$$\frac{f(c+h) - f(c)}{h} = \tan\theta$$

Where θ is the angle the line joining the point P and Q makes with the positive direction of x axis.

In the limiting case as $h \rightarrow 0$ i.e as $Q \rightarrow P$ the line PQ becomes the tangent line and the angle θ becomes the angle α which the tangent line makes with the positive direction of x axis

i.e

$$\lim_{h \rightarrow 0} \frac{f(c+h) - f(c)}{h} = f'(c) = \tan\alpha = m \text{ (the slope of the tangent)}$$

Application to Geometry

To find the equation of the tangent line to the curve $y=f(x)$ at $x=x_0$

The equation of line passing through the point $(x_0, f(x_0))$ is give by

$$y - f(x_0) = m(x - x_0)$$

Where 'm' is the slope of the tangent line.

As, we have seen

$$m = f'(x_0)$$

The equation is therefore

$$y - f(x_0) = f'(x_0)(x - x_0)$$

In the above example if we take

$f(x) = x^2$ and the point $x_0 = 1$

The equation to the tangent at the point is given by

$$y - f(x_0) = f'(x_0)(x - x_0)$$

Or

$$y - 1^2 = 2 \times 1(x - 1)$$

where

$$f(x_0) = x_0^2 = 1^2 \text{ and } f'(x_0) = 2 \times x_0 = 2 \times 1$$

i.e

the equation is

$$y - 1 = 2(x - 1)$$

Derivative as rate measurer

Remember the definition

$$\lim_{h \rightarrow 0} \frac{f(c + h) - f(c)}{h} = f'(c)$$

The quantity

$$\frac{f(c + h) - f(c)}{h}$$

measures the rate of change in $f(c)$ with respect to change h in 'c'

Consider the linear motion of a particle given as

$$s = f(t)$$

Where 's' denotes the distance traversed and 't' denotes the time taken

The ratio

$$\frac{s}{t}$$

Denotes the **average velocity** of the particle

To calculate the local velocity or instantaneous velocity at a point of time $t=t_0$ we proceed in the following way

Consider an infinitesimal distance ' δs ' traversed from time $t=t_0$ in time ' δt '

The ratio

$$\frac{\delta s}{\delta t}$$

Still represents a average value of the velocity

The instantaneous velocity at $t=t_0$ can be calculated by considering the following limit

$$\lim_{\delta t \rightarrow 0} \frac{\delta s}{\delta t}$$

or

$$v = \frac{ds}{dt}$$

Where 'v' represents the instantaneous **velocity** which is defined as rate of change of displacement

Similarly, we can write the mathematical expression for **acceleration**

As

$$a = \frac{dv}{dt}$$

Or the rate of change of velocity

Example

If the motion of a particle is given by

$$s = f(t) = 2t + 5$$

Which is linear in nature, we can calculate velocity at $t=3$

$$v(t = 3) = \frac{ds}{dt} = 2$$

It is clear that the velocity is independent of time 't'.

i.e

the above motion has constant or uniform velocity.

And, therefore, the acceleration

$$a = \frac{dv}{dt} = 0$$

Or the motion does not produce any acceleration.

Consider another motion of a particle given as

$$s = f(t) = 2t^2 + 3$$

Here the velocity at $t=3$ can be calculated as

$$v(t = 3) = \frac{ds}{dt} = 4t = 4 \times 3 = 12$$

And the acceleration

$$a = \frac{dv}{dt} = 4$$

Therefore we can say that the motion is said to have constant or uniform acceleration

Derivatives of implicit function

Consider the equation of a circle

$$x^2 + y^2 = r^2$$

This is an implicit function

Lets differentiate this equation with respect x throughout, we get

$$2x + 2y \frac{dy}{dx} = 0$$

$$\frac{dy}{dx} = \frac{-x}{y}$$

Derivative of parametric function

The equation of a circle can also be written as

$$x = r \cos t$$

$$y = r \sin t$$

This is called parametric function having parameter 't'

In this case

$$\frac{dy}{dx} = \frac{\frac{dy}{dt}}{\frac{dx}{dt}} = \frac{r \cos t}{-r \sin t} = \frac{x}{-y} = \frac{-x}{y}$$

Derivative of function with respect to another function

Consider the functions

$$y = f(x)$$

$$z = g(x)$$

$$\frac{dy}{dz} = \frac{f'(x)}{g'(x)}$$

Example

Let

$$y = \sin(x)$$

$$z = x^3$$

$$\frac{dy}{dz} = \frac{f'(x)}{g'(x)} = \frac{\cos x}{3x^2}$$

Derivative of composite function

Consider the function

$$y = f(u) \text{ where } u = g(x)$$

Then y is called a composite function

In this case

$$\frac{dy}{dx} = \frac{dy}{du} \times \frac{du}{dx}$$

This is called Chain Rule. This can be extended to any number of functions.

Example

1. Let

$$y = \sin x^2$$

This can be written as

$$y = \sin u$$

And

$$u = x^2$$

Applying chain rule, we have

$$\frac{dy}{dx} = \frac{dy}{du} \times \frac{du}{dx} = \cos u \times 2x = 2x \cos x^2$$

2. Let

$$y = \tan e^{x^2}$$

This can be written as

$$y = \tan u$$

And

$$u = e^v$$

$$v = x^2$$

Applying chain rule, we have

$$\frac{dy}{dx} = \frac{dy}{du} \times \frac{du}{dv} \times \frac{dv}{dx} = \sec^2 u \times e^v \times 2x = \sec^2 e^{x^2} \times e^{x^2} \times 2x$$

Derivatives of inverse function

$$\text{since } \frac{\delta x}{\delta y} = \frac{1}{\frac{\delta y}{\delta x}}$$

$$\frac{dx}{dy} = \frac{1}{\frac{dy}{dx}}$$

$$\frac{dx}{dy} = \frac{1}{\frac{dy}{dx}}$$

As $\delta x \rightarrow 0$, δy also $\rightarrow 0$

Which follows from the fact that

$y = f(x)$ being a differentiable function is a continuous function

And the condition of continuity guarantees the above fact.

Derivative of inverse trigonometric function

Let

$$y = \sin^{-1} x$$

Where $y \in \left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$

This can be written as

$$x = \sin y$$

$$\frac{dx}{dy} = \cos y$$

Or

$$\frac{dy}{dx} = \frac{1}{\cos y} = \frac{1}{\pm \sqrt{1 - \sin^2 y}} = \frac{1}{\pm \sqrt{1 - x^2}} = \frac{1}{\sqrt{1 - x^2}}$$

Since $\cos y$ is positive in the domain

Let

$$y = \cos^{-1}x$$

Where $y \in (0, \pi)$

This can be written as

$$x = \cos y$$

$$\frac{dx}{dy} = -\sin y$$

Or

$$\frac{dy}{dx} = \frac{-1}{\sin y} = \frac{-1}{\pm \sqrt{1 - \cos^2 y}} = \frac{-1}{\pm \sqrt{1 - x^2}} = \frac{-1}{\sqrt{1 - x^2}}$$

Since $\sin y$ is positive in the domain

Let

$$y = \sec^{-1}x$$

Where $y \in (0, \frac{\pi}{2}) \cup (\frac{\pi}{2}, \pi)$

This can be written as

$$x = \sec y$$

$$\frac{dx}{dy} = \sec y \times \tan y$$

Or

$$\frac{dy}{dx} = \frac{1}{\sec y \times \tan y} = \frac{1}{x \sqrt{\sec^2 y - 1}} = \frac{1}{x(\pm \sqrt{x^2 - 1})} = \frac{1}{|x| \sqrt{1 - x^2}}$$

Since $\sec y \times \tan y$ is positive in the domain

Let

$$y = \operatorname{cosec}^{-1}x$$

Where $y \in (-\frac{\pi}{2}, 0) \cup (0, \frac{\pi}{2})$

This can be written as

$$x = \operatorname{cosec} y$$

$$\frac{dx}{dy} = -\operatorname{cosec} y \times \cot y$$

Or

$$\frac{dy}{dx} = \frac{-1}{\operatorname{cosec} y \times \cot y} = \frac{-1}{x\sqrt{\operatorname{cosec}^2 y - 1}} = \frac{-1}{x(\pm\sqrt{x^2 - 1})} = \frac{-1}{|x|\sqrt{1 - x^2}}$$

Since $\operatorname{cosec} y \times \cot y$ is positive in the domain

Let

$$y = \tan^{-1} x$$

This can be written as

$$x = \tan y$$

$$\frac{dx}{dy} = \sec^2 y$$

Or

$$\frac{dy}{dx} = \frac{1}{\sec^2 y} = \frac{1}{1 + \tan^2 y} = \frac{1}{1 + x^2}$$

Let

$$y = \cot^{-1} x$$

This can be written as

$$x = \cot y$$

$$\frac{dx}{dy} = -\operatorname{cosec}^2 y$$

Or

$$\frac{dy}{dx} = \frac{-1}{\operatorname{cosec}^2 y} = \frac{-1}{1 + \cot^2 y} = \frac{-1}{1 + x^2}$$

Higher order derivatives

Let

$$y = f(x)$$

Is differentiable and also

$$\frac{dy}{dx} = f'(x)$$

Is differentiable. Then we define

$$\begin{aligned} \frac{d}{dx} \left(\frac{dy}{dx} \right) &= \frac{d^2 y}{dx^2} = f''(x) \\ &= \\ &= \lim_{\delta x \rightarrow 0} \frac{f'(x + \delta x) - f'(x)}{\delta x} \end{aligned}$$

This is the 2nd. Order derivative of the function

Similarly we can define higher order derivatives of the function

Example

Let

$$y = f(x) = x^3 + x^2 + x + 1$$

$$\frac{dy}{dx} = f'(x) = 3x^2 + 2x + 1$$

$$\frac{d^2 y}{dx^2} = f''(x) = 6x + 2$$

Consider the Function

$$y = f(x) = A\cos x + B\sin x$$

Here

$$\frac{dy}{dx} = f'(x) = -A\sin x + B\cos x$$

$$\frac{d^2y}{dx^2} = f''(x) = -A\cos x - B\sin x = -y$$

i.e in this case

$$\frac{d^2y}{dx^2} + y = 0$$

Monotonic Function

Increasing function

Consider a function

$$y = f(x)$$

If $x_2 > x_1$ implies $f(x_2) > f(x_1)$

Then the function is increasing

Example

$$y = f(x) = x + 1$$

$$f(2) = 2 + 1 = 3$$

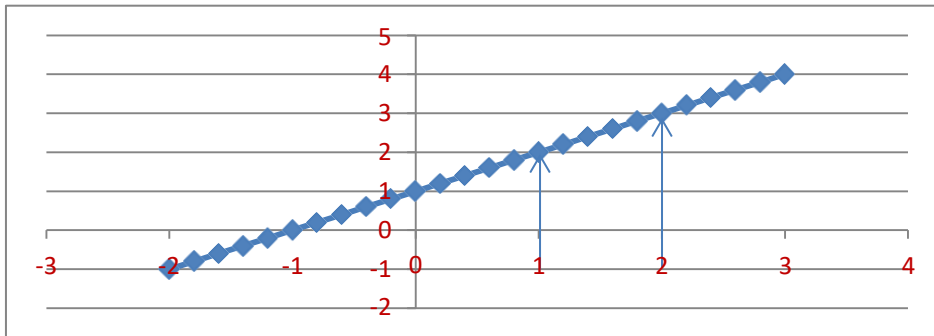
$$f(1) = 1 + 1 = 2$$

Or

$$f(2) > f(1)$$

Therefore the function is increasing

Graph of the function



Decreasing function

Consider a function

$$y = f(x)$$

If $x_2 > x_1$ implies $f(x_2) < f(x_1)$

Then the function is decreasing

Consider the function

$$y = f(x) = \frac{1}{x}$$

$$f(2) = \frac{1}{2}$$

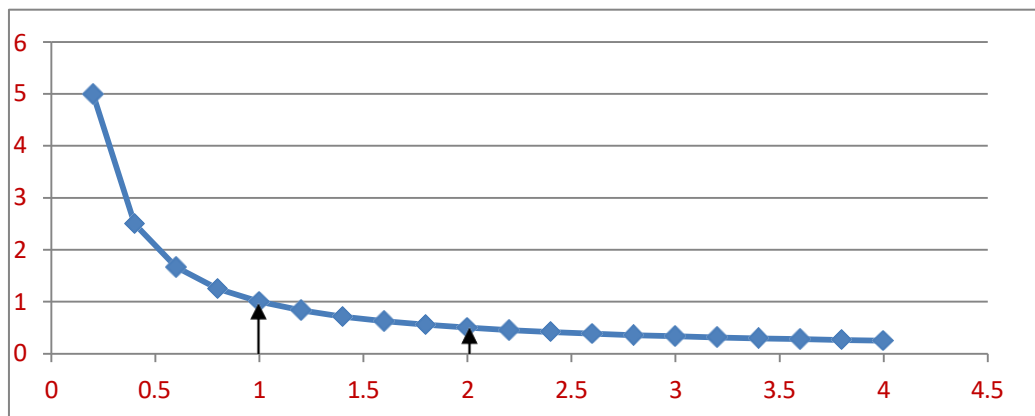
$$f(1) = \frac{1}{1} = 1$$

Or

$$f(2) < f(1)$$

Therefore the function is decreasing

Graph of the function



A function either increasing or decreasing is called monotonic.

Derivative of Increasing Function

If $f(x)$ is increasing, then

$$f'(x) = \lim_{\delta x \rightarrow 0} \frac{f(x + \delta x) - f(x)}{\delta x} > 0$$

i.e

for increasing function the derivative is always positive

Derivative of Decreasing Function

If $f(x)$ is decreasing, then

$$f'(x) = \lim_{\delta x \rightarrow 0} \frac{f(x + \delta x) - f(x)}{\delta x} < 0$$

i.e

for decreasing function the derivative is always negative

example

let

$$y = f(x) = x + 1$$

$$\frac{dy}{dx} = f'(x) = 1 > 0$$

Therefore the function is increasing

Let

$$y = f(x) = \frac{1}{x}$$

$$\frac{dy}{dx} = f'(x) = \frac{-1}{x^2} < 0$$

Therefore the function is decreasing

Let

$$y = f(x) = x^2$$

$$\frac{dy}{dx} = f'(x) = 2x$$

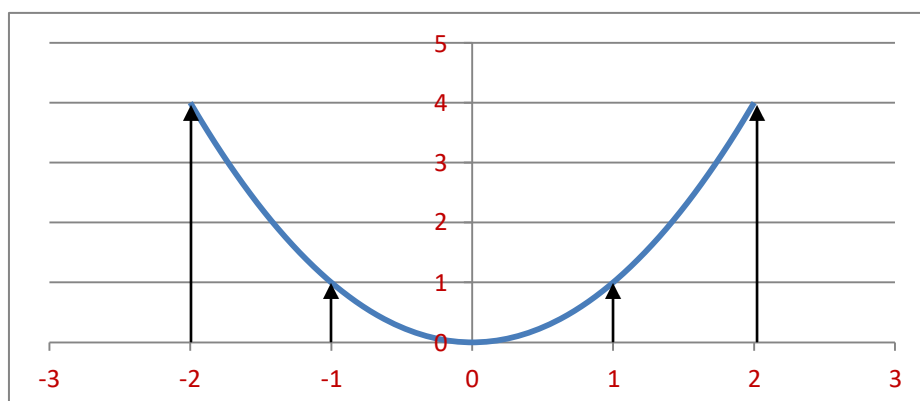
$$> 0 \text{ for } x > 0$$

$$< 0 \text{ for } x < 0$$

Therefore the function is increasing for $x > 0$ and decreasing for $x < 0$

Graph of the function

$$y = f(x) = x^2$$



MAXIMA AND MINIMA OF A FUNCTION

Consider a function

$$y = f(x)$$

Consider the point $x=c$

If at this point

$$f(c) > f(c + h), \text{ where } |h| < \delta$$

Then $f(c)$ is called local maximum or simply a maximum of the function

If at this point

$$f(c) < f(c + h), \text{ where } |h| < \delta$$

Then $f(c)$ is called a local minimum or simply a minimum

A function can have several local maximum values and several local minimum values in its domain and it is possible that a local minimum can be larger than a local maximum.

If $f(c)$ is a local maximum then the graph of the function in the domain

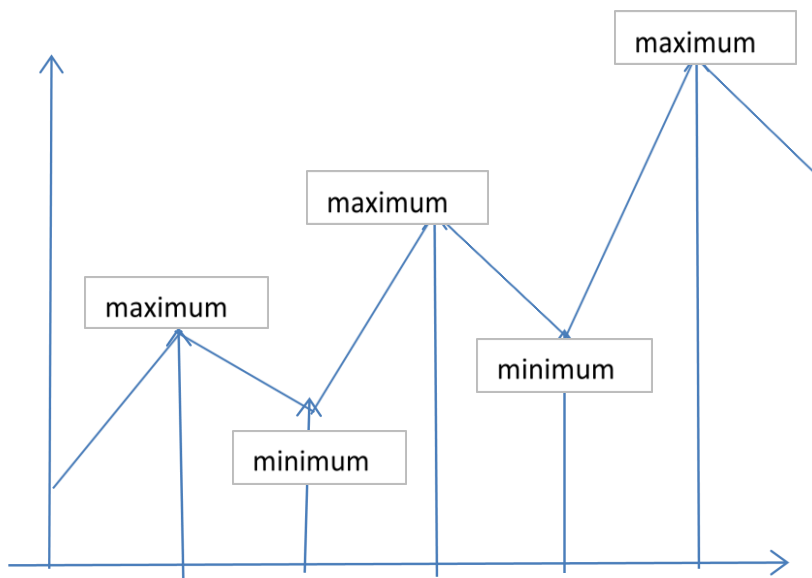
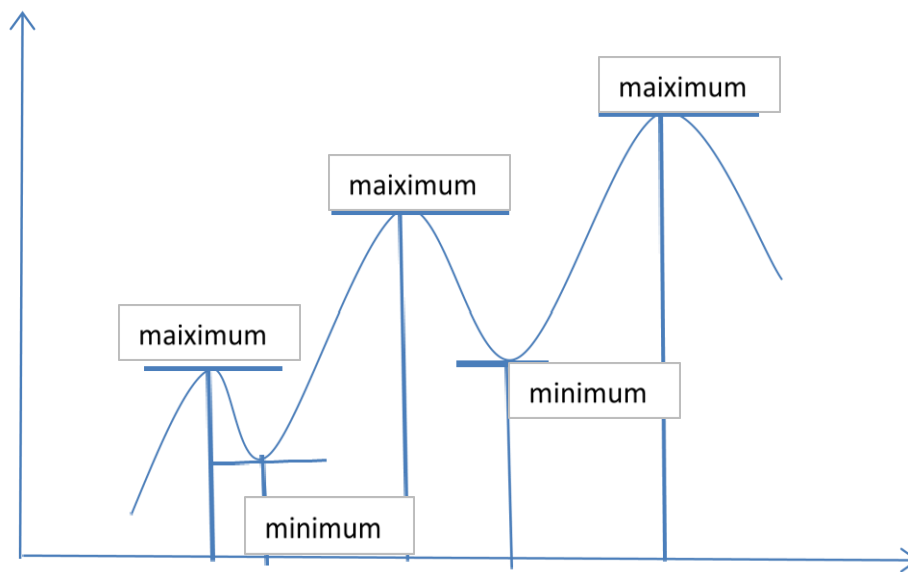
$$(c - \delta, c + \delta)$$

Will be concave downwards

If $f(c)$ is a local minimum then the graph of the function in the domain

$$(c - \delta, c + \delta)$$

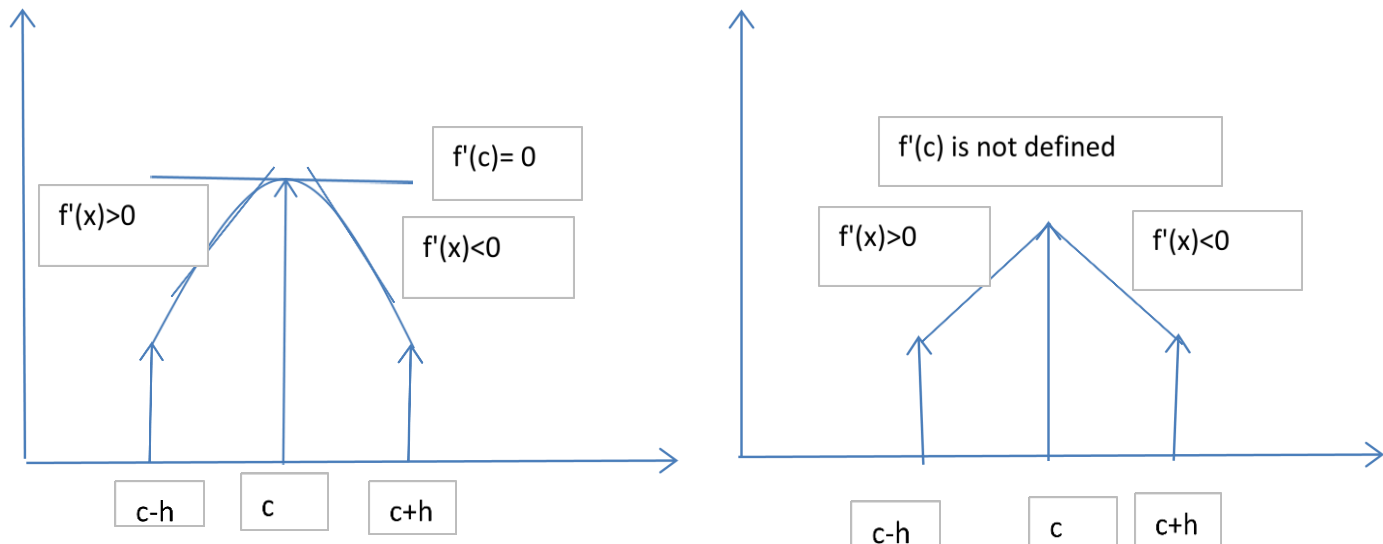
Will be concave upwards



Maximum Case

In other words at a point of local maximum the function is increasing on the left of the point and decreasing on the right of the point

Therefore the derivative of the function changes sign from positive to negative as it passes through $x=c$

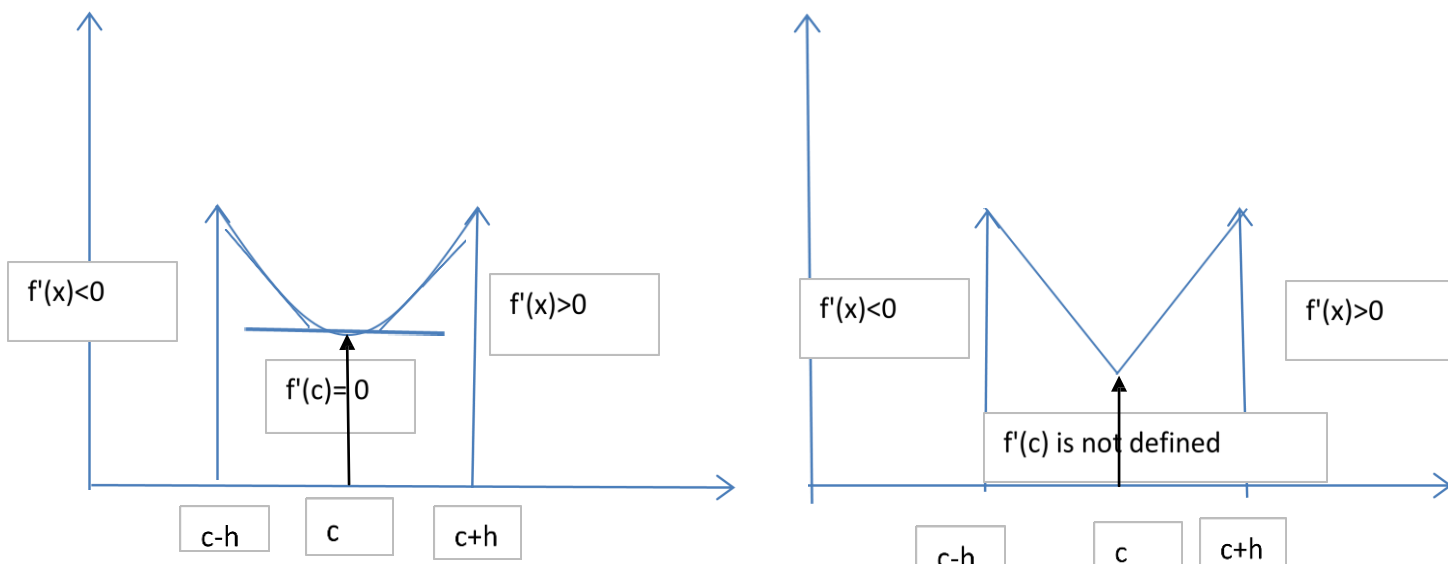


Therefore we conclude that the derivative of the function is a decreasing function and as such its derivative i.e the second order derivative is negative

Minimum Case

At a point of local minimum the function is decreasing on the left of the point and increasing on the right of the point

Therefore the derivative of the function changes sign from negative to positive as it passes through $x=c$



Therefore we conclude that the derivative of the function is a increasing function and as such its derivative i.e the second order derivative is positive

In either maximum or minimum case the 1st. derivative of the function is zero or is not defined at the point of maximum or minimum

The point $x=c$ where the derivative vanishes or does not exist at all is called a critical point or turning point or stationary point.

A function can have neither a maximum nor a minimum value

Example

Consider the function

$$y = f(x) = x^3$$

Here

$$\frac{dy}{dx} = 3x^2$$

This vanishes at $x=0$

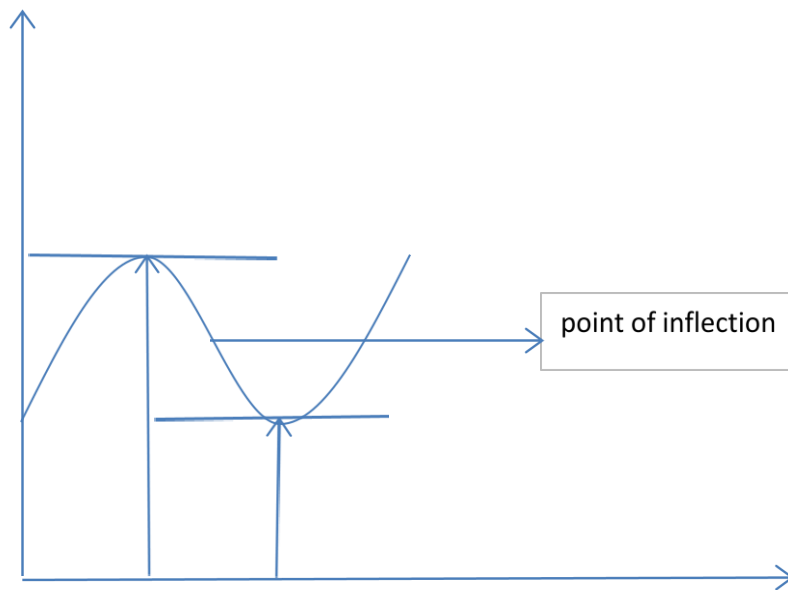
And

$$\frac{d^2y}{dx^2} = 6x$$

Which also vanishes

Therefore we may conclude that the function does not have maximum neither minimum value

Point of inflexion



If a curve is changing its nature from concave downwards to concave upwards as shown in the figure or vice versa, then at the point where this change occurs is called the point of inflexion. In other words on one side of the point of inflexion the curve is concave downward and on the other side the curve is concave upward or vice versa

In the above figure,

On the left side of point of inflexion a maximum value occurs and to the right side of point of inflexion a minimum value occurs.

In other words, remembering the condition of maximum and minimum, we can say,

The 2nd order derivative changes its sign from negative to positive as in the case given in the figure or vice versa.

In other words the point of inflexion is the point of either maximum or minimum of the 1st derivative of the function

Hence at the point of inflexion the 2nd. order derivative vanishes or is not defined and the 2nd. order derivative changes its sign as it passes through the point of inflexion

i.e at the point of inflexion

1. $\frac{d^2y}{dx^2} = f''(x) = 0$ or is not defined
2. The 2nd.order derivative changes sign as it passes through the point

Example

Consider the function we discussed earleier

$$y = f(x) = x^3$$

Here

$$\frac{dy}{dx} = 3x^2$$

This vanishes at $x=0$

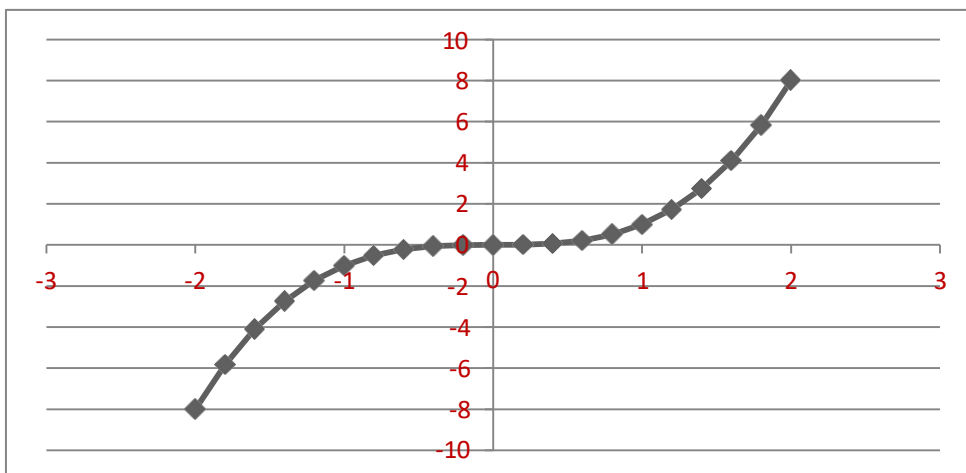
And

$$\frac{d^2y}{dx^2} = 6x$$

Which also vanishes at $x=0$

But

$$\frac{d^3y}{dx^3} = 6 \neq 0$$



Therefore we conclude that

$x=0$ is a point of inflexion for the curve

Working procedure to find the maxima and minima

1. Given any function, equate the first derivative to zero to find the turning points or critical points
2. Test the sign of the second derivative at these points. If the sign is negative it is a point of maximum value. If the sign is positive it is a point of minimum value.
3. then calculate the maximum value/minimum value of the function by taking the value of x as the point

Example

If the sum of two numbers is 10, find the numbers when their product is maximum

Solution

Let the numbers be x and $10-x$

Let

$$y = f(x) = x(10 - x)$$

$$= 10x - x^2$$

$$\frac{dy}{dx} = 10 - 2x = 0$$

$$x = 5$$

$$\frac{d^2y}{dx^2} = -2 < 0$$

Therefore the function which is the product of the numbers maximum if the numbers are equal i.e 5 and 5.

EXAMPLE

Investigate the extreme values of the function

$$f(x) = x^4 - 2x^2 + 3$$

The critical points are roots of the equation

$$f'(x) = 4x^3 - 4x = 0$$

Or

$$f'(x) = 4x(x^2 - 1) = 0$$

Or

$$x = 0, x = 1, x = -1$$

Lets check the sign of the 2nd. Derivative at these points

Now,

$$f''(x) = 4(3x^2 - 1)$$

$$f''(0) = 4(-1) = -4 < 0$$

Therefore $x=0$ is a point of maximum value.

The maximum value of the function is given as

$$f(x)_{max} = f(0) = 3$$

Now

$$f''(1) = 4(3 - 1) = 8 > 0$$

Therefore $x = 1$ is a point of minimum value.

The minimum value of the function is given as

$$f(x)_{min} = f(1) = 1 - 2 + 3 = 2$$

Now

$$f''(-1) = 4(3 - 1) = 8 > 0$$

Therefore $x = -1$ is a point of minimum value.

The minimum value of the function is given as

$$f(x)_{min} = f(-1) = 1 - 2 + 3 = 2$$

INTEGRATION & DIFFERENTIAL EQUATIONS

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INTEGRATION

INTEGRATION AS INVERSE PROCESS OF DIFFERENTIATION

Integration is the process of inverse differentiation. The branch of calculus which studies about Integration and its applications is called Integral Calculus.

Let $F(x)$ and $f(x)$ be two real valued functions of x such that,

$$\frac{d}{dx} F(x) = f(x)$$

Then, $F(x)$ is said to be an anti-derivative (or integral) of $f(x)$.
Symbolically we write $\int f(x) dx = F(x)$.

The symbol $\int$ denotes the operation of integration and called the integral sign.
' dx ' denotes the fact that the Integration is to be performed with respect to x . The function $f(x)$ is called the Integrand.

INDEFINITE INTEGRAL

Let $F(x)$ be an anti-derivative of $f(x)$.
Then, for any constant 'C',

$$\frac{d}{dx} \{F(x) + C\} = \frac{d}{dx} F(x) = f(x)$$

So, $F(x) + C$ is also an anti-derivative of $f(x)$, where C is any arbitrary constant. Then, $F(x) + C$ denotes the family of all anti-derivatives of $f(x)$, where C is an indefinite constant.

Therefore, $F(x) + C$ is called the Indefinite Integral of $f(x)$.
Symbolically we write

$$\int f(x) dx = F(x) + C,$$

Where the constant C is called the constant of integration. The function $f(x)$ is called the Integrand.

Example :- Evaluate $\int \cos x dx$.

Solution:- We know that

$$\frac{d}{dx} \sin x = \cos x$$

So, $\int \cos x dx = \sin x + C$

ALGEBRA OF INTEGRALS

$$1. \int [f(x) + g(x)] dx = \int f(x) dx + \int g(x) dx$$

$$2. \int k f(x) dx = k \int f(x) dx, \quad \text{for any constant } k.$$

$$3. \int [a f(x) + b g(x)] dx = a \int f(x) dx + b \int g(x) dx, \\ \text{for any constant } a \text{ \& } b$$

INTEGRATION OF STANDARD FUNCTIONS

1. $\int x^n dx = \frac{x^{n+1}}{n+1} + C, (n \neq -1)$
2. $\int \frac{1}{x} dx = \ln|x| + C$
3. $\int \cos x dx = \sin x + C$
4. $\int \sin x dx = -\cos x + C$
5. $\int \sec^2 x dx = \tan x + C$
6. $\int \operatorname{cosec}^2 x dx = -\cot x + C$
7. $\int \sec x \tan x dx = \sec x + C$
8. $\int \operatorname{cosec} x \cot x dx = -\operatorname{cosec} x + C$
9. $\int e^x dx = e^x + C$
10. $\int a^x dx = \frac{a^x}{\ln a} + C, (a > 0)$
11. $\int \tan x dx = \ln|\sec x| + C = -\ln|\cos x| + C$
12. $\int \cot x dx = \ln|\sin x| + C = -\ln|\operatorname{cosec} x| + C$
13. $\int \sec x dx = \ln|\sec x + \tan x| + C$
14. $\int \operatorname{cosec} x dx = \ln|\operatorname{cosec} x - \cot x| + C$
15. $\int \frac{1}{\sqrt{1-x^2}} dx = \sin^{-1} x + C$
16. $\int \frac{1}{1+x^2} dx = \tan^{-1} x + C$
17. $\int \frac{x}{\sqrt{x^2-1}} dx = \sec^{-1} x + C$
18. $\int \frac{1}{\sqrt{x^2+1}} dx = \ln|x + \sqrt{x^2+1}| + C$
19. $\int \frac{1}{\sqrt{x^2-1}} dx = \ln|x + \sqrt{x^2-1}| + C$

Example:- Evaluate $\int \frac{a^{2\sin^2 x + b^2 \cos^2 x}}{\sin^2 2x} dx$

Solution:- $\int \frac{a^{2\sin^2 x + b^2 \cos^2 x}}{\sin^2 2x} dx$

$$\begin{aligned} &= \int \frac{a^{2\sin^2 x + b^2 \cos^2 x}}{4\sin^2 x \cos^2 x} dx \\ &= \frac{a^2}{4} \int \frac{1}{\cos^2 x} dx + \frac{b^2}{4} \int \frac{1}{\sin^2 x} dx \\ &= \frac{a^2}{4} \int \sec^2 x dx + \frac{b^2}{4} \int \operatorname{cosec}^2 x dx \\ &= \frac{1}{4} [a^2 \tan x - b^2 \cot x] + C \end{aligned}$$

INTEGRATION BY SUBSTITUTION

When the integrand is not in a standard form, it can sometimes be transformed to integrable form by a suitable substitution.

The integral $\int f\{g(x)\}g'(x)dx$ can be converted to

$\int f(t)dt$ by substituting $g(x)$ by t .

So that, if $\int f(t)dt = F(t) + C$, then

$$\int f\{g(x)\}g'(x)dx = F\{g(x)\} + C.$$

This is a direct consequence of CHAIN RULE.

For,

$$\frac{d}{dx}[F\{g(x)\} + C] = \frac{d}{dt}[F(t) + C] \cdot \frac{dt}{dx} = f(t) \cdot \frac{dt}{dx} = f\{g(x)\}g'(x)$$

There is no fixed formula for substitution.

Example:- Evaluate $\int \cos(2 - 7x) dx$

Solution:- Put $t = 2 - 7x$

So that $\frac{dt}{dx} = -7 \Rightarrow dt = -7dx$

$$\begin{aligned} \therefore \int \cos(2 - 7x) dx &= \frac{-1}{7} \int \cos t dt \\ &= \frac{-1}{7} \sin t + C \\ &= \frac{-1}{7} \sin(2 - 7x) + C \end{aligned}$$

INTEGRATION BY DECOMPOSITION OF INTEGRAND

If the integrand is of the forms $\sin mx \cdot \cos nx$, $\cos mx \cdot \cos nx$ or $\sin mx \cdot \sin nx$, then we can decompose it as follows;

1. $\sin mx \cdot \cos nx = \frac{1}{2} \cdot 2 \sin mx \cdot \cos nx = \frac{1}{2} [\sin(m+n)x + \sin(m-n)x]$
2. $\cos mx \cdot \cos nx = \frac{1}{2} [\cos(m-n)x + \cos(m+n)x]$
3. $\sin mx \cdot \sin nx = \frac{1}{2} [\cos(m-n)x - \cos(m+n)x]$

Similarly, in many cases the integrand can be decomposed into simpler form, which can be easily integrated.

Example:- Integrate $\int \sin 5x \cdot \cos 2x dx$

$$\begin{aligned} \text{Solution:- } \int \sin 5x \cdot \cos 2x dx &= \frac{1}{2} \int [\sin(5+2)x + \sin(5-2)x] dx \\ &= \frac{1}{2} \int (\sin 7x + \sin 3x) dx \\ &= \frac{1}{2} \left[-\frac{1}{7} \cos 7x - \frac{1}{3} \cos 3x \right] + C \\ &= -\frac{1}{14} \cos 7x - \frac{1}{6} \cos 3x + C \end{aligned}$$

Example:- Integrate $\int \frac{\sin 6x + \sin 4x}{\cos 6x + \cos 4x} dx$

$$\begin{aligned} \text{Solution:- } \int \frac{\sin 6x + \sin 4x}{\cos 6x + \cos 4x} dx &= \int \frac{2 \sin 5x \cos x}{2 \cos 5x \cos x} dx \\ &= \int \frac{\sin 5x}{\cos 5x} dx \end{aligned}$$

Put $t = \cos 5x$, so that $\frac{dt}{dx} = -5 \sin 5x \Rightarrow dt = -5 \sin 5x \cdot dx$

$$\therefore \int \frac{\sin 6x + \sin 4x}{\cos 6x + \cos 4x} dx = -\frac{1}{5} \int \frac{dt}{t} = -\frac{1}{5} \ln|t| + C$$

$$\begin{aligned}
 & \ln|\cos 5x| + C \\
 &= -\frac{1}{5} \\
 &= \frac{1}{5} \ln|\sec 5x| + C
 \end{aligned}$$

INTEGRATION BY PARTS

This rule is used to integrate the product of two functions.
If u and v are two differentiable functions of x , then according to this rule have;

$$\int uv \, dx = u \int v \, dx - \int \left[\frac{du}{dx} \int v \, dx \right] dx$$

In words, Integral of the product of two functions

$$\begin{aligned}
 &= \text{first function} \times (\text{Integral of second function}) \\
 &\quad - \text{Integral of (derivative of first} \times \text{Integral of second)}
 \end{aligned}$$

The rule has been applied with a proper choice of ‘First’ and ‘Second’ functions. Usually from among exponential function(E), trigonometric function(T), algebraic function(A), Logarithmic function(L) and inverse trigonometric function(I), the choice of ‘First’ and ‘Second’ function is made in the order of **ILATE**.

Example:- Evaluate $\int x \sin x \, dx$

$$\begin{aligned}
 \text{Solution:-} \int x \sin x \, dx &= x \int \sin x \, dx - \int \left[\frac{dx}{dx} \cdot \int \sin x \, dx \right] dx \\
 &= -x \cos x + \int \cos x \, dx \\
 &= \sin x - x \cos x + C
 \end{aligned}$$

Example:- Evaluate $\int e^x \cos 2x \, dx$

$$\begin{aligned}
 \text{Solution:-} \int e^x \cos 2x \, dx &= e^x \cos 2x - \int e^x (-2 \sin 2x) \, dx \\
 &= e^x \cos 2x + 2 \int e^x \sin 2x \, dx \\
 &= e^x \cos 2x + 2 [e^x \sin 2x - 2 \int e^x \cos 2x \, dx] \\
 &= e^x \cos 2x + 2 e^x \sin 2x - 4 \int e^x \cos 2x \, dx + K
 \end{aligned}$$

$$\begin{aligned}
 \text{So, } 5 \int e^x \cos 2x &= e^x [\cos 2x + 2 \sin 2x] + K \\
 \therefore \int e^x \cos 2x \, dx &= \frac{e^x}{5} [\cos 2x + 2 \sin 2x] + C \quad (\text{where } = K/2)
 \end{aligned}$$

INTEGRATION BY TRIGONOMETRIC SUBSTITUTION

The irrational forms $\sqrt{a^2 - x^2}$, $\sqrt{x^2 + a^2}$, $\sqrt{x^2 - a^2}$ can be simplified to radical free functions as integrand by putting $x = a \sin \theta$, $x = a \tan \theta$, $x = a \sec \theta$ respectively. The substitution $x = a \tan \theta$ can be used in case of presence of $x^2 + a^2$ in the integrand, particularly when it is present in the denominator.

ESTABLISHMENT OF STANDARD FORMULAE

$$1. \quad \int \frac{dx}{\sqrt{a^2 - x^2}} = \sin^{-1} \frac{x}{a} + C$$

$$2. \quad \int \frac{dx}{a^2+x^2} = \frac{1}{a} \tan^{-1} \frac{x}{a} + C$$

$$3. \quad \int \frac{dx}{x\sqrt{x^2-a^2}} = \frac{1}{a} \sec^{-1} \frac{x}{a} + C$$

$$4. \quad \int \frac{dx}{\sqrt{x^2+a^2}} = \ln|x + \sqrt{x^2+a^2}| + C$$

$$5. \quad \int \frac{dx}{\sqrt{x^2-a^2}} = \ln|x + \sqrt{x^2-a^2}| + C$$

Solutions:

1.

$$\text{Let } x = a \sin \theta, \text{ so that } dx = a \cos \theta d\theta \text{ and } \theta = \sin^{-1} \frac{x}{a} \\ \therefore \int \frac{dx}{\sqrt{a^2-x^2}} = \int \frac{a \cos \theta d\theta}{\sqrt{a^2-a^2 \sin^2 \theta}} = \int \frac{a \cos \theta}{a \cos \theta} d\theta = \int d\theta = \theta + C = \sin^{-1} \frac{x}{a} + C$$

2.

$$\text{Let } x = a \tan \theta, \text{ so that } dx = a \sec^2 \theta d\theta \text{ and } \theta = \tan^{-1} \frac{x}{a} \\ \therefore \int \frac{dx}{x^2+a^2} = \int \frac{a \sec^2 \theta d\theta}{a^2 \tan^2 \theta + a^2} = \int \frac{a \sec^2 \theta d\theta}{a^2 (\tan^2 \theta + 1)} = \int \frac{a \sec^2 \theta}{a^2 \sec^2 \theta} d\theta = \frac{1}{a} \int d\theta = \frac{1}{a} \theta + C \\ = \frac{1}{a} \tan^{-1} \frac{x}{a} + C$$

3.

$$\text{Let } x = a \sec \theta, \text{ so that } dx = a \sec \theta \tan \theta d\theta \text{ and } \theta = \sec^{-1} \frac{x}{a} \\ \therefore \int \frac{dx}{x\sqrt{x^2-a^2}} = \int \frac{a \sec \theta \tan \theta d\theta}{a \sec \theta \sqrt{a^2 \sec^2 \theta - a^2}} = \int \frac{a \sec \theta \tan \theta}{a \sec \theta a \tan \theta} d\theta = \frac{1}{a} \int d\theta \\ = \frac{1}{a} \theta + C = \frac{1}{a} \sec^{-1} \frac{x}{a} + C$$

$$4. \quad \text{Let } x = a \tan \theta, \text{ so that } dx = a \sec^2 \theta d\theta.$$

$$\therefore \int \frac{dx}{\sqrt{x^2+a^2}} = \int \frac{a \sec^2 \theta d\theta}{\sqrt{a^2 \tan^2 \theta + a^2}} = \int \frac{a \sec^2 \theta}{a \sec \theta} d\theta = \int \sec \theta d\theta = \ln|\sec \theta + \tan \theta| + K$$

$$= \ln|\sqrt{\tan^2 \theta + 1} + \tan \theta| + K = \ln\left|\sqrt{\frac{x^2}{a^2} + 1} + \frac{x}{a}\right| + K$$

$$= \ln\left|\frac{x + \sqrt{x^2 + a^2}}{a}\right| + K$$

$$= \ln|x + \sqrt{x^2 + a^2}| + K - \ln|a|$$

$$= \ln|x + \sqrt{x^2 + a^2}| + C \quad (\text{Where } C = K - \ln|a|)$$

$$5. \quad \text{Let } x = a \sec \theta, \text{ so that } dx = a \sec \theta \tan \theta d\theta$$

$$\therefore \int \frac{dx}{\sqrt{x^2-a^2}} = \int \frac{a \sec \theta \tan \theta d\theta}{\sqrt{a^2 \sec^2 \theta - a^2}} = \int \frac{a \sec \theta \tan \theta}{a \tan \theta} d\theta = \int \sec \theta d\theta$$

$$= \ln|\sec \theta + \tan \theta| + K = \ln|\sec \theta + \sqrt{\sec^2 \theta - 1}| + K$$

$$= \ln\left|\frac{x}{a} + \sqrt{\frac{x^2}{a^2} - 1}\right| + K$$

$$= \ln\left|\frac{x + \sqrt{x^2 - a^2}}{a}\right| + K$$

$$= \ln|x + \sqrt{x^2 - a^2}| + K - \ln|a|$$

$$= \ln|x + \sqrt{x^2 - a^2}| + C$$

(Where $C = K - \ln|a|$)

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SOME SPECIAL FORMULAE

$$1. \quad \int \sqrt{a^2 - x^2} dx = \frac{x}{2} \sqrt{a^2 - x^2} + \frac{a^2}{2} \sin^{-1} \frac{x}{a} + C$$

$$2. \quad \int \sqrt{x^2 + a^2} dx = \frac{x}{2} \sqrt{x^2 + a^2} + \frac{a^2}{2} \ln|x + \sqrt{x^2 + a^2}| + C$$

$$3. \quad \int \sqrt{x^2 - a^2} dx = \frac{x}{2} \sqrt{x^2 - a^2} - \frac{a^2}{2} \ln|x + \sqrt{x^2 - a^2}| + C$$

Solutions:

$$\begin{aligned}
1. \quad \int \sqrt{a^2 - x^2} dx &= \int 1 \cdot \sqrt{a^2 - x^2} dx \\
&= x\sqrt{a^2 - x^2} - \int x \left(\frac{-2x}{2\sqrt{a^2 - x^2}} \right) dx \\
&= x\sqrt{a^2 - x^2} + \int \frac{x^2}{\sqrt{a^2 - x^2}} dx \\
&= x\sqrt{a^2 - x^2} + \int \frac{a^2 - (a^2 - x^2)}{\sqrt{a^2 - x^2}} dx \\
&= x\sqrt{a^2 - x^2} + a^2 \int \frac{dx}{\sqrt{a^2 - x^2}} - \int \sqrt{a^2 - x^2} dx \\
\therefore 2 \int \sqrt{a^2 - x^2} dx &= x\sqrt{a^2 - x^2} + a^2 \int \frac{dx}{\sqrt{a^2 - x^2}} \\
&= x\sqrt{a^2 - x^2} + a^2 \sin^{-1} \frac{x}{a} + K \\
\therefore \int \sqrt{a^2 - x^2} dx &= \frac{x}{2} \sqrt{a^2 - x^2} + \frac{a^2}{2} \sin^{-1} \frac{x}{a} + C \quad (\text{Where } C = \frac{K}{2})
\end{aligned}$$

$$\begin{aligned}
2. \quad \int \sqrt{x^2 + a^2} dx &= \int 1 \cdot \sqrt{x^2 + a^2} dx \\
&= x\sqrt{x^2 + a^2} - \int x \left(\frac{2x}{2\sqrt{x^2 + a^2}} \right) dx \\
&= x\sqrt{x^2 + a^2} - \int \frac{x^2}{\sqrt{x^2 + a^2}} dx \\
&= x\sqrt{x^2 + a^2} - \int \frac{(x^2 + a^2) - a^2}{\sqrt{x^2 + a^2}} dx \\
&= x\sqrt{x^2 + a^2} - \int \sqrt{x^2 + a^2} dx + a^2 \int \frac{dx}{\sqrt{x^2 + a^2}} \\
\therefore 2 \int \sqrt{x^2 + a^2} dx &= x\sqrt{x^2 + a^2} + a^2 \int \frac{dx}{\sqrt{x^2 + a^2}} \\
\text{So, } 2 \int \sqrt{x^2 + a^2} dx &= x\sqrt{x^2 + a^2} + a^2 \ln|x + \sqrt{x^2 + a^2}| + K \\
\therefore \int \sqrt{x^2 + a^2} dx &= \frac{x}{2} \sqrt{x^2 + a^2} + \frac{a^2}{2} \ln|x + \sqrt{x^2 + a^2}| + C \\
&\quad (\text{Where } C = \frac{K}{2})
\end{aligned}$$

$$\begin{aligned}
3. \quad \int \sqrt{x^2 - a^2} dx &= \int 1 \cdot \sqrt{x^2 - a^2} dx \\
&= x\sqrt{x^2 - a^2} - \int x \left(\frac{2x}{2\sqrt{x^2 - a^2}} \right) dx \\
&= x\sqrt{x^2 - a^2} - \int \frac{x^2}{\sqrt{x^2 - a^2}} dx \\
&= x\sqrt{x^2 - a^2} - \int \frac{(x^2 - a^2) + a^2}{\sqrt{x^2 - a^2}} dx \\
&= x\sqrt{x^2 - a^2} - \int \sqrt{x^2 - a^2} dx + a^2 \int \frac{dx}{\sqrt{x^2 - a^2}} \\
\therefore 2 \int \sqrt{x^2 - a^2} dx &= x\sqrt{x^2 - a^2} - a^2 \int \frac{dx}{\sqrt{x^2 - a^2}} \\
\text{So, } 2 \int \sqrt{x^2 - a^2} dx &= x\sqrt{x^2 - a^2} - a^2 \ln|x + \sqrt{x^2 - a^2}| + K \\
\therefore \int \sqrt{x^2 - a^2} dx &= \frac{x}{2} \sqrt{x^2 - a^2} - \frac{a^2}{2} \ln|x + \sqrt{x^2 - a^2}| + C \\
&\quad (\text{Where } C = \frac{K}{2})
\end{aligned}$$

METHOD OF INTEGRATION BY PARTIAL FRACTIONS

If the integrand is a proper fraction $\frac{p(x)}{Q(x)}$, then it can be decomposed into simpler partial fractions and each partial fraction can be integrated separately by the methods outlined earlier.

SOME SPECIAL FORMULAE

1. $\int \frac{dx}{x^2 - a^2} = \frac{1}{2a} \ln \left| \frac{x-a}{x+a} \right| + C$
2. $\int \frac{dx}{a^2 - x^2} = \frac{1}{2a} \ln \left| \frac{a+x}{a-x} \right| + C$

Solutions:

1. We have, $\frac{1}{x^2 - a^2} = \frac{1}{(x-a)(x+a)} = \frac{1}{2a} \left(\frac{1}{x-a} - \frac{1}{x+a} \right)$

$$\begin{aligned} \therefore \int \frac{dx}{x^2 - a^2} &= \frac{1}{2a} \int \left(\frac{1}{x-a} - \frac{1}{x+a} \right) dx \\ &= \frac{1}{2a} [\ln|x-a| - \ln|x+a|] + C \\ \therefore \int \frac{dx}{x^2 - a^2} &= \frac{1}{2a} \ln \left| \frac{x-a}{x+a} \right| + C \end{aligned}$$

2. We have, $\frac{1}{a^2 - x^2} = \frac{1}{(a+x)(a-x)} = \frac{1}{2a} \left(\frac{1}{a+x} + \frac{1}{a-x} \right)$

$$\therefore \int \frac{dx}{a^2 - x^2} = \frac{1}{2a} \int \left(\frac{1}{a+x} + \frac{1}{a-x} \right) dx$$

$$\begin{aligned} &= \frac{1}{2a} [\ln|a+x| - \ln|a-x|] + C \\ \therefore \int \frac{dx}{a^2 - x^2} &= \frac{1}{2a} \ln \left| \frac{a+x}{a-x} \right| + C \end{aligned}$$

Example:- Evaluate $\int \frac{x^2+1}{(x-1)^2(x+3)} dx$

Solution:- Let $\frac{x^2+1}{(x-1)^2(x+3)} = \frac{A}{x-1} + \frac{B}{(x-1)^2} + \frac{C}{x+3}$ ----- (1)

Multiplying both sides of (1) by $(x-1)^2(x+3)$,

$$\Rightarrow x^2 + 1 = A(x-1)(x+3) + B(x+3) + C(x-1)^2 \text{----- (2)}$$

Putting $x = 1$ in (2), we get, $B = \frac{1}{2}$

Putting $x = -3$ in (2), we get, $10 = 16C \Rightarrow C = \frac{5}{8}$

Equating the co-efficients of x^2 on both sides of (2), we get

$$1 = A + C \Rightarrow A = 1 - \frac{5}{8} = \frac{3}{8}$$

Substituting the values of A, B & C in (1), we get

$$\begin{aligned}
& \frac{x^2+1}{(x-1)^2(x+3)} = \frac{3}{8} \cdot \frac{1}{x-1} + \frac{1}{2} \cdot \frac{1}{(x-1)^2} + \frac{5}{8} \cdot \frac{1}{x+3} \\
\therefore \int \frac{x^2+1}{(x-1)^2(x+3)} dx &= \frac{3}{8} \int \frac{dx}{x-1} + \frac{1}{2} \int \frac{dx}{(x-1)^2} + \frac{5}{8} \int \frac{dx}{x+3} \\
&= \frac{3}{8} \ln|x-1| + \frac{5}{8} \ln|x+3| - \frac{1}{2(x-1)} + C
\end{aligned}$$

Example:- Evaluate $\int \frac{x}{(x-1)(x^2+4)} dx$

Solution:- Let $\frac{x}{(x-1)(x^2+4)} = \frac{A}{x-1} + \frac{Bx+C}{x^2+4}$ ----- (1)

Multiplying both sides of (1) by $(x-1)(x^2+4)$, we get

$$x = A(x^2+4) + (Bx+C)(x-1) \text{----- (2)}$$

Putting $x = 1$ in (2), we get, $A = \frac{1}{5}$

Putting $x = 0$ in (2), we get, $0 = 4A - C \Rightarrow C = 4A \Rightarrow C = \frac{4}{5}$

Equating the co-efficients of x^2 on both sides of (2), we get

$$0 = A + B \Rightarrow B = -\frac{1}{5}$$

Substituting the values of A, B and C in (1) we get

$$\frac{x}{(x-1)(x^2+4)} = \frac{1}{5(x-1)} - \frac{1}{5} \frac{(x-4)}{x^2+4}$$

$$\therefore \int \frac{x}{(x-1)(x^2+4)} dx = \frac{1}{5} \int \frac{dx}{x-1} - \frac{1}{5} \int \frac{x-4}{x^2+4} dx$$

$$= \frac{1}{5} \int \frac{dx}{x-1} - \frac{1}{5} \int \frac{xdx}{x^2+4} + \frac{4}{5} \int \frac{dx}{x^2+4}$$

$$= \frac{1}{5} \int \frac{dx}{x-1} + \frac{1}{10} \int \frac{2xdx}{x^2+4} + \frac{4}{5} \int \frac{dx}{x^2+4}$$

$$= \frac{1}{5} \ln|x-1| - \frac{1}{10} \ln|x^2+4| + \frac{2}{5} \tan^{-1} \left(\frac{x}{2} \right) + C$$

Example:- Evaluate $\int \frac{x^2}{(x^2+1)(x^2+4)} dx$

Solution:- Let $x^2 = y$ Then $\frac{x^2}{(x^2+1)(x^2+4)} = \frac{y}{(y+1)(y+4)}$

Let $\frac{y}{(y+1)(y+4)} = \frac{A}{y+1} + \frac{B}{y+4}$ ----- (1)

Multiplying both sides of (1) by $(y+1)(y+4)$, we get

$$y = A(y+4) + B(y+1) \text{----- (2)}$$

Putting $y = -1$ and $y = -4$ successively in (2), we get, $A = -\frac{1}{3}$ and $B = \frac{4}{3}$

Substituting the values of A and B in (1), we get

$$\frac{\square}{(\square+1)(\square+4)} = -\frac{1}{3(\square+1)} + \frac{4}{3(\square+4)}$$

Replacing $\square$ by $\square^2$, we obtain

$$\frac{\square^2}{(\square^2+1)(\square^2+4)} = -\frac{1}{3(\square^2+1)} + \frac{4}{3(\square^2+4)}$$

$$\therefore \int \frac{x^2}{(x^2+1)(x^2+4)} dx = \frac{-1}{3} \int \frac{dx}{x^2+1} + \frac{4}{3} \int \frac{dx}{x^2+4}$$

$$= \frac{-1}{3} \tan^{-1} x + \frac{1}{3} \tan^{-1} \frac{x}{2} + C$$

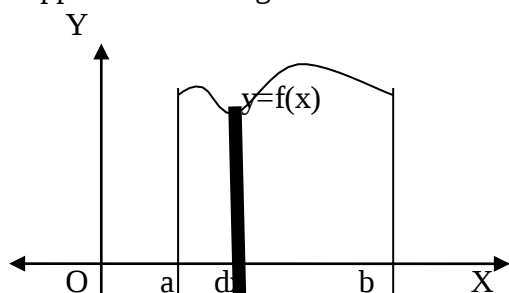
$$-\tan^{-1} \frac{x}{3} + \frac{1}{2} \ln \left(\frac{x^2 + 9}{x^2 + 4} \right) + C$$

If $f(x)$ is a continuous function defined in the interval $[a, b]$ and $F(x)$ is an anti-derivative of $f(x)$ i. e., $\frac{dF(x)}{dx} = f(x)$, then the definite integral of $f(x)$ over $[a, b]$ is denoted by

$$\int_a^b f(x) dx \text{ and is equal to } F(b) - F(a)$$

$$\text{i. e., } \int_a^b f(x) dx = F(b) - F(a)$$

The constants a and b are called the limits of integration. 'a' is called the lower limit and 'b' the upper limit of integration. The interval $[a, b]$ is called the interval of integration.



Geometrically, the definite integral $\int_a^b f(x) dx$ is the AREA of the region bounded by the curve $y = f(x)$ and the lines $x = a, x = b$ and x -axis.

EVALUATION OF DEFINITE INTEGRALS

To evaluate the definite integral $\int_a^b f(x) dx$ of a continuous function $f(x)$ defined on $[a, b]$, we use the following steps.

Step-1:- Find the indefinite integral $\int f(x) dx$

$$\text{Let } \int f(x) dx = F(x)$$

Step-2:- Then, we have

$$\int_a^b f(x) dx = F(x) \Big|_a^b = F(b) - F(a)$$

PROPERTIES OF DEFINITE INTEGRALS

$$1. \quad \int_a^b f(x) dx = - \int_b^a f(x) dx$$

$$2. \quad \int_a^b f(x) dx = \int_a^b f(y) dy = \int_a^b f(z) dz$$

i.e., definite integral is independent of the symbol of variable of integration.

$$3. \quad \int_a^b f(x) dx = \int_a^c f(x) dx + \int_c^b f(x) dx, a < c < b$$

$$4. \quad \int_0^a f(x) dx = \int_0^a f(a-x) dx, a > 0$$

$$5. \quad \int_{-a}^a f(x) dx = \begin{cases} 2 \int_0^a f(x) dx, & \text{if } f(-x) = f(x) \\ 0, & \text{if } f(-x) = -f(x) \end{cases}$$

$$6. \quad \int_0^{2a} f(x) dx = \begin{cases} 2 \int_0^a f(x) dx, & \text{if } f(2a-x) = f(x) \\ 0, & \text{if } f(2a-x) = -f(x) \end{cases}$$

Example:- Evaluate $\int_0^1 x \tan^{-1} x dx$

Solution:- We have, $\int x \tan^{-1} x \, dx = \frac{x^2}{2} \tan^{-1} x - \frac{1}{2} \int \frac{x^2}{x^2+1} dx$

$$= \frac{x^2}{2} \tan^{-1} x - \frac{1}{2} \int \frac{(x^2+1)-1}{x^2+1} dx$$

$$= \frac{x^2}{2} \tan^{-1} x - \frac{1}{2} \int dx + \frac{1}{2} \int \frac{dx}{x^2+1}$$

$$= \frac{x^2}{2} \tan^{-1} x - \frac{x}{2} + \frac{1}{2} \tan^{-1} x$$

$$= \frac{(x^2+1)}{2} \tan^{-1} x - \frac{x}{2}$$

$$\therefore \int_0^1 x \tan^{-1} x \, dx = \left[\frac{x^2+1}{2} \tan^{-1} x - \frac{x}{2} \right]_0^1$$

$$= \tan^{-1} 1 - \frac{1}{2} = \frac{\pi}{4} - \frac{1}{2}$$

Example:- Evaluate $\int_0^{\pi/2} \frac{\sin x}{\sin x + \cos x} dx$

Solution:- Let $I = \int_0^{\pi/2} \frac{\sin x}{\sin x + \cos x} dx$

$$= \int_0^{\pi/2} \frac{\sin(\frac{\pi}{2}-x)}{\sin(\frac{\pi}{2}-x) + \cos(\frac{\pi}{2}-x)} dx$$

$$= \int_0^{\pi/2} \frac{\cos x}{\cos x + \sin x} dx$$

$$\therefore 2I = I + I = \int_0^{\pi/2} \frac{\sin x}{\sin x + \cos x} dx + \int_0^{\pi/2} \frac{\cos x}{\cos x + \sin x} dx = \int_0^{\pi/2} \frac{(\sin x + \cos x)}{(\sin x + \cos x)} dx$$

$$= \int_0^{\pi/2} dx = x \Big|_0^{\pi/2} = \frac{\pi}{2}$$

$$\therefore I = \frac{\pi}{4}$$

$$\therefore \int_0^{\pi/2} \frac{\sin x}{\sin x + \cos x} dx = \frac{\pi}{4}$$

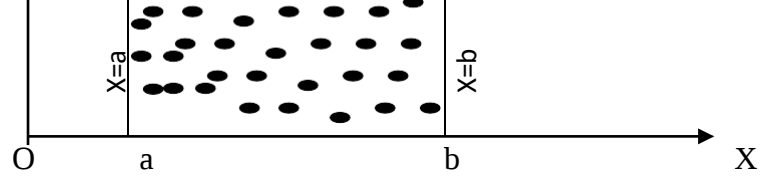
AREA UNDER PLANE CURVES

DEFINITION-1:-

Area of the region bounded by the curve $y = f(x)$, the X -axis and the lines $x = a, x = b$ is defined by

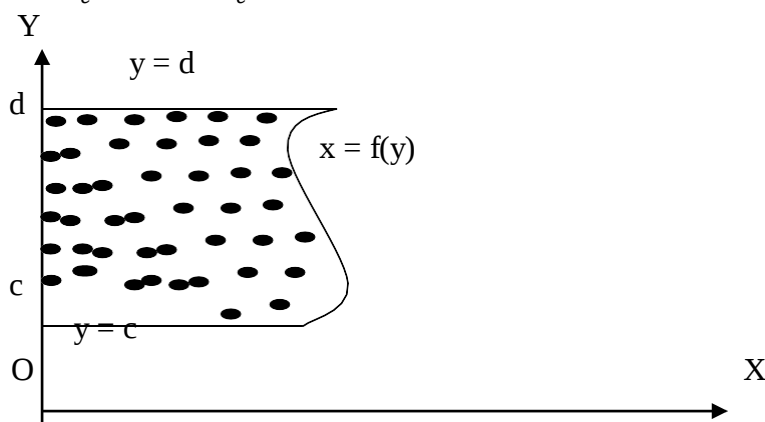
$$\text{Area} = \left| \int_a^b y dx \right| = \left| \int_a^b f(x) dx \right|$$

Y



DEFINITION-2:-Area of the region bounded by the curve $x = f(y)$, the Y-axis and the lines $y = c, y = d$ is defined by

$$\text{Area} = \left| \int_c^d x dy \right| = \left| \int_c^d f(y) dy \right|$$



Example:-Find the area of the region bounded by the curve $y = e^{3x}$, x -axis and the lines $x = 4, x = 2$.

Solution:-The required area is defined by

$$A = \int_2^4 e^{3x} dx = \left[\frac{1}{3} e^{3x} \right]_2^4 = \frac{1}{3} (e^{12} - e^6)$$

Example:-Find the area of the region bounded by the curve $xy = a^2$, y -axis and the lines $y = 2, y = 3$ and

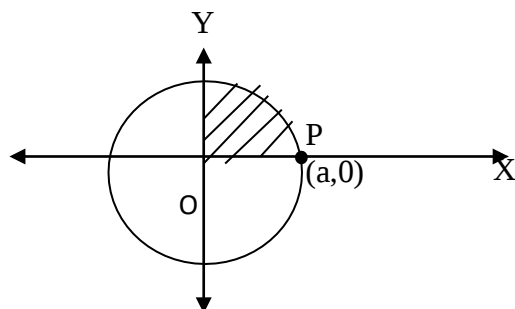
Solution:- We have, $xy = a^2 \Rightarrow x = \frac{a^2}{y}$

$\therefore$ The required area is defined by

$$A = \int_2^3 x dy = a^2 \int_2^3 \frac{1}{y} dy = [a^2 \ln y]_2^3 = a^2 (\ln 3 - \ln 2) = a^2 \ln \left(\frac{3}{2} \right)$$

Example:-Find the area of the circle $x^2 + y^2 = a^2$

Solution:-We observe that, $y = \sqrt{a^2 - x^2}$ in the first quadrant.



$\therefore$ The area of the circle in the first quadrant is defined by,

$$A_1 = \int_0^a \sqrt{a^2 - x^2} dx$$

As the circle is symmetrically situated about both X –axis and Y –axis, the area of the circle is defined by,

$$A = 4 \int_0^a \sqrt{a^2 - x^2} dx$$

$$= 4 \left[\frac{x}{2} \sqrt{a^2 - x^2} + \frac{a^2}{2} \sin^{-1} \frac{x}{a} \right]_0^a$$

$$= 4 \frac{a^2}{2} \sin^{-1} 1 = 2a^2 \frac{\pi}{2} = \pi a^2.$$

DIFFERENTIAL EQUATIONS

DEFINITION:-An equation containing an independent variable (x), dependent variable (y) and differential co-efficients of dependent variable with respect to independent variable is called a differential equation.

For distance,

1. $\frac{dy}{dx} = \sin x + \cos x$
2. $\frac{dy}{dx} + 2xy = x^3$
3. $y = x^{\frac{dy}{dx}} \sqrt{1 + \left(\frac{dy}{dx}\right)^2}$

Are examples of differential equations.

ORDER OF A DIFFERENTIAL EQUATION

The order of a differential equation is the order of the highest order derivative appearing in the equation.

Example:-In the equation, $\frac{d^2y}{dx^2} + 3 \frac{dy}{dx} + 2y = e^x$,

The order of highest order derivative is 2. So, it is a differential equation of order 2.

DEGREE OF A DIFFERENTIAL EQUATION

The degree of a differential equation is the integral power of the highest order derivative occurring in the differential equation, after the equation has been expressed in a form free from radicals and fractions.

Example:-Consider the differential equation $\frac{d^3y}{dx^3} - 6 \left(\frac{dy}{dx}\right)^2 - 4y = 0$

In this equation the power of highest order derivative is 1. So, it is a differential equation of degree 1.

Example:-Find the order and degree of the differential equation

$$\left[1 + \left(\frac{dy}{dx}\right)^2 \right]^{3/2} = K \frac{d^2y}{dx^2}$$

Solution:- By squaring both sides, the given differential equation can be written as

$$K^2 \left(\frac{d^2y}{dx^2} \right)^2 - \left[1 + \left(\frac{dy}{dx} \right)^2 \right]^3 = 0$$

The order of highest order derivative is 2. So, its order is 2.
 Also, the power of the highest order derivative is 2. So, its degree is 2.

FORMATION OF A DIFFERENTIAL EQUATION

An ordinary differential equation is formed by eliminating certain arbitrary constants from a relation in the independent variable, dependent variable and constants.

Example:- Form the differential equation of the family of curves $y = a \sin(bx + c)$, a and c being parameters.

Solution:- We have $y = a \sin(bx + c)$ ----- (1)

Differentiating (1) w.r.t. x , we get

$$\frac{dy}{dx} = ab \cos(bx + c) \text{ ----- (2)}$$

Differentiating (2) w.r.t. x , we get

$$\frac{d^2y}{dx^2} = -ab^2 \sin(bx + c) \text{ ----- (3)}$$

Using (1) and (3), we get

$$\frac{d^2y}{dx^2} = -b^2y$$

$$\therefore \frac{d^2y}{dx^2} + b^2y = 0$$

This is the required differential equation.

Example:- Form the differential equation by eliminating the arbitrary constant in $y = A \tan^{-1}x$.

Solution:- We have, $y = A \tan^{-1}x$ ----- (1)

Differentiating (1) w.r.t. x , we get

$$\frac{dy}{dx} = \frac{A}{1+x^2} \text{ ----- (2)}$$

Using (1) and (2), we get

$$\frac{dy}{dx} = \frac{y}{(1+x^2)\tan^{-1}x}$$

$$\therefore (1+x^2)\tan^{-1}x \frac{dy}{dx} = y$$

This is the required differential equation.

SOLUTION OF A DIFFERENTIAL EQUATION

A solution of a differential equation is a relation (like $y = f(x)$ or $f(x, y) = 0$) between the variables which satisfies the given differential equation.

GENERAL SOLUTION

The general solution of a differential equation is that in which the number of arbitrary constants is equal to the order of the differential equation.

PARTICULAR SOLUTION

A particular solution is that which can be obtained from the general solution by giving particular values to the arbitrary constants.

SOLUTION OF FIRST ORDER AND FIRST DEGREE DIFFERENTIAL EQUATIONS

We shall discuss some special methods to obtain the general solution of a first order and first degree differential equation.

1. Separation of variables
2. Linear Differential Equations
3. Exact Differential Equations

SEPARATION OF VARIABLES

If in a first order and first degree differential equation, it is possible to separate all functions of x and dx on one side, and all functions of y and dy on the other side of the equation, then the variables are said to be separable. Thus the general form of such an equation is $f(y)dy = g(x)dx$

Then, Integrating both sides, we get

$$\int f(y)dy = \int g(x)dx + C \quad \text{as its solution.}$$

Example:- Obtain the general solution of the differential equation

$$9y \frac{dy}{dx} + 4x = 0$$

Solution:- We have, $9y \frac{dy}{dx} + 4x = 0$

$$\Rightarrow 9y \frac{dy}{dx} = -4x$$

$$\Rightarrow 9y dy = -4x dx$$

Integrating both sides, we get

$$9 \int y dy = -4 \int x dx$$

$$\Rightarrow \frac{9}{2} \cdot y^2 = \frac{-4}{2} x^2 + K$$

$$\Rightarrow 9y^2 = -4x^2 + C \quad (\text{Where } C=2K)$$

$$\Rightarrow 4x^2 + 9y^2 = C$$

This is the required solution

LINEAR DIFFERENTIAL EQUATIONS

A differential equation is said to be linear, if the dependent variable and its differential coefficients occurring in the equation are of first degree only and are not multiplied together.

The general form of a linear differential equation of the first order is

$$\frac{dy}{dx} + Py = Q, \text{----- (1)}$$

Where P and Q are functions of x .

To solve linear differential equation of the form (1),

at first find the Integrating factor = $e^{\int P dx}$ ----- (2)

It is important to remember that

$$I.F = e^{\int P \cdot dx}$$

Then, the general solution of the differential equation (1) is

$$y \cdot (I.F) = \int Q \cdot (I.F) dx + C \text{----- (3)}$$

Example:-Solve $\frac{dy}{dx} + y \sec x = \tan x$

Solution:-The given differential equation is

$$\frac{dy}{dx} + (\sec x)y = \tan x \text{----- (1)}$$

This is a linear differential equation of the form

$$\frac{dy}{dx} + Py = Q, \text{ where } P = \sec x \text{ and } Q = \tan x$$

$$\therefore I.F = e^{\int P \cdot dx} = e^{\int \sec x dx} = e^{\ln(\sec x + \tan x)}$$

$$\text{So, } I.F = \sec x + \tan x$$

$\therefore$ The general solution of the equation (1) is

$$y \cdot (I.F) = \int Q(I.F) dx + C$$

$$\Rightarrow y(\sec x + \tan x) = \int \tan x (\sec x + \tan x) dx + C$$

$$\Rightarrow y(\sec x + \tan x) = \int (\tan x \sec x + \tan^2 x) dx + C$$

$$\Rightarrow y(\sec x + \tan x) = \int (\tan x \sec x + \sec^2 x - 1) dx + C$$

$$\Rightarrow y(\sec x + \tan x) = \sec x + \tan x - x + C$$

This is the required solution.

Example:-Solve: $(1 + x^2) \frac{dy}{dx} + 2xy - 4x^2 = 0$

Solution:-The given differential equation can be written as

$$(1+x^2)\frac{dy}{dx} + 2xy = 4x^2$$

$$\Rightarrow \frac{dy}{dx} + \frac{2x}{1+x^2} \cdot y = \frac{4x^2}{1+x^2} \quad \text{-----(1)}$$

This is a linear equation of the form $\frac{dy}{dx} + Py = Q$,

Where $P = \frac{2x}{1+x^2}$ and $Q = \frac{4x^2}{1+x^2}$

We have, I.F = $e^{\int P \cdot dx} = e^{\int 2x/(1+x^2) dx} = e^{\ln(1+x^2)} = 1 + x^2$ ----- (2)

∴ The general solution of the given differential equation (1) is

$$y \cdot (I.F) = \int Q \cdot (I.F) dx + C$$

$$\Rightarrow y(1+x^2) = \int \frac{4x^2}{1+x^2} \cdot (1+x^2) dx + C$$

$$\Rightarrow y(1+x^2) = 4 \int x^2 dx + C$$

$$\Rightarrow y(1+x^2) = \frac{4}{3}x^3 + C$$

This is the required solution

EXACT DIFFERENTIAL EQUATIONS

DEFINITION:- A differential equation of the form

$$M(x,y)dx + N(x,y)dy = 0 \text{ is said to be exact if } \frac{\partial M}{\partial y} = \frac{\partial N}{\partial x}$$

METHOD OF SOLUTION:-

The general solution of an exact differential equation $Mdx + Ndy = 0$ is

$$\int Mdx + \int (\text{terms of } N \text{ not containing } x)dy = C,$$

(y=constant)

Provided $\frac{\partial M}{\partial y} = \frac{\partial N}{\partial x}$

Example:- Solve; $(x^2 - 4xy - 2y^2)dx + (y^2 - 4xy - 2x^2)dy = 0$.

Solution:- The given differential equation is of the form $Mdx + Ndy = 0$.

Where, $M = x^2 - 4xy - 2y^2$ and $N = y^2 - 4xy - 2x^2$

We have $\frac{\partial M}{\partial y} = -4x - 4y = \frac{\partial N}{\partial x}$

Since $\frac{\partial M}{\partial y} = \frac{\partial N}{\partial x}$, so the given differential equation is exact.

∴ The general solution of the given exact differential equation is

$$\int Mdx + \int (\text{terms of } N \text{ free from } x)dy = C$$

(y=constant)

$$\Rightarrow \int (x^2 - 4xy - 2y^2)dx + \int y^2 dy = C$$

$$\Rightarrow \frac{x^3}{3} - 2x^2y - 2xy^2 + \frac{y^3}{3} = C$$

$$\Rightarrow x^3 - 6x^2y - 6xy^2 + y^3 = C.$$

This is the required solution.

Example:- Solve; $(x^2 - ay)dx = (ax - y^2)dy$

Solution:- The given differential equation can be written as

$$(x^2 - ay)dx + (y^2 - ax)dy = 0 \text{----- (1)}$$

Which is of the form $Mdx + Ndy = 0$,

Where, $M = x^2 - ay$ and $N = y^2 - ax$.

We have $\frac{\partial M}{\partial y} = -a$ and $\frac{\partial N}{\partial x} = -a$

Since $\frac{\partial M}{\partial y} = \frac{\partial N}{\partial x}$, the given equation (1) is exact.

$\therefore$ The solution of (1) is $\int (x^2 - ay)dx + \int y^2dy = C$
(y=constant)

$$\Rightarrow \frac{x^3}{3} - axy + \frac{y^3}{3} = C$$

$$\Rightarrow x^3 - 3axy + y^3 = C,$$

Which is the required solution.

Example:- Solve; $ye^{xy}dx + (xe^{xy} + 2y)dy = 0$.

Solution:- The given differential equation is $ye^{xy}dx + (xe^{xy} + 2y)dy = 0$,

Which is of the form $Mdx + Ndy = 0$.

Where, $M = ye^{xy}$ and $N = xe^{xy} + 2y$

We have $\frac{\partial M}{\partial y} = e^{xy} + xye^{xy} = \frac{\partial N}{\partial x}$

So the given equation is exact and its solution is

$$\int ye^{xy}dx + \int 2ydy = C.$$

(y=constant)

$$\Rightarrow e^{xy} + y^2 = C$$

Example:- Solve; $(3x^2 + 6xy^2)dx + (6x^2y + 4y^3)dy = 0$

Solution:- The given equation is of the form $Mdx + Ndy = 0$,

Where, $M = 3x^2 + 6xy^2$ and $N = 6x^2y + 4y^3$

We have $\frac{\partial M}{\partial y} = 12xy = \frac{\partial N}{\partial x}$.

So the given equation is exact and its solution is

$$\int (3x^2 + 6xy^2)dx + \int (4y^3)dy = C$$

(y=constant)

$$\Rightarrow \frac{3x^3}{3} + \frac{6}{2}x^2y^2 + \frac{4}{4}y^4 = C$$

$$\Rightarrow x^3 + 3x^2y^2 + y^4 = C$$

This is the required solution.

Co-Ordinate System

In **geometry**, a **coordinate system** is a system which uses one or more **numbers**, or **coordinates**, to uniquely determine the position of a **point**. The order of the coordinates is significant and they are sometimes identified by their position in an ordered **tuple** and sometimes by a letter, as in "the x coordinate".

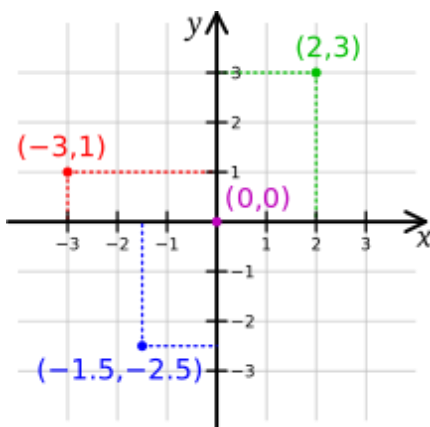
Number Line

The simplest example of a coordinate system is the identification of points on a line with real numbers using the *number line*. In this system, an arbitrary point O (*theorigin*) is chosen on a given line. The coordinate of a point P is defined as the signed distance from O to P , where the signed distance is the distance taken as positive or negative depending on which side of the line P lies. Each point is given a unique coordinate and each real number is the coordinate of a unique point.^[4]



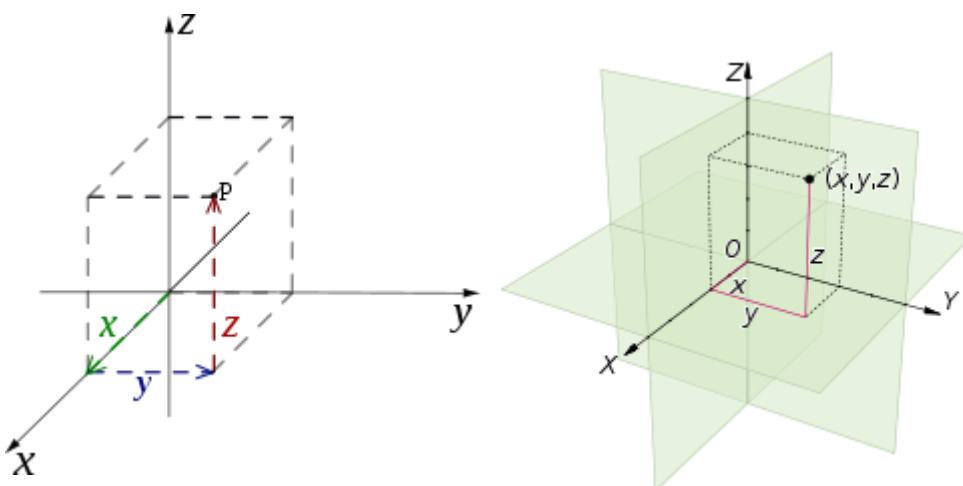
Cartesian Co-ordinate System

In the **plane**, two **perpendicular** lines are chosen and the coordinates of a point are taken to be the signed distances to the lines.



Three Dimension

In three dimensions, three perpendicular planes are chosen and the three coordinates of a point are the signed distances to each of the planes.



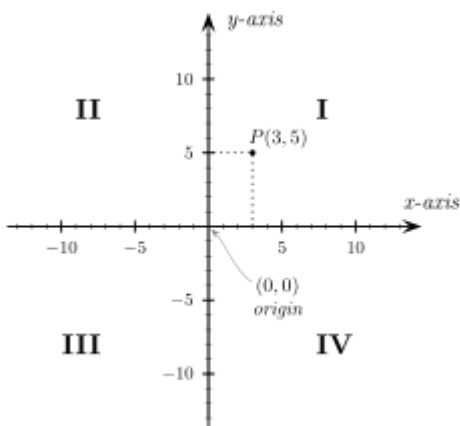
Choosing a Cartesian coordinate system for a three-dimensional space means choosing an ordered triplet of lines (axes) that are pair-wise perpendicular, have a single unit of length for all three axes and have an orientation for each axis. As in the two-dimensional case, each axis becomes a number line. The coordinates of a point P are obtained by drawing a line through P perpendicular to each coordinate axis, and reading the points where these lines meet the axes as three numbers of these number lines.

Alternatively, the coordinates of a point P can also be taken as the (signed) distances from P to the three planes defined by the three axes. If the axes are named x , y , and z , then the x -coordinate is the distance from the plane defined by the y and z axes. The distance is to be taken with the $+$ or $-$ sign, depending on which of the two [half-spaces](#) separated by that plane contains P . The y and z coordinates can be obtained in the same way from the x - z and x - y planes respectively.

The Cartesian coordinates of a point are usually written in parentheses and separated by commas, as in $(10, 5)$ or $(3, 5, 7)$. The origin is often labelled with the capital letter O . In analytic geometry, unknown or generic coordinates are often denoted by the letters x and y on the plane, and x , y , and z in three-dimensional space.

The axes of a two-dimensional Cartesian system divide the plane into four infinite regions, called **quadrants**, each bounded by two half-axes.

Similarly, a three-dimensional Cartesian system defines a division of space into eight regions or **octants**, according to the signs of the coordinates of the points. The convention used for naming a specific octant is to list its signs, e.g. $(+++)$ or $(-+-)$.



Distance between two points

The [distance](#) between two points of the plane with Cartesian coordinates (x_1, y_1) and (x_2, y_2) is

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}.$$

This is the Cartesian version of [Pythagoras' theorem](#). In three-dimensional space, the distance between points (x_1, y_1, z_1) and (x_2, y_2, z_2) is

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2},$$

which can be obtained by two consecutive applications of Pythagoras' theorem.

Example :

Prive that the point A(-1,6,6),B(-4,9,6),C(0,7,10) form the vertices of a right angled tringled.

Solution :

By distance formula

$$AB^2 = (-4 + 1)^2 + (9 - 6)^2 + (6 - 6)^2 = 9 + 9 = 18$$

$$BC^2 = (0 + 4)^2 + (7 - 9)^2 + (10 - 6)^2 = 16 + 4 + 16 = 36$$

$$AC^2 = (0 + 1)^2 + (7 - 6)^2 + (10 - 6)^2 = 1 + 1 + 16 = 18$$

$$\text{Which gives } AB^2 + AC^2 = 18 + 18 = 36$$

Hence ABC is a right angled isosceles triangle

Derivation Of Distance Formula

Fig

The distance between the point $P(x_1, y_1, z_1)$ and $Q(x_2, y_2, z_2)$ is given by

$$PQ = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2 + (z_1 - z_2)^2}$$

Proof:

Let $P'Q'$ be the projection of PQ on the XY plane. PP' and QQ' are parallel. So PP' and QQ' are co-planar. And $PP'Q'Q$ is a plane quadrilateral.

Let R be a point on $Q'Q$ so that $PR \parallel P'Q'$.

Since $P'Q'$ lies on the XY plane and PP' is perpendicular to this plane, it follows from the definition of perpendicular geometry to a plane that PP' is perpendicular to $P'Q'$. Similarly QQ' is perpendicular to $P'Q'$. PR being parallel to $P'Q'$. It follows from plane geometry that $PP'RQ$ is a rectangle. So $PR = P'Q'$ and

$\angle PRQ$ is a right angle.

P' and Q' being the projection of point $P(x_1, y_1, z_1)$ and $Q(x_2, y_2, z_2)$ on the XY plane, they are given by $P'(x_1, y_1, 0)$ and $Q(x_2, y_2, 0)$. Therefore by the distance formula in the geometry of R^2 .

$$P'Q' = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$

In the rectangle $PP'Q'R$

$$P'P = Q'R$$

$$\text{Therefore } QR = |z_2 - z_1|$$

In the right angled triangle PRQ , $PQ^2 = PR^2 + RQ^2$

$$= (x_1 - x_2)^2 + (y_1 - y_2)^2 + (z_1 - z_2)^2$$

$$PQ = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2 + (z_1 - z_2)^2}$$

Derive the division formula

Fig

If $R(x, y, z)$ divides the segment joining $P(x_1, y_1, z_1)$ and $Q(x_2, y_2, z_2)$ internally in ratio $m : n$ ie

$$\frac{PR}{QR} = \frac{m}{n}, \text{ then } x = \frac{mx_2 + nx_1}{m+n}, y = \frac{my_2 + ny_1}{m+n} \text{ and } z = \frac{mz_2 + nz_1}{m+n}$$

Proof :

Let P' , Q' and R' be the feet of the perpendicular from P , Q , R on the xy plane. Being perpendicular on the same plane $\overrightarrow{PP'}, \overrightarrow{QQ'}, \overrightarrow{RR'}$ are parallel lines. Since these parallel lines have a common transversal $\overrightarrow{PQ}$ they are co-planar. Let M and N be points on $\overrightarrow{RR'}$ and $\overrightarrow{QQ'}$ such that $\overrightarrow{PM}$

perpendicular $\vec{RR'}$ and $\vec{RN}$ perpendicular $\vec{QQ'}$. Since P', R' and Q' are common to the xy-plane and plane of $\vec{PP'}$ $\vec{QQ'}$ $\vec{RR'}$ they must collinear because two plane intersect along a line.

It follows from the definition of the perpendicular to a plane that $\angle PP'R', \angle RR'Q'$ and $\angle QQ'R'$ are all right angles. It now follows from plane geometry that $PP'R'M$ and $RR'Q'N$ are rectangles. Also triangles RPM and QRN are similar

$$\text{Hence } \frac{m}{n} = \frac{PR}{RQ} = \frac{PM}{RN} = \frac{P'R'}{R'Q'}$$

($\therefore PM = P'R'$ and $RN = R'Q'$ in the corresponding rectangle)

Thus the point R' divides the segment $P'Q'$ internally in the ration $m : n$.

P', R' and Q' being projection of $P(x_1, y_1, z_1)$, $R(x, y, z)$ and $Q(x_2, y_2, z_2)$ on the xy plane have co-ordinate respectively $(x_1, y_1, 0)$, $(x, y, 0)$, $(x_2, y_2, 0)$.

If we restrict our consideration to the xy plane only we can regard the point P', R', Q' as having coordinate (x_1, y_1) , (x, y) , (x_2, y_2) .

Thus on the xy-plane the point $R'(x, y)$ divides the segment joining $P(x_1, y_1)$ and $Q(x_2, y_2)$ internally in the ratio given by $x = \frac{mx_2 + nx_1}{m+n}$, $y = \frac{my_2 + ny_1}{m+n}$

Similarly considering projection of P, Q, R on on another co-ordinate plane say YZ plane we can prove $y = \frac{my_2 + ny_1}{m+n}$ and $z = \frac{mz_2 + nz_1}{m+n}$

Thus we have $x = \frac{mx_2 + nx_1}{m+n}$, $y = \frac{my_2 + ny_1}{m+n}$ and $z = \frac{mz_2 + nz_1}{m+n}$

External Division Formula

If $R(x, y, z)$ divides the segment PQ joining $P(x_1, y_1, z_1)$ and $Q(x_2, y_2, z_2)$ externally in ratio $m : n$ ie $\frac{PR}{QR} = \frac{m}{n}$ then $x = \frac{mx_2 - nx_1}{m-n}$, $y = \frac{my_2 - ny_1}{m-n}$ and $z = \frac{mz_2 - nz_1}{m-n}$

Example :

Find the ratio in which the line segment joining points $(4, 3, 2)$ and $(1, 2, -3)$ is divided by the co-ordinate planes.

Solution :

Let the given points be denoted by $A(4, 3, 2)$ and $B(1, 2, -3)$. If Q is the point where the line through A and B is met by xy-plane, then the co-ordinate of Q are $(\frac{k+4}{k+1}, \frac{2k+3}{k+1}, \frac{-3k+2}{k+1})$ since Q

divides AB in a ratio $k:1$ for some real value k . But being a point on the xy -plane, its z co-ordinate is zero.

$$\text{Hence } \frac{-3k+2}{k+1} = 0 \text{ or } k = \frac{2}{3}$$

Similarly AB meets the xy -plane has its y -co-ordinate zero. Hence equating the y -co-ordinate to zero we get

$$\frac{2k+3}{k+1} = 0 \text{ or } k = -\frac{3}{2} \text{ ie the } xz \text{ plane divides in a ratio } 3:2. \text{ Equating } x \text{ co-ordinate to zero we}$$

$$\text{get } \frac{k+4}{k+1}$$

$$k = -4.$$

Ie yz -plane divides AB externally in a ratio $4:1$.

Direction Cosine and Direction Ratio

Fig

Let L be a line in space. Consider a ray R parallel to L with vortex at origin. (R can be taken as either $\vec{OP}$ or $\vec{OP'}$). let α, β, γ be the inclination between the ray R and $\vec{OX}, \vec{OY}, \vec{OZ}$

respectively. Then we define the direction cosine of L as $\cos \alpha, \cos \beta, \cos \gamma$.

Usually direction cosine of a line are denoted as $\langle l, m, n \rangle$. for the above line $l = \cos \alpha, m = \cos \beta, n = \cos \gamma$.

In the definition of the direction cosine of L the ray can be either $\vec{OP}$ or $\vec{OP'}$. Therefore if $\cos \alpha, \cos \beta, \cos \gamma$ are the direction cosine of L then $\cos(\pi - \alpha), \cos(\pi - \beta), \cos(\pi - \gamma)$ can also be considered as direction cosine of L . The two set of direction cosine corresponds to the two opposite direction of a line L .

The direction cosine of the ray $\vec{OP}$ are $\cos \alpha, \cos \beta, \cos \gamma$ and of the ray $\vec{OP'}$ are $\cos(\pi - \alpha), \cos(\pi - \beta), \cos(\pi - \gamma)$.

Property Of Direction Cosine

A. Let O be the origin and direction cosine of $\vec{OP}$ be l, m, n . If $OP = r$ and P has a co-ordinate (x, y, z) then

$$x = lr, y = mr, z = nr.$$

B. If l, m, n are direction cosines of a line then

$$l^2 + m^2 + n^2 = 1$$

Direction Ratio

Let l, m, n be the direction cosine of the line such that none of the direction cosine is zero.

If a, b, c are non zero real number such that $\frac{a}{l} = \frac{b}{m} = \frac{c}{n}$ then a, b, c are the direction ratio of the line

Exceptional cases:

1. If one of the direction cosine of a line L , say $l = 0$ and $m \neq 0, n \neq 0$ then direction ratio of L are given by $(0, b, c)$ where $\frac{b}{m} = \frac{c}{n}$ and b and c are nonzero real number.
2. If two direction cosine are zero $l = m = 0$ and $n \neq 0$ then obviously $n = \pm 1$ and the direction ratio are $(0, 0, c)$, $c \in \mathbb{R}, c \neq 0$.

Finding Direction Cosine from Direction Ratio

If a, b, c are direction ratio of a line then its direction cosine are given by

$$l = \frac{a}{\pm\sqrt{a^2+b^2+c^2}}, m = \frac{b}{\pm\sqrt{a^2+b^2+c^2}}, n = \frac{c}{\pm\sqrt{a^2+b^2+c^2}}$$

Direction Ratio of the line segment joining two points : $\frac{(x_2 - x_1)}{\cos \alpha} = \frac{(y_2 - y_1)}{\cos \beta} = \frac{(z_2 - z_1)}{\cos \gamma}$

Angle between two lines with given Direction ratio

If L_1 and L_2 are not parallel lines having direction cosine $\langle l_1, m_1, n_1 \rangle$ and $\langle l_2, m_2, n_2 \rangle$ and θ is the measure of angle between them then $\cos \theta = l_1 l_2 + m_1 m_2 + n_1 n_2$

Proof :

Consider the ray $\vec{OP}$ and $\vec{OQ}$ such that $\vec{OP} \parallel L_1$ and $\vec{OQ} \parallel L_2$. $\vec{OP}$ and $\vec{OQ}$ are taken in such a way that $\angle POQ = \theta$ and direction cosine of $\vec{OP}$ and $\vec{OQ}$ are respectively $\langle l_1, m_1, n_1 \rangle$ and $\langle l_2, m_2, n_2 \rangle$. Let P and Q have a co-ordinate respectively (x_1, y_1, z_1) and (x_2, y_2, z_2)

$$\begin{aligned} \text{In } \Delta OPQ \cos \theta &= \frac{OP^2 + OQ^2 - PQ^2}{2 \cdot OP \cdot OQ} \\ &= \frac{(x_1^2 + y_1^2 + z_1^2) + (x_2^2 + y_2^2 + z_2^2) - \{(x_1 - x_2)^2 + (y_1 - y_2)^2 + (z_1 - z_2)^2\}}{2 \cdot OP \cdot OQ} \\ &= \frac{x_1 x_2 + y_1 y_2 + z_1 z_2}{OP \cdot OQ} = \frac{x_1}{OP} \cdot \frac{x_2}{OQ} + \frac{y_1}{OP} \cdot \frac{y_2}{OQ} + \frac{z_1}{OP} \cdot \frac{z_2}{OQ} = l_1 l_2 + m_1 m_2 + n_1 n_2 \end{aligned}$$

Note that L_1 and L_2 is perpendicular then $\cos \theta = 0$.

1. Thus the line with direction cosine $\langle l_1, m_1, n_1 \rangle$ and $\langle l_2, m_2, n_2 \rangle$ are perpendicular only if $l_1 l_2 + m_1 m_2 + n_1 n_2 = 0$.
2. If $\langle a_1, b_1, c_1 \rangle$ and $\langle a_2, b_2, c_2 \rangle$ are direction ratio of L_1 and L_2 and θ measures the angle between them then

$$\cos \theta = \frac{a_1 a_2 + b_1 b_2 + c_1 c_2}{\pm \sqrt{a_1^2 + b_1^2 + c_1^2} \sqrt{a_2^2 + b_2^2 + c_2^2}}$$

Lines with direction ratio $\langle a_1, b_1, c_1 \rangle$ and $\langle a_2, b_2, c_2 \rangle$ are perpendicular if and only if $a_1 a_2 + b_1 b_2 + c_1 c_2 = 0$.

3. Since parallel lines have same direction cosine it follows from the definition of direction ratio that lines with direction ratio $\langle a_1, b_1, c_1 \rangle$ and $\langle a_2, b_2, c_2 \rangle$ are parallel if and only if

$$\frac{a_1}{a_2} = \frac{b_1}{b_2} = \frac{c_1}{c_2}$$

Example :

Find the direction cosine of the line which is perpendicular to the lines whose direction ratios are $\langle 1, -2, 3 \rangle$ and $\langle 2, 2, 1 \rangle$

Solution :

Let l, m, n be the direction cosine of the line which is perpendicular to the given lines. Then we have

$$l \cdot 1 + m \cdot (-2) + n \cdot 3 = 0 \quad \text{and} \quad l \cdot 2 + m \cdot 2 + n \cdot 1 = 0$$

By cross multiplication we have

$$\frac{l}{-2-6} = \frac{m}{\underline{6-1}} = \frac{n}{\underline{2+4}}$$

$$\text{Or, } \frac{l}{-8} = \frac{m}{5} = \frac{n}{6} = k \text{ then } l = -8k; m = 5k; n = 6k$$

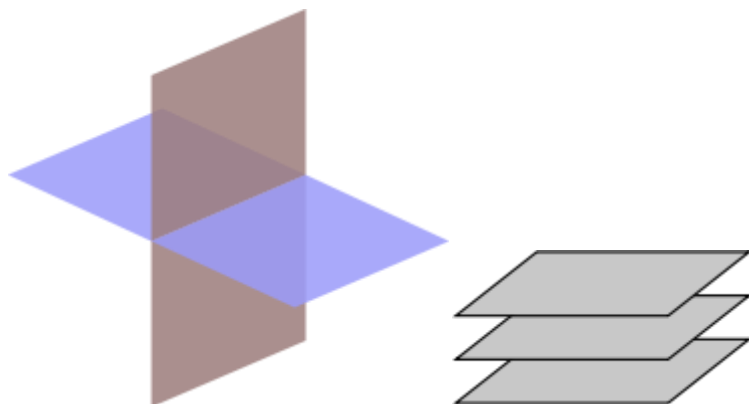
$$l^2 + m^2 + n^2 = 1 \Rightarrow (64 + 25 + 36)k^2 = 1$$

$$\text{Or } k^2 = \frac{1}{125} \Rightarrow k = \frac{1}{5\sqrt{5}}$$

$$\therefore l = \frac{8}{5\sqrt{5}}; m = \frac{1}{\sqrt{5}}; n = \frac{\overline{6}}{5\sqrt{5}}$$

Plane

In [mathematics](#), a **plane** is a flat, two-dimensional [surface](#). A plane is the two-dimensional analogue of a [point](#) (zero-dimensions), a [line](#) (one-dimension) and a solid (three-dimensions). Planes can arise as subspaces of some higher-dimensional space, as with the walls of a room, or they may enjoy an independent existence in their own right,



Properties

The following statements hold in three-dimensional Euclidean space but not in higher dimensions, though they have higher-dimensional analogues:

- Two planes are either parallel or they intersect in a [line](#).
- A line is either parallel to a plane, intersects it at a single point, or is contained in the plane.
- Two lines [perpendicular](#) to the same plane must be parallel to each other.
- Two planes perpendicular to the same line must be parallel to each other.

Point-normal form and general form of the equation of a plane

In a manner analogous to the way lines in a two-dimensional space are described using a point-slope form for their equations, planes in a three dimensional space have a natural description using a point in the plane and a vector (the [normal vector](#)) to indicate its "inclination".

Specifically, let $\mathbf{r}_0$ be the position vector of some point $P_0 = (x_0, y_0, z_0)$, and let $\mathbf{n} = (a, b, c)$ be a nonzero vector. The plane determined by this point and vector consists of those points P , with position vector $\mathbf{r}$, such that the vector drawn from P_0 to P is perpendicular to $\mathbf{n}$. Recalling that two vectors are perpendicular if and only if their dot product is zero, it follows that the desired plane can be described as the set of all points $\mathbf{r}$ such that

$$\mathbf{n} \cdot (\mathbf{r} - \mathbf{r}_0) = 0.$$

(The dot here means a [dot product](#), not scalar multiplication.) Expanded this becomes

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0,$$

which is the *point-normal* form of the equation of a plane.^[3] This is just a **linear equation**:

$$ax + by + cz + d = 0, \text{ where } d = -(ax_0 + by_0 + cz_0).$$

Conversely, it is easily shown that if a, b, c and d are constants and a, b , and c are not all zero, then the graph of the equation

$$ax + by + cz + d = 0,$$

is a plane having the vector $\mathbf{n} = (a, b, c)$ as a normal.^[4] This familiar equation for a plane is called the *general form* of the equation of the plane.^[5]

Example :

Find the equation of the plane through the point (1,3,4), (2,1,-1) and (1,-4,3).

Ans :

Any plane passing through (1,3,4) is given by

$$A(x-1) + B(y-3) + C(z-4) = 0 \dots(1)$$

Where A,B,C are direction ratio of the normal to the plane.

Since the passes through(2,1,-1) and (1,-4,3) we have

$$A(2-1) + B(1-3) + C(-1-4) = 0$$

$$\text{Or } A - 2B - 5C = 0 \dots(1)$$

$$A(1-1) + B(-4-3) + C(3-4) = 0$$

$$\text{Or } A \cdot 0 + B(-7) + C(-1) = 0$$

$$\text{Or } -7B - C = 0 \dots(2)$$

By Type equation here.cross multiplication we get

$$\frac{A}{(-2)(-1) - (-5)(-7)} = \frac{B}{(-5)0 - (1)(-1)} = \frac{C}{1(-7) - 0(-2)}$$

$$\text{Or, } \frac{A}{-33} = \frac{B}{1} = \frac{C}{-7}$$

Hence the direction ratio of the normal to the plane are 33,-1,7 and putting these values in (1), the equation of the required plane is

$$33(x-1) - 1(y-3) + 7(z-4) = 0$$

$$\text{Or } 33x - y + 7z - 58 = 0$$

Equation Of plane in normal form

Fig

Let p be the length of the perpendicular ON from the origin on the plane and let $\langle l, m, n \rangle$ be its direction cosines. Then the co-ordinate of the foot of the perpendicular N are (lp, mp, np) .

If $P(x, y, z)$ be any point on the plane then the direction ratio of NP are $(x-lp, y-mp, z-np)$. Since ON is perpendicular to the plane it is also perpendicular to NP

Hence

$$L(x - lp) + m(y - mp) + n(z - np) = 0$$

$$\text{Or, } lx + my + nz = (l^2 + m^2 + n^2)p$$

$$\text{Or } lx + my + nz = p$$

Example :

Obtain the normal form of equation of the plane $3x + 2y + 6z + 1 = 0$ and find the direction cosine and length of the perpendicular from the origin to this plane.

Solution :

The direction ratios of the normal to the plane are $\langle 3, 2, 6 \rangle$ and hence the direction cosines are

$$\left\langle \frac{3}{\pm\sqrt{9+4+36}}, \frac{2}{\pm\sqrt{9+4+36}}, \frac{6}{\pm\sqrt{9+4+36}} \right\rangle$$

Length of the perpendicular from origin is

$$P = \frac{-D}{\pm\sqrt{A^2+B^2+C^2}} = \frac{-1}{\pm\sqrt{9+4+36}} = \frac{1}{7}$$

($\therefore D$ is positive we choose negative before the radical sign to make $p > 0$)

The equation of plane in normal form is

$$\frac{A}{-\sqrt{A^2+B^2+C^2}} x + \frac{B}{-\sqrt{A^2+B^2+C^2}} y + \frac{C}{-\sqrt{A^2+B^2+C^2}} z + \frac{D}{-\sqrt{A^2+B^2+C^2}} = 0$$

$$\text{Or } \frac{3}{-7}x + \frac{2}{-7}y + \frac{6}{-7}z + \frac{1}{-7} = 0$$

Distance Of a point from a plane

Fig

Let $P(x_1, y_1, z_1)$ be a given point and $Ax+By+Cz+D = 0$ be the equation of a given plane. Draw QN normal to the plane at Q and PM perpendicular to QN . Join PQ . If R be the foot of the perpendicular drawn from the point P to the given plane, then

$D = PR = QM =$ projection of PQ on $QN \rightarrow$. $QN \rightarrow$ being normal to the given plane $Ax+By+Cz+D = 0$ the direction ratio of $QN \rightarrow$ are $\langle A, B, C \rangle$ and the direction cosines are

$$\left(\frac{A}{\pm\sqrt{A^2+B^2+C^2}}, \frac{B}{\pm\sqrt{A^2+B^2+C^2}}, \frac{C}{\pm\sqrt{A^2+B^2+C^2}} \right)$$

$\therefore d =$ projection of line segment PQ on $QN \rightarrow$. $QN \rightarrow$

$$= \frac{A}{\pm\sqrt{A^2+B^2+C^2}} (x_0 - \alpha) + \frac{B}{\pm\sqrt{A^2+B^2+C^2}} (y_0 - \beta) + \frac{C}{\pm\sqrt{A^2+B^2+C^2}} (z_0 - \gamma)$$

$$= \frac{A(x_0 - \alpha) + B(y_0 - \beta) + C(z_0 - \gamma)}{\pm\sqrt{A^2+B^2+C^2}}$$

$$= \frac{Ax_0 + By_0 + Cz_0 - (A\alpha + B\beta + C\gamma)}{\pm\sqrt{A^2+B^2+C^2}}$$

Now (α, β, γ) lies on the given plane $(A\alpha + B\beta + C\gamma + D = 0)$ hence $(A\alpha + B\beta + C\gamma = -D)$

Thus

$$d = \frac{Ax_0 + By_0 + Cz_0 + D}{\pm\sqrt{A^2+B^2+C^2}}$$

The sign of the denominator chosen accordingly so as to make the whole quantity positive. In particular the distance of the plane from the origin is given by

$$\frac{D}{\sqrt{A^2+B^2+C^2}}$$

$$\pm\sqrt{A^2+B^2+C^2}$$

Example

Find the distance d from the point $P(7,5,1)$ to the plane $9x+3y-6z-2=0$

Solution :

Let R be any point of the plane. The scalar projection of vector RP on a vector perpendicular to the plane gives the required distance. The scalar projection is obtained by taking the dot product of RP and a unit vector normal to the plane. The point $(1,0,0)$ is in the plane and using this point for R , we have $RP = 6i+5j+k$

$N = \pm \frac{2i+3j-6k}{7}$ is a unit vector normal to the plane. Hence

$N \cdot RP = \pm \frac{12+15-6}{7} = \pm \frac{21}{7}$ we choose the ambiguous sign $+$ in order to have a positive result.

Thus we get $d = 3$.

Dihedral angle(Angle Between two planes)

Given two intersecting planes described by

$$\Pi_1 : a_1x + b_1y + c_1z + d_1 = 0 \quad \text{and}$$

$$\Pi_2 : a_2x + b_2y + c_2z + d_2 = 0,$$

the **dihedral angle** between them is defined to be the angle α between their normal directions:

$$\cos \alpha = \frac{\hat{n}_1 \cdot \hat{n}_2}{|\hat{n}_1||\hat{n}_2|} = \frac{a_1a_2 + b_1b_2 + c_1c_2}{\sqrt{a_1^2 + b_1^2 + c_1^2} \sqrt{a_2^2 + b_2^2 + c_2^2}}.$$

Example : Find the angle θ between the plane $4x-y+8z+7=0$ and $x+2y-2z+5=0$

Solution :

The angle between two plane is equal to the angle between their normals. The vectors

$$N_1 = \frac{4i-j+8k}{9} \quad N_2 = \frac{i+2j-2k}{3}$$

Are unit vectors normal to the given planes. The dot product yield

$$\cos \theta = N_1 \cdot N_2 = -\frac{14}{27} \quad \text{or} \quad \theta = 121^\circ$$

Equation Of plane passing through three given point

Let (x_1, y_1, z_1) , (x_2, y_2, z_2) and (x_3, y_3, z_3) be three given points and the required plane be $Ax+By+Cz+D=0$ (1)



Since it passes through (x_1, y_1, z_1) we have

$$Ax_1 + By_1 + Cz_1 = 0 \dots\dots\dots(2)$$

Subtracting eq (2) from (1) we have

$$A(x - x_1) + B(y - y_1) + C(z - z_1) = 0 \dots\dots\dots(3)$$

Since this plane also passes through (x_2, y_2, z_2) and (x_3, y_3, z_3) we have

$$A(x_2 - x_1) + B(y_2 - y_1) + C(z_2 - z_1) = 0$$

And

$$A(x_3 - x_1) + B(y_3 - y_1) + C(z_3 - z_1) = 0 \dots\dots\dots(5)$$

Eliminating A,B, C from eq (3),(4) and (5) we get

$$\begin{vmatrix} x - x_1 & y - y_1 & z - z_1 \\ x_2 - x_1 & y_2 - y_1 & z_2 - z_1 \\ x_3 - x_1 & y_3 - y_1 & z_3 - z_1 \end{vmatrix}$$

Which is the equation of the plane

Corollary 1:

If the plane makes the intercepts a,b,c on the co-ordinate axes $\rightarrow OX \rightarrow, \rightarrow OY \rightarrow, \rightarrow OZ \rightarrow$ respectively then the plane passes through the point (a,0,0) , (0,b,0) and (0,0,c). Hence the equation (6) gives

$$\begin{vmatrix} x - a & y - 0 & z - 0 \\ 0 - a & b - 0 & 0 - 0 \\ 0 - a & 0 - 0 & c - 0 \end{vmatrix} = \begin{vmatrix} x - a & y & z \\ -a & b & 0 \\ -a & 0 & c \end{vmatrix} = bc(x-a) + yac + zab = 0$$

Dividing both side by abc we get $\frac{(x-a)}{a} + \frac{y}{b} + \frac{z}{c} = 0$

$$\frac{x}{a} + \frac{y}{b} + \frac{z}{c} = 1$$

Example :

Find the equation of the plane determined by the point $P_1(2,3,7), P_2(2,3,7), P_3(2,3,7)$

Solution :

A vector which is perpendicular to two sides of tringle $P_1P_2P_3$ is normal to the plane of the tringle. To find the vector we write

$$P_1P_2 = 3i + 2j - 5k \quad P_1P_3 = i + j - k \quad N = Ai + Bj + Ck$$

The coeff A,B,C are to be found so that N is perpendicular to each of the vector Thus

$$N \cdot P_1P_2 = 3A+2B-5C = 0$$

$$N \cdot P_1P_3 = A+B-C = 0$$

These equation gives $A = 3C$ and $B = -2C$. Choosing $C = 1$ we have $N = 3i-2j+k$. Hence the plane $3x-2y+z+D = 0$ is normal to N and passing through the points if $D = -7$

Hence the equation is $3x-2y+z-7 = 0$.

Alternate :

$$\begin{vmatrix} x-x_1 & y-y_1 & z-z_1 \\ x_2-x_1 & y_2-y_1 & z_2-z_1 \\ x_3-x_1 & y_3-y_1 & z_3-z_1 \end{vmatrix} = \begin{vmatrix} x-2 & y-3 & z-7 \\ 5-2 & 5-3 & 2-7 \\ 3-2 & 4-3 & 6-7 \end{vmatrix} = \begin{vmatrix} x-2 & y-3 & z-7 \\ 3 & 2 & -5 \\ 1 & 1 & -1 \end{vmatrix} = 0$$

$$= (x-2)(-2+5) - (y-3)(-3+5) + (z-7)(3-2) = 0$$

$$= 3x-6-2y+6+z-7 = 0$$

$$\text{Or } 3x-2y+z-7 = 0$$

Exercise

1. Write the equation of the plane perpendicular to $N = 2i-3j+5k$ and passing through the point $(2,1,3)$

Ans $2x-$

$$3y+5z-6 = 0$$

2. Parallel to the plane $3x-2y-4z = 5$ and passing through $(2,1,-3)$

Ans $3x-2y-4z-$

$$16 = 0$$

3. Passing through the $(3,-2,-1)(-2,4,1)(5,2,3)$

Ans $2x+3y-4z-4 = 0$

4. Find the perpendicular distance from $2x-y+2z+3 = 0$ $(1,0,3)$

Ans $;\frac{11}{3}$

5. Find the perpendicular distance from $4x-2y+z-2=0$ $(-1,2,1)$

Ans : $\frac{9}{\sqrt{21}}$

6. Find the cosine of the acute angle between each pair of plane $2x+2y+z-5=0$, $3x-2y+6z+5=0$

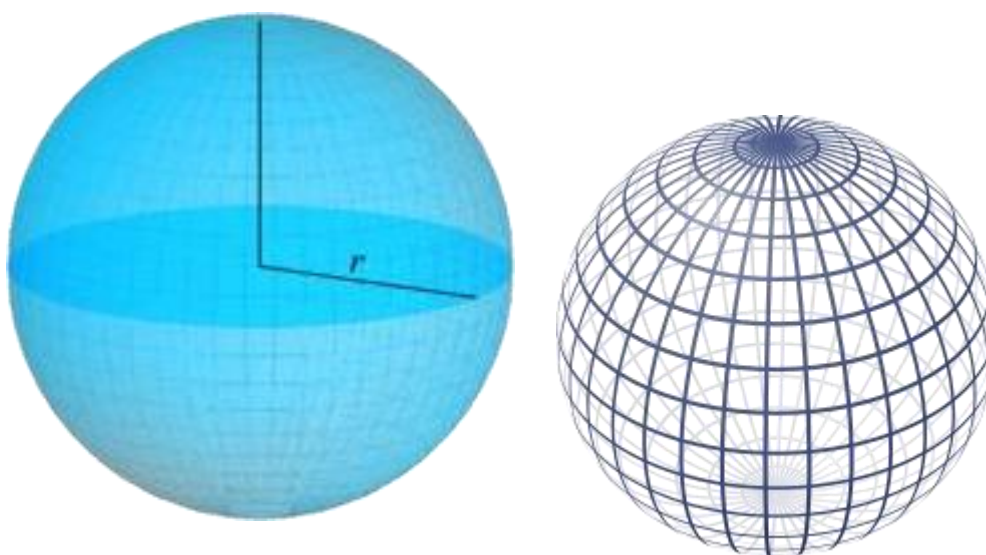
Ans : $\frac{8}{21}$

7. Find the cosine of the acute angle between each pair of plane $4x-8y+z-3=0$, $2x+4y-4z+3=0$

Ans : $\frac{14}{27}$

Sphere

A **sphere** (from [Greek](#) [σφαῖρα](#) — *sphaira*, "globe, ball"^[1]) is a perfectly round [geometrical](#) and [circular object](#) in [three-dimensional space](#) that resembles the shape of a completely round [ball](#). Like a [circle](#), which, in geometric contexts, is in two dimensions, a sphere is defined mathematically as the set of points that are all the same distance r from a given point in three-dimensional space. This distance r is the [radius](#) of the sphere, and the given point is the [center](#) of the sphere. The [maximum straight distance](#) through the sphere passes through the center and is thus twice the radius; it is the [diameter](#).



Equation Of a Sphere

Fig

Let the centre of the sphere be the point (a,b,c) and the radius of be $r(x,y,z)$ be any point on the sphere. By distance formula

$$CP^2 = (x - a)^2 + (y - b)^2 + (z - c)^2$$

$$\text{Or, } (x - a)^2 + (y - b)^2 + (z - c)^2 = r^2 \dots (1)$$

Is the required equation.

In particular, if instead of any point (a,b,c) the centre of the sphere is the origin (0,0,0) and radius r then from (1), we obtain by putting a=b=c=0, the equation of the sphere as

$$x^2 + y^2 + z^2 = r^2 \dots (2)$$

Since the equation (1) can be further be written as

$$x^2 + y^2 + z^2 - 2ax - 2by - 2cz + a^2 + b^2 + c^2 = r^2$$

$$\text{Or, } x^2 + y^2 + z^2 - 2ax - 2by - 2cz + d = 0$$

$$\text{Where } d = a^2 + b^2 + c^2 - r^2$$

We conclude that

- (i) The equation of a sphere is of second order in x,y,z
- (ii) The coefficient of x^2, y^2 and z^2 are equal
- (iii) There is no term containing xy,yz, or zx

General Equation :

Consider the general equation of second degree in x,y,z

$$x^2 + y^2 + z^2 + 2ux + 2vy + 2wz + d = 0 \dots (3)$$

This can be written as

$$(x + u)^2 + (y + v)^2 + (z + w)^2 = u^2 + v^2 + w^2 - d$$

Which on comparison with eq (1) implies that the equation represent a sphere with centre(-u,-v,-w) and radius = $\sqrt{u^2 + v^2 + w^2 - d}$

In general the equation

$$x^2 + y^2 + z^2 + Dx + Ey + Fz + d = 0 \dots (4)$$

Represent a sphere with centre $(-\frac{D}{2}, -\frac{E}{2}, -\frac{F}{2})$ and radius $= \sqrt{\frac{D^2}{4} + \frac{E^2}{4} + \frac{F^2}{4} - G}$

Since equation(3) contains four arbitrary constants, we need four non-coplanar points to determine a sphere uniquely.

Sphere through four non-coplanar points

Let $A(x_1, y_1, z_1), B(x_2, y_2, z_2), C(x_3, y_3, z_3)$ and $D(x_4, y_4, z_4)$ be four given non-coplanar points and the equation of the sphere be

$$x^2 + y^2 + z^2 + 2ux + 2vy + 2wz + d = 0$$

Since the sphere passes through four given points the co-ordinate of the given points satisfy the equation of the sphere and hence, we have

$$x^2 + y^2 + z^2 + 2ux_1 + 2vy_1 + 2wz_1 + d = 0$$

$$x^2 + y^2 + z^2 + 2ux_2 + 2vy_2 + 2wz_2 + d = 0$$

$$x^2 + y^2 + z^2 + 2ux_3 + 2vy_3 + 2wz_3 + d = 0$$

$$x^2 + y^2 + z^2 + 2ux_4 + 2vy_4 + 2wz_4 + d = 0$$

Solving these four simultaneous equations for u, v, w and d we obtain the equation of the required sphere.

Example –

Find the equation of the sphere through points $(0,0,0), (0,1,-1)$ and $(1,2,3)$. Locate its centre and find the radius?

Solution :

Let the required equation of the sphere be

$$x^2 + y^2 + z^2 + 2ux + 2vy + 2wz + d = 0$$

It passes through $(0,0,0), (0,1,-1), (-1,2,0)$ and $(1,2,3)$

$$d = 0 \dots\dots(1)$$

$$1+1+2v-2w+d = 0$$

$$\text{or, } v - w = -1 \dots\dots(2)$$

$$1+4-2u+4v+d = 0$$

$$\text{or, } 2u - 4v = 5 \dots\dots(3)$$

$$1+4+9+2u+4v+6w+d = 0$$

$$\text{or, } u+2v+3w = -7 \dots\dots(4)$$

$$\text{Solving the above equation we get } u = -\frac{15}{14}, v = -\frac{25}{14}, w = -\frac{11}{14}$$

Hence by substituting the above equation the required eq

$$x^2 + y^2 + z^2 - \frac{15}{7}x - \frac{25}{7}y - \frac{11}{7}z = 0$$

$$\text{Its centre at } \left(-\frac{15}{14}, -\frac{25}{14}, -\frac{11}{14}\right)$$

$$\text{And the radius} = \sqrt{\frac{15^2}{14^2} + \frac{25^2}{14^2} + \frac{11^2}{14^2}} = \frac{\sqrt{971}}{14}$$

Equation of a sphere on a given diameter

Fig

Let $A(x_1, y_1, z_1), B(x_2, y_2, z_2)$ be the end points of a diameter of the sphere. If we consider $P(x, y, z)$ any point on the sphere, then $\angle APB = 90^\circ$ i.e. AP is perpendicular to PB . Since the direction ratio of $\vec{AP}$ and $\vec{PB}$ are $\langle x-x_1, y-y_1, z-z_1 \rangle$ and $\langle x-x_2, y-y_2, z-z_2 \rangle$ respectively by condition of perpendicularity we have

$$(x-x_1)(x-x_2) + (y-y_1)(y-y_2) + (z-z_1)(z-z_2) = 0$$

Example :

Deduce the equation of the sphere described on line joining the points $(2, -1, 4)$ and $(-2, 2, -2)$ as diameter.

Solution :

Let $P(x,y,z)$ be any point on the sphere having $A(x_1, y_1, z_1), B(x_2, y_2, z_2)$ as ends of diameter. Then AP and BP are at right angle.

Now the direction ratio are $(x-x_1), (y-y_1), (z-z_1)$

And those of BP are $(x-x_2), (y-y_2), (z-z_2)$

Hence $(x-x_1)(x-x_2) + (y-y_1)(y-y_2) + (z-z_1)(z-z_2) = 0$ is the required equation.

The equation of the required sphere is

$$(x-2)(x+2) + (y+1)(y+2) + (z-4)(z+2) = 0$$

$$\text{Or } x^2 + y^2 + z^2 - y - 2z - 14 = 0$$

Problems

- Find the equation of the sphere through the point $(2,0,1), (1,-5,-1), (0,-2,3)$ and $(4,-1,2)$. Also find its centre and radius
(Ans : $x^2 + y^2 + z^2 - 4x + 6y - 2z + 5 = 0$; $(2,-3,-1)$; 3)
- Obtain the equation of the sphere passing through the origin and the points $(a,0,0), (0,b,0)$ and $(0,0,c)$.
(Ans : $x^2 + y^2 + z^2 - ax - by - cz = 0$)
- Find the equation of the sphere whose diameter is the line joining the origin to the point $(2,-2,4)$
(Ans $x^2 + y^2 + z^2 - 2x + 2y - 4z = 0$)